



# WARRIORS OF THE DARK GODS

## KOLME LAUTTA FEAT CHOSEN - 3 960 POINTS



325 pts (8.00 %) 2116 pts (53.00 %) 572 pts (14.00 %) 597 pts (15.00 %) 350 pts (9.00 %) 120 pts (3.00 %)

**Heroes** (50 Max)    **Core** (25 Least)    **Rare** (25 Max)    **Special** (50 Max)    **Lords** (50 Max)    **Mount** (0 NoLimit)

### Lords



#### LORD OF CHAOS #1

Lord of Chaos - Standard - Infantry - 20x20

350 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Lord of Chaos	4	8	3	5	5	3	7	5	9	Infantry
Manticore	6	5	-	5	5	4	5	3	5	Monstrous Beast
<b>Model Rules</b>	Mark of True Chaos • Gaze of the Gods • Inspire Greatness • Plate Armour									
<b>Model Rules (Manticore)</b>	Large Target • Lethal Strike • Frenzy • Multiple Wounds (D3) • Fear • Fly (8)									
<b>Model Rules (Manticore)</b>	Large Target • Lethal Strike • Frenzy • Multiple Wounds (D3) • Fear • Fly (8)									

**Options** | Lance • Mount : Manticore • Hardened Shield • Talisman of Supreme Shielding x1

### Heroes



#### HARBINGER OF CHAOS - BSB

Harbinger of Chaos - BSB - Standard - Infantry - 20x20

165 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Harbinger of Chaos	4	7	3	5	4	2	6	4	8	Infantry
<b>Model Rules</b>	Mark of True Chaos • Gaze of the Gods • Inspire Greatness • Plate Armour									

**Options** | Shield • Banner of Speed • Dragonscale Helm



#### SORCERER #1

Sorcerer - Standard - Infantry - 20x20

160 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sorcerer	4	5	3	4	4	2	4	2	8	Infantry
<b>Model Rules</b>	Mark of True Chaos • Gaze of the Gods • Plate Armour									

**Options** | Upgrade to Wizard level 2 • Dragon Mantle - models on foot only • Lucky Charm x1 • Tome of Arcane Lore (Heroes)

**Magic** | Level 1 Wizard Apprentice . Generates spells from Paths of Magic that depends on the model's Mark of the Dark Gods.

### Core



#### BARBARIAN HORSEMEN #1


Barbarian Horsemen x5 - Standard - Infantry - 20x20

380 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Riders	4	4	3	3	3	1	3	1	7	Cavalry
Warhorse	8	3	3	3	3	1	3	1	5	
<b>Model Rules</b>	Fast Cavalry • Mount's Protection (6+) • Light Armour									
<b>Model Rules (Riders)</b>	Mark of True Chaos									


Options	Flail
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### BARBARIAN HORSEMEN #2


Barbarian Horsemen **x5** - Standard - Infantry - 20x20

## 380 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Riders	4	4	3	3	3	1	3	1	7	Cavalry
Warhorse	8	3	3	3	3	1	3	1	5	
<b>Model Rules</b>	Fast Cavalry • Mount's Protection (6+) • Light Armour									
<b>Model Rules (Riders)</b>	Mark of True Chaos									


Options	Flail
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### WASTELAND WARRIORS #1

Wasteland Warriors **x27** - Standard - Infantry - 20x20


## 1 356 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Wasteland Warriors	4	5	3	4	4	1	4	2	8	Infantry
<b>Model Rules</b>	Mark of True Chaos • Plate Armour • Shield									

Options	Standard Bearer • Banner of Speed
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## Special



### ONCE-CHOSEN #1

Once-Chosen **x9** - Standard - Infantry - 20x20


## 597 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Once-Chosen	5	5	3	4	4	3	4	3	8	Monstrous Infantry
Bonus Wrath	-	-	-	-	-	-	-	-	-	
Bonus Pestilence	-	-	-	-	-	-	-	-	-	
Bonus Lust	+2	-	-	-	-	-	-	-	-	
<b>Model Rules</b>	Mark of True Chaos • Chosen of the Gods • Plate Armour									
<b>Model Rules (Bonus Wrath)</b>	Frenzy									
<b>Model Rules (Bonus Pestilence)</b>	Fear									
<b>Model Rules (Bonus Lust)</b>	Skirmishers									

Options	Flail • Pestilence
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## Rare



### CRUSHER KNIGHTS #1

Crusher Knights **x6** - Standard - Infantry - 20x20

## 572 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	5	3	4	4	1	5	2	8	Monstrous Cavalry
Crusher	7	5	-	5	4	3	2	3	7	
<b>Model Rules</b>	Fear • Mark of Wrath • Shields • Mount's Protection (6+) • Plate Armour									
<b>Model Rules (Rider)</b>	Chosen of the Gods									
<b>Model Rules (Crusher)</b>	Magical Attacks									

Options	Lances
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## Magics

## Magic items

Dragonscale Helm:

Hardened Shield:

Talisman of Supreme Shielding:

Dragon Mantle - models on foot only:

Lucky Charm:

Tome of Arcane Lore (Heroes):

## Magic banners

Banner of Speed:

## Model Rules

Chosen of the Gods:

Fast Cavalry:

Fear:

Frenzy:

Gaze of the Gods:

Inspire Greatness:

Light Armour:

Magical Attacks:

Mark of True Chaos:

Mark of Wrath:

Mount's Protection (6+):

Plate Armour:

Shield:

Shields:

Skirmishers:

## Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Barbarian Horsemen #1	Barbarian Horsemen #2	Crusher Knights #1	Harbinger of Chaos - BSB	Lord of Chaos #1	Once- Chosen #1	Sorcerer #1	Wasteland Warriors #1
