



HAUTS ELFES

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TEST - 1 289 POINTS

328 pts (7.00 %) 85 pts (2.00 %) 609 pts (14.00 %) 267 pts (6.00 %) 0 pts (0.00 %)

Lords (0 NoLimit) **Hereos** (0 NoLimit) **Core** (0 NoLimit) **Special** (0 NoLimit) **Rare** (0 NoLimit)

Lords



PRINCE #1

Prince - Standard - Infantry - 20x20

328 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Prince	5	7	7	4	3	3	8	4	10	Infantry
Griffon	6	5	0	5	5	4	5	4	7	Monster
Model Rules	Always Strikes First • Prouesses martiales • Valeur des âges • Hand weapon • Light armour									
Model Rules (Griffon)	Large target • Terror • Fly									
Model Rules (Griffon)	Large target • Terror • Fly									

Options | Spear • Heavy armour • Griffon • Plongeon en piqué

Hereos



MAGE #1

Mage - Standard - Infantry - 20x20

85 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Mage	5	4	4	3	3	2	5	1	8	Infantry
Model Rules	Hand weapon									
Model Rules (Mage)	Always Strikes First • Prouesses martiales • Valeur des âges • Wizard(Level 1) • Bienfait de Lileath									

Core



LANCIERS #1

Lanciers x16 - Standard - Infantry - 20x20

174 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Lancier	5	4	4	3	3	1	5	1	8	Infantry
Sentinelle	5	4	4	3	3	1	5	2	8	Infantry
Model Rules	Always Strikes First • Prouesses martiales • Valeur des âges • Spear • Light armour • Shield									

Options | Champion • Musician • Standard Bearer



GARDE MARITIMES DE LOTHERN #1

Garde maritimes de Lothorn x10 - Standard - Infantry - 20x20

150 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Garde Maritime	5	4	4	3	3	1	5	1	8	Infantry
Maître des mers	5	4	4	3	3	1	5	2	8	Infantry
Model Rules	Always Strikes First • Prouesses martiales • Valeur des âges • Spear • Bow • Light armour									

Options | Standard Bearer • Musician • Champion • Shield



ARCHERS #1
Archers **x15** - Standard - Infantry - 20x20

180 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Archer	5	4	4	3	3	1	5	1	8	Infantry
Oeil de faucon	5	4	5	3	3	1	5	1	8	Infantry
Model Rules	Always Strikes First • Prouesses martiales • Valeur des âges • Hand weapon • Longbow									

Options	Standard Bearer • Musician • Champion
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PATROUILLEURS ELLYRIENS #1
Patrouilleurs ellyriens **x5** - Standard - Infantry - 20x20

105 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Patrouilleur Ellyrien	5	4	4	3	3	1	5	1	8	Cavalry
Emissaire	5	4	5	3	3	1	5	1	8	Cavalry
Coursier elfique	9	3	0	3	3	1	4	1	5	
Model Rules	Fast Cavalry • Always Strikes First • Prouesses martiales • Valeur des âges • Hand weapon • Spear • Light armour									

Options	Champion • Bow
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Special



CHAR A LIONS DE CHRACE #1
Char à lions de Chrace - Standard - Infantry - 20x20

120 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Char à lions	-	-	-	5	4	4	-	-	-	Chariot
Aurige lion blanc	-	5	4	4	-	-	5	1	8	
Lion de guerre	8	5	-	5	-	-	4	2	-	
Model Rules	Fear • Stubborn • Valeur des âges									
Model Rules (Aurige lion blanc)	Always Strikes First • Great Weapon									



MAITRES DES EPEES DE HOETH #1
Maîtres des épées de Hoeth **x9** - Standard - Infantry - 20x20

147 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Maître des épées	5	6	4	3	3	1	5	2	8	Infantry
Grande lame	5	6	4	3	3	1	5	3	8	Infantry
Model Rules	Always Strikes First • Prouesses martiales • Tirs déviés • Valeur des âges • Great Weapon • Heavy armour									

Options	Champion • Musician • Standard Bearer
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Magics

Model Rules

Always Strikes First:

Bienfait de Lileath:

Bow:

Fast Cavalry:

Fear:

Great Weapon:

Hand weapon:

Heavy armour:

Light armour:

Longbow:

Prouesses martiales:

Shield:

Spear:

Stubborn:

Tirs déviés:

Valeur des âges:

Wizard:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Lanciers #1



Garde maritimes de Lothorn #1



Char à lions de Chrace #1



Archers #1



Patrouilleurs ellyriens #1



Maîtres des épées de Hoeth #1



Mage #1



Prince #1

