



0 pts (0.00 %) **Characters** (40 Max)
 0 pts (0.00 %) **Core** (25 Least)
 0 pts (0.00 %) **Special** (0 NoLimit)
 0 pts (0.00 %) **Clans' Thunder** (35 Max)
 375 pts (15.00 %) **Engines of War** (20 Max)

Engines of War



GIANT DWARF #1
Giant Dwarf - Large - Infantry - 50x75

375 POINTS



Global	Adv	Mar	Dis	Model Rules	
	5"	15"	9	Fear, Towering Presence, Giant See, Giant Do, Rage	
Defensive	HP	Def	Res	Arm	
	6	3	6	1	Shield
Offensive	Att	Off	Str	Ap	Agi
Giant Dwarf	5	3	5	2	3

Options	Big Brother • Giant of the Deep
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Magics

Model Rules

Fear: Units in base contact with one or more enemy models with Fear suffer -1 Discipline. At the start of each Round of Combat, such units must take a Discipline Test, called a Fear Test. If this test is failed, the models in the unit are Shaken until the end of the Round of Combat. Models that have Fear themselves are immune to the effects of Fear.

Giant See, Giant Do: Universal Rule.
The model gains Hatred (against Gigantic) and Sturdy

Rage: Attack Attribute – Close Combat.
Whenever the model loses a Health Point, it gains +1 Attack Value. Whenever it gains a Health Point, it suffers -1 Attack Value.

Shield: +1 Armour Hand Weapons wielded by models on foot can be used alongside a Shield, then giving Parry.

Stomp Attacks:

Towering Presence: The model gains Tall and can never be joined or join a unit (unless it is a War Platform). A model with Towering Presence increases its Rally Around the Flag and Commanding Presence ranges by 6".

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Giant Dwarf #1