



ORCS AND GOBLINS

VICTOR - 270 POINTS



0 pts (0.00 %) 0 pts (0.00 %) **180 pts (67.00 %)** 0 pts (0.00 %) 90 pts (33.00 %) 0 pts (0.00 %)

Rare (25 Max) **Special** (50 Max) **Lords** (50 Max) **Heroes** (50 Max) **Core** (25 Least) **Mount** (0 NoLimit)

Lords



ORC WARLORD #1
Orc Warlord - Standard - Infantry - 20x20

180 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Iron Orc	4	7	3	5	5	3	4	4	9	Infantry
Model Rules (Iron Orc)	Weapon Masters • Immune to Psychology • Born to Fight • Heavy Armour									

Options	Shield • Great Weapon • Iron Orc • Plate Armour
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Core



ORCS #1
Orcs x20 - Standard - Infantry - 20x20

90 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type

Magics

Model Rules

- Born to Fight:**
- Frenzy:**
- Heavy Armour:**
- Immune to Psychology:**
- Light Armour:**
- Unruly:**
- Ward Save (6+):**
- Weapon Masters:**

Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Orc Warlord #1



Orcs #1



