



HIGHBORN ELVES

DRAGONMAGE 1000PTS - 2 934 POINTS



0 pts (0.00%) 1070 pts (36.00%) 362 pts (12.00%) 100 pts (3.00%) 1402 pts (48.00%) 0 pts (0.00%)

Lords (50 Max) **Core** (25 Least) **Heroes** (50 Max) **Rare** (25 Max) **Special** (50 Max) **Mount** (0 NoLimit)

Heroes



MAGE #1

Mage - Standard - Infantry - 20x20

362 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Mage	5	4	4	3	3	2	5	1	8	Infantry
Young Dragon	6	5	1	5	5	4	3	4	9	Monster
Model Rules	Lightning Reflexes • Martial Discipline • Master of Balance									
Model Rules (Young Dragon)	Stomp (1D3) • Fear • Large Target • Breath Weapon (Strength 4, Flaming Attacks) • Fly (7) • Mount's Protection (6+)									
Model Rules (Young Dragon)	Stomp (1D3) • Fear • Large Target • Breath Weapon (Strength 4, Flaming Attacks) • Fly (7) • Mount's Protection (6+)									

Options | Level 2 (Wizard Apprentice) • Order of the Fiery Heart • Mount : Young Dragon • Dragonforged Armour • Hardened Shield • Dusk Stone x1 • Tome of Arcane Lore (Heroes)

Core



CITIZEN ARCHERS #1

Citizen Archers x25 - Standard - Infantry - 20x20

1 070 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Citizen Archer	5	4	4	3	3	1	5	1	8	Infantry
Champion	5	5	5	3	3	1	5	2	8	
Model Rules	Lightning Reflexes • Martial Discipline • Light Armour • Longbow									

Options | Champion • Musician • Standard Bearer • Banner of Courage

Special



FLAME WARDENS #1

Flame Wardens x17 - Standard - Infantry - 20x20

1 402 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Flame Warden	5	5	4	3	3	1	6	1	9	Infantry
Champion	5	6	5	3	3	1	6	2	9	
Model Rules	Fight in Extra Ranks • Immune to Psychology • Ward Save (4+) • Lightning Reflexes • Martial Discipline • Halberd • Heavy Armour									

Options | Champion • Musician • Standard Bearer • Screaming Swords

Rare



GIANT EAGLE #1

Giant Eagle - Standard - Infantry - 20x20

50 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Giant Eagle	2	5	0	4	4	3	4	2	8	Monstrous Beast
Model Rules	Fly (9)									



GIANT EAGLE #2

Giant Eagle - Standard - Infantry - 20x20

50 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Giant Eagle	2	5	0	4	4	3	4	2	8	Monstrous Beast
Model Rules	Fly (9)									

Magics

Magic items

Screaming Swords:

Dusk Stone:

Hardened Shield:

Tome of Arcane Lore (Heroes):

Magic banners

Banner of Courage:

Model Rules

Fight in Extra Ranks:

Fly (9):

Halberd:

Heavy Armour:

Immune to Psychology:

Light Armour:

Lightning Reflexes:

Longbow:

Martial Discipline:

Master of Balance:

Ward Save (4+):

Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Citizen Archers #1

Flame Wardens #1

Giant Eagle #1

Giant Eagle #2

Mage #1

