



HIGHBORN ELVES

LIST Highborn Elves #1 - 285 points



285 pts (100.00 %) 0 pts (0.00 %) 0 pts (0.00 %) 0 pts (0.00 %) 0 pts (0.00 %) 0 pts (0.00 %)

Lords (50 Max) **Core** (25 Least) **Heroes** (50 Max) **Rare** (25 Max) **Special** (50 Max) **Mount** (0 NoLimit)

Lords



High Prince #1

High Prince - Standard - Infantry - 20x20

285 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
High Prince	5	7	7	4	3	3	8	4	10	Infantry
Bonus Master of Canreig Tower	-	-	-	-	-	-	-	-	-	
Model Rules	Martial Discipline • Lightning Reflexes • Light Armour									
Model Rules (Bonus Master of Canreig Tower)	Sword Sworn • Master of Balance • Level 1 Wizard Apprentice									

Options	Master of Canreig Tower
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Magics

Model Rules

- Devastating Charge:
- Divine Attacks:
- Immune to Psychology:
- Level 1 Wizard Apprentice:
- Light Armour:
- Lightning Reflexes:
- Lion's Fur:
- Magic Resistance (1):
- Martial Discipline:
- Master of Balance:
- Multiple Shot (3):
- Quick to Fire:
- Steady Aim:
- Sword Sworn:
- Valiant:
- Ward Save (4+):
- Weapon Master:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

High Prince #1

