



HIGHBORN ELVES

TESTLIST - 700 POINTS



500 pts (71.00 %) 0 pts (0.00 %) 0 pts (0.00 %) 200 pts (29.00 %) 0 pts (0.00 %) 250 pts (36.00 %)

Lords (50 Max) **Core** (25 Least) **Heroes** (50 Max) **Rare** (25 Max) **Special** (50 Max) **Mount** (0 NoLimit)

Lords



HIGH PRINCE #1
High Prince - Standard - Infantry - 20x20

500 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
High Prince	5	7	7	4	3	3	8	4	10	Infantry
Bonus Ancient Dragon	-	+1	-	+1	+1	+1	-	+1	-	
Dragon	6	5	1	6	6	6	3	5	9	Monster
Model Rules	Martial Discipline • Lightning Reflexes • Light Armour									
Model Rules (Dragon)	Breath Weapon (Strength 4, Flaming Attacks) • Fly (7) • Innate defence (3+)									
Model Rules (Dragon)	Breath Weapon (Strength 4, Flaming Attacks) • Fly (7) • Innate defence (3+)									

Options | Lance • Mount : Dragon • May upgrade to Ancient Dragon

Rare



FROST PHOENIX #1
Frost Phoenix - Standard - Infantry - 20x20

200 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Frost Phoenix	2	5	0	5	5	5	3	5	8	Monster
Model Rules	Chill Aura • Magical Attacks • Fly (8) • Ward Save (5+) • Innate Defence (5+)									

Magics

Model Rules

Chill Aura:

Devastating Charge:

Divine Attacks:

Fly (8):

Immune to Psychology:

Innate Defence (5+):

Level 1 Wizard Apprentice:

Light Armour:

Lightning Reflexes:

Lion's Fur:

Magic Resistance (1):

Magical Attacks:

Martial Discipline:

Master of Balance:

Multiple Shot (3):

Quick to Fire:

Steady Aim:

Sword Sworn:

Valiant:

Ward Save (4+):

Ward Save (5+):

Weapon Master:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Frost Phoenix #1



High Prince #1

