



DAEMON LEGIONS

B-SIEGED CHAOS - 3 315 POINTS



0 pts (0.00 %) 665 pts (20.00 %) 330 pts (10.00 %) 180 pts (5.00 %) 2140 pts (65.00 %) 0 pts (0.00 %)

Rare (25 Max) **Special** (50 Max) **Lords** (50 Max) **Heroes** (50 Max) **Core** (25 Least) **Mount** (0 NoLimit)

Lords



DAEMON PRINCE #1
Daemon Prince - Standard - Infantry - 20x20

330 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Daemon Prince	8	9	5	6	5	4	8	5	9	Monster
Model Rules	Daemon of True Chaos • Otherworldly • Daemonic Instability • Stubborn									

Options with Mark of Wrath • May take Fly (8) • Heavy Armour • Heart Seeker (Lord)

Heroes



HARBINGER OF WRATH #1
Harbinger of Wrath - Standard - Infantry - 20x20

180 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Harbinger of Wrath	5	7	2	5	4	2	6	3	8	Infantry
Model Rules	Otherworldly • Daemonic Instability • Magic Resistance (1) • Daemon of Wrath • Blood Sword • Light Armour • Innate Defence (6+)									

Options Aspect: Onslaught • May gain Innate Defence (4+) • Brass Collar - Mark of Wrath only x1 • Skull of Cacophrax (Heroe)

Core



SLAUGHTERERS #2
Slaughterers x10 - Standard - Infantry - 20x20

1 055 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Slaughteres	5	5	2	4	3	1	4	1	7	Infantry
Champion	5	6	3	4	3	1	4	2	7	
Model Rules	Otherworldly • Daemonic Instability • Magic Resistance (1) • Daemon of Wrath • Blood Swords									

Options If General has the same Daemonic Mark, may take a Onslaught • Champion • Standard Bearer • Banner of Speed



SLAUGHTERERS #1 - HELL BLADE, INNAT DEF
Slaughterers x10 - Standard - Infantry - 20x20

1 085 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Slaughteres	5	5	2	4	3	1	4	1	7	Infantry
Champion	5	6	3	4	3	1	4	2	7	
Model Rules	Otherworldly • Daemonic Instability • Magic Resistance (1) • Daemon of Wrath • Blood Swords									

Options May replace Blood Sword with Hell Blade and Innate Defence (5+) • If General has the same Daemonic Mark, may take a Onslaught • Champion • Standard Bearer • Banner of Speed

Special



HELLHOUNDS #1

Hellhounds x5 - Standard - Infantry - 20x20

665 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Hellhounds	8	5	-	4	4	2	4	2	7	War Beast
Model Rules	Magic Resistance (3) • Otherworldly • Daemonic Instability • Daemon of Wrath • Innate Defence (6+)									

Options	(Monotheist Army only) Onslaught
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Magics

Magic items

Heart Seeker (Lord):

Brass Collar - Mark of Wrath only:

Skull of Cacophrax (Heroe):

Magic banners

Banner of Speed:

Model Rules

Blood Sword:

Blood Swords:

Daemon of True Chaos:

Daemon of Wrath:

Daemonic Instability:

Innate Defence (6+):

Light Armour:

Magic Resistance (1):

Magic Resistance (3):

Otherworldly:

Stubborn:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Daemon Prince #1	Harbinger of Wrath #1	Hellhounds #1	Slaughterers #2	Slaughterers #1 - Hell Blade, Innat Def