



# VERMIN SWARM

## LE CLAN KELLOX 1.3 - 5 588 POINTS





4000 pts

490 pts (9.00 %) 584 pts (10.00 %) 4038 pts (72.00 %) 476 pts (9.00 %) 0 pts (0.00 %) 150 pts (3.00 %)



**Rare** (25 Max)    **Heroes** (50 Max)    **Core** (25 Least)    **Special** (50 Max)    **Lords** (50 Max)    **Mount** (0 NoLimit)

### Heroes

 **SHOKOPSP- BSB** **119 POINTS**   
 Chief - BSB - Standard - Infantry - 20x20



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chief	5	5	4	4	4	2	6	3	6	Infantry
<b>Model Rules</b>	Safety in Numbers • Honourless • Callous • Light Armour									

<b>Options</b>	Paired Weapons and Tail Weapon • Stalker's Standard • Lucky Shield • Talisman of Shielding x1
<b>Notes</b>	110+50+60= 220

 **RYSSKRISPISK** **330 POINTS**   
 Plague Prophet - Standard - Infantry - 20x20

Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Plague Prophet	5	5	3	4	5	2	5	3	6	Infantry
Chariot	5	-	-	6	5	5	3	-	-	Chariot
Crew (4)	-	3	3	3	-	-	3	1	5	
<b>Model Rules</b>	Frenzy • Hatred • Resistant • Safety in Numbers • Honourless									
<b>Model Rules (Chariot)</b>	Resistant • Grinding Attacks (D6 +2) • Impact Hits (+2) • State of Trance (Plague Brotherhood) • Fear • Large Target • Frenzy • Stubborn • Ward Save (4+) • Hatred • War Platform • Mount's Protection (5+) • Paired Weapons									
<b>Model Rules (Chariot)</b>	Resistant • Grinding Attacks (D6 +2) • Impact Hits (+2) • State of Trance (Plague Brotherhood) • Fear • Large Target • Frenzy • Stubborn • Ward Save (4+) • Hatred • War Platform • Mount's Protection (5+) • Paired Weapons									

<b>Options</b>	Level 1 (Wizard Apprentice) • Plague Flail • Mount : Plague Pendulum • May take Cauldron of Blight • Dispel Scroll
<b>Notes</b>	150+80+20+440+70+100= 860

 **SPESIHALKHA** **135 POINTS**   
 Rakachit Machinist - Standard - Infantry - 20x20

Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rakachit Engineer	5	4	4	4	4	2	5	2	6	Infantry
<b>Model Rules</b>	Callous • Aether Turbine • Magical Attacks • Channel • Safety in Numbers • Honourless • Light Armour									

<b>Options</b>	May take a Heavy Armour • Jezail • Eye of the Storm • Armour of Fortune
<b>Notes</b>	160+40+10= 210

### Core



**FOOTPADS #2**  
Footpads **x10** - Standard - Infantry - 20x20

**70 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Footpads	6	3	3	3	3	1	4	1	6	Infantry
<b>Model Rules</b>	Safety in Numbers • Callous • Sling									



**FOOTPADS #1**  
Footpads **x10** - Standard - Infantry - 20x20

**70 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Footpads	6	3	3	3	3	1	4	1	6	Infantry
<b>Model Rules</b>	Safety in Numbers • Callous • Sling									

<b>Notes</b>	120
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**PLAQUE BROTHERHOOD #1**  
Plague Brotherhood **x30** - Standard - Infantry - 20x20

**1 368 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Plague Brotherhood	5	3	3	3	4	1	3	1	5	Infantry
Champion	5	4	4	3	4	1	3	2	5	
<b>Model Rules</b>	Frenzy • Hatred • Resistant • Safety in Numbers • Paired Weapons									

<b>Options</b>	Champion • Musician • Standard Bearer • May be PlagueRidden • Banner of Speed
<b>Notes</b>	480



**RATS-AT-ARMS #1**  
Rats-at-Arms **x30** - Standard - Infantry - 20x20

**1 680 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rats-at-Arms	5	3	3	3	3	1	4	1	5	Infantry
Champion	5	4	4	3	3	1	4	2	5	
<b>Model Rules</b>	Safety in Numbers • Light Armour • Shield									

