



# VERMIN SWARM

## LIST THE VERMIN SWARM - UPDATE IN PROGRESS #1 - 1 766 POINTS



0 pts (0.00 %) 0 pts (0.00 %) 1506 pts (85.00 %) 260 pts (15.00 %) 0 pts (0.00 %) 0 pts (0.00 %)

**Rare**      **Heroes**      **Core**      **Special**      **Lords**      **Mount**  
 (25 Max)      (50 Max)      (25 Least)      (50 Max)      (50 Max)      (0 NoLimit)

### Core



#### GIANT RATS #1

Giant Rats **x10** - Standard - Infantry - 20x20

40 POINTS



| Troops             | M  | WS | BS | S | T | W | I | A | Ld | Type     |
|--------------------|--|----|----|---|---|---|---|---|----|----------|
| Giant Rat          | 6  | 3  | -  | 3 | 3 | 1 | 4 | 1 | 5  | Infantry |
| <b>Model Rules</b> | Fight in Extra Rank • Handlers • Swiftstride • Safety in Numbers |    |    |   |   |   |   |   |    |          |



#### SLAVES #1

Slaves **x40** - Standard - Infantry - 20x20

90 POINTS



| Troops             | M  | WS | BS | S | T | W | I | A | Ld | Type     |
|--------------------|--|----|----|---|---|---|---|---|----|----------|
| Slaves             | 5  | 2  | 2  | 3 | 3 | 1 | 4 | 1 | 2  | Infantry |
| <b>Model Rules</b> | Disposable • Insignificant • Safety in Numbers |    |    |   |   |   |   |   |    |          |



#### VERMIN GUARD #1

Vermin Guard **x24** - Standard - Infantry - 20x20

1 376 POINTS



| Troops             | M   | WS | BS | S | T | W | I | A | Ld | Type     |
|--------------------|---|----|----|---|---|---|---|---|----|----------|
| Vermin Guard       | 5   | 4  | 3  | 3 | 3 | 1 | 5 | 1 | 5  | Infantry |
| Champion           | 5   | 5  | 4  | 3 | 3 | 1 | 5 | 2 | 5  |          |
| <b>Model Rules</b> | Safety in Numbers • Halberd • Heavy Armour • Shield |    |    |   |   |   |   |   |    |          |

#### Options

Champion • Musician • Standard Bearer

### Special



#### VERMIN HULKS #1

Vermin Hulks **x6** - Standard - Infantry - 20x20

195 POINTS



| Troops             | M  | WS | BS | S | T | W | I | A | Ld | Type               |
|--------------------|--|----|----|---|---|---|---|---|----|--------------------|
| Vermin Hulks       | 6  | 3  | 1  | 5 | 4 | 3 | 4 | 3 | 6  | Monstrous Infantry |
| <b>Model Rules</b> | Immune to Psychology • Safety in Numbers |    |    |   |   |   |   |   |    |                    |



#### WEAPON TEAM #1

Weapon Team - Standard - Infantry - 20x20

65 POINTS



| Troops             | M  | WS | BS | S | T | W | I | A | Ld | Type     |
|--------------------|--|----|----|---|---|---|---|---|----|----------|
| Weapon Team        | 5  | 3  | 3  | 3 | 3 | 2 | 4 | 2 | 5  | Infantry |
| <b>Model Rules</b> | Tag-Along • Insignificant • Safety in Numbers • Callous • Heavy Armour |    |    |   |   |   |   |   |    |          |

**Magics****Model Rules****Callous:****Disposable:****Fight in Extra Rank:****Halberd:****Handlers:****Heavy Armour:****Immune to Psychology:****Insignificant:****Safety in Numbers:****Shield:****Swiftstride:****Tag-Along:****Qr codes of your army**

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Giant Rats #1



Slaves #1



Vermin Guard #1



Vermin Hulks #1



Weapon Team #1

