



583 pts (20.00 %) 168 pts (6.00 %) 252 pts (9.00 %) 880 pts (30.00 %) 1036 pts (35.00 %) 15 pts (1.00 %)
Rare **Lords** **Heroes** **Special** **Core** **Mount**
 (25 Max) (50 Max) (50 Max) (50 Max) (25 Least) (0 NoLimit)

Lords



KNIGHT COMMANDER #1
Knight Commander - Standard - Infantry - 20x20

168 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight Commander	4	6	3	4	4	3	6	4	9	Cavalry
Horse	8	3	-	3	3	1	3	1	3	
Young Griffon	7	4	-	5	4	3	4	3	7	
Model Rules	Mount's Protection (6+) • Barding • Plate Armour									
Model Rules (Young Griffon)	Fear • Armour Piercing (1) • Mount's Protection (6+)									
Model Rules (Young Griffon)	Fear • Armour Piercing (1) • Mount's Protection (6+)									

Options | May take a Shield • Lance • Mount : Young Griffon • May become Legendary Warrior

Heroes



CAPTAIN - BSB
Captain - BSB - Standard - Infantry - 20x20

85 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Captain	4	5	5	4	4	2	5	3	8	Infantry
Model Rules	Orders • Heavy Armour									



INQUISITOR #1
Inquisitor - Standard - Infantry - 20x20

102 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Inquisitor	4	5	4	4	4	2	4	2	8	Infantry
Model Rules	(Daemon Hunter) Divine Attacks • (Vampire Hunter) Flaming Attacks • (Vampire Hunter) Magical Attacks • (Daemon Hunter) Hatred (Otherworldly) • Lethal Strike • Multiple Wounds (D3) • Immune to Psychology • Magic Resistance (2) • Not A Leader • Heavy Armour									

Options | Witch Hunter • May take a Shield • May ride Horse • May take Barding • Flaming Lance



PREACHER #1
Preacher - Standard - Infantry - 20x20

65 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Preacher	4	4	4	4	4	2	4	2	8	Infantry
Model Rules	Channel • Blessings • Divine Attacks • Heavy Armour									

Core



ELECTORAL CAVALRY #1
Electoral Cavalry **x9** - Standard - Infantry - 20x20

606 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	3	3	3	3	1	3	1	8	Cavalry
Champion	4	4	4	3	3	1	3	1	8	
Bonus : Imperial Cavalry	-	+1	-	+1	-	-	-	-	-	
Horse	8	3	-	3	3	1	3	1	3	
Model Rules	Mount's Protection (6+) • Barding • Plate Armour • Great Weapon									

Options | May replace Great Weapon with Lance • May take Shields • Champion • Musician • Standard Bearer • (Knight Commander) Imperial Cavalry



STATE MILITIA #1
State Militia **x10** - Standard - Infantry - 20x20

430 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
State Militia	4	3	3	3	3	1	3	1	6	Infantry
Model Rules	Support Unit (Only units of 20 or less models) • Paired Weapons									

Options | Pistol • May Skirmish (max 15 models)

Special



IMPERIAL GUARD #1
Imperial Guard **x15** - Standard - Infantry - 20x20

755 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Imperial Guard	4	4	3	4	3	1	3	1	8	Infantry
Champion	4	5	4	4	3	1	3	2	8	
Model Rules	Parent Unit • Bodyguard • Hand Weapon • Plate Armour • Shield									

Options | May replace Shield with Great Weapon • Champion • Musician • Standard Bearer



VOLLEY GUN #1
Volley Gun - Standard - Infantry - 20x20

125 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Machine	-	-	-	-	7	6	-	-	-	War Machine
Crew (3)	4	3	3	3	3	-	3	1	7	

Rare



KNIGHTS OF THE SUN GRIFFON #1
Knights of the Sun Griffon **x5** - Standard - Infantry - 20x20

583 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	4	3	4	3	1	4	1	8	Cavalry
Young Griffon	7	4	-	5	4	3	4	3	7	Cavalry
Model Rules	Fear • Mount's Protection (6+) • Halberd • Plate Armour									
Model Rules (Young Griffon)	Armour Piercing (1)									

Options | May replace Halberd with Lance and Shield • Rending Banner

Magics

Magic items

Flaming Lance:

Magic banners

Rending Banner:

Model Rules

(Daemon Hunter) Divine Attacks:

(Daemon Hunter) Hatred (Otherworldly):

(Vampire Hunter) Flaming Attacks:

(Vampire Hunter) Magical Attacks:

Armour Piercing (1):

Barding:

Blessings:

Bodyguard:

Channel:

Divine Attacks:

Fear:

Great Weapon:

Halberd:

Hand Weapon:

Heavy Armour:

Immune to Psychology:

Lethal Strike:

Magic Resistance (2):

Mount's Protection (6+):

Multiple Wounds (D3):

Not A Leader:

Orders:

Paired Weapons:

Parent Unit:

Plate Armour:

Shield:

Support Unit (Only units of 20 or less models):

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.