<b>Options</b>	Champion • Musician • Standard Bearer
<b>Notes</b>	320



**SLAVES #1**  
Slaves **x40** - Standard - Infantry - 20x20

**850 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Slaves	5	2	2	3	3	1	4	1	2	Infantry
<b>Model Rules</b>	Disposable • Insignificant • Safety in Numbers									

<b>Options</b>	Musician
<b>Notes</b>	180

**Special**



### RAT SWARM #1

Rat Swarm x3 - Standard - Infantry - 20x20

55 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rat Swarm	6	3	-	2	2	5	4	5	10	Swarm
<b>Model Rules</b>	Tiny • Insignificant • Swiftstride • Safety in Numbers									

<b>Notes</b>	120
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### VERMIN HULKS #1

Vermin Hulks x6 - Standard - Infantry - 20x20

421 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Vermin Hulks	6	3	1	5	4	3	4	3	6	Monstrous Infantry
Champion	6	4	2	5	4	3	4	4	6	
<b>Model Rules</b>	Immune to Psychology • Safety in Numbers									

<b>Options</b>	Swiftstride • Champion • Frenzy & Hatred
<b>Notes</b>	470

Rare

Rare

### ABOMINATION #1

Abomination - Standard - Infantry - 20x20

210 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Abomination	*	3	1	6	5	6	4	*	8	Monster
<b>Model Rules</b>	Random Attacks (3D6) • Stubborn • Immune to Psychology • Regeneration (4+) • Safety in Numbers • Random Movement (3D6)									

<b>Notes</b>	400
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Rare

### DREAMMILL #1+2

Dreadmill - Standard - Infantry - 20x20

140 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chariot	-	-	-	6	6	5	4	-	-	Chariot
Rakachit Technician (1)	-	3	3	3	-	-	4	1	7	
Mill Rats	*	3	-	3	-	-	4	*	-	
<b>Model Rules</b>	Volatile • Random Movement (3D6) • Impact Hits (+1) • Large Target • Immune to Psychology • Grinding attacks (D3) • Safety in Numbers • Electric Discharge • Innate Defence (4+)									
<b>Model Rules (Mill Rats)</b>	Random Attacks (2D6)									

<b>Notes</b>	250 X2 = 500
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Rare

**DREAMMILL #2**  
Dreadmill - Standard - Infantry - 20x20

**140 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chariot	-	-	-	6	6	5	4	-	-	Chariot
Rakachit Technician (1)	-	3	3	3	-	-	4	1	7	
Mill Rats	*	3	-	3	-	-	4	*	-	
<b>Model Rules</b>	Volatile • Random Movement (3D6) • Impact Hits (+1) • Large Target • Immune to Psychology • Grinding attacks (D3) • Safety in Numbers • Electric Discharge • Innate Defence (4+)									
<b>Model Rules (Mill Rats)</b>	Random Attacks (2D6)									

**Magics**

**Magic items**

Lucky Shield:

Talisman of Shielding:

Dispel Scroll:

Armour of Fortune:

Eye of the Storm:

**Magic banners**

Stalker's Standard:

Banner of Speed:

**Model Rules**

Aether Turbine:

Callous:

Channel:

Disposable:

Electric Discharge:

Frenzy:

Grinding attacks (D3):

Hatred:

Honourless:

Immune to Psychology:

Impact Hits (+1):

Innate Defence (4+):

Insignificant:

Large Target:

Light Armour:

Magical Attacks:

Paired Weapons:

Random Attacks (2D6):

Random Attacks (3D6):

**Random Movement (3D6):**

**Regeneration (4+):**

**Resistant:**

**Safety in Numbers:**

**Shield:**

**Sling:**

**Stubborn:**

**Swiftstride:**

**Tiny:**

**Volatile:**

## Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profile with your phone.

Abomination #1



Shokosp- BSB



Dreadmill #1+2



Dreadmill #2



Footpads #2



Footpads #1



Plague Brotherhood #1



Rysskrispisk



Spesihalkha



Rat Swarm #1



Rats-at-Arms #1



Slaves #1



Vermin Hulks #1

