



0 pts (0.00 %) 0 pts (0.00 %) 205 pts (5.00 %) 0 pts (0.00 %) 0 pts (0.00 %) 0 pts (0.00 %)
Characters **Core** **Special** **Fey** **Gallantry** **Siege**
 (40 Max) (25 Least) (0 NoLimit) (20 Max) (1 MaxUnit) (4 MaxUnit)

Special



SIEGE WEAPON #1
 Siege Weapon - Standard - 75

205 POINTS



<i>Global</i>	<i>Cha</i>	<i>Mob</i>	<i>Cou</i>				<i>Model Rules</i>
	"	"					Emplacement
<i>Defensive</i>	<i>HP</i>	<i>Def</i>	<i>Res</i>	<i>Arm</i>	<i>Aeg</i>		
	5	1	4	0	6+	Clergy	
<i>Offensive</i>	<i>Att</i>	<i>Off</i>	<i>Str</i>	<i>Ap</i>	<i>Agi</i>		
Crew	4	2	3	0	3	Human, Sieges, Construct, Trebuchet, Trebuchet	

Options	Trebuchet
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Magics

Racial Trait Spell

	Casting	Range	Type	Duration
H Breath of the Lady				
<i>Mf</i>	9+		Translation missing: en.magic_spell.type_target.Caster	Instant
<i>Add 2 Blessing Tokens to your Blessing Token pool.</i>				

Model Rules

Clergy: The model gains Aegis (+1, against Magical Attacks, max. 4+)

Construct:

Emplacement:

Human:

Sieges:

Trebuchet: Artillery Weapon.

Catapult (3x8), Range 18–72", Shots 1, Str 4, AP 1. The model's Height is changed to Large.

Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Siege Weapon #1

