



0 pts (0.00 %)   0 pts (0.00 %)   0 pts (0.00 %)   0 pts (0.00 %)  
**Characters**   **Core**   **Special**   **Legendary Beasts**  
 (45 Max)   (20 Least)   (0 NoLimit)   (1 MaxUnit)

### Magics

Racial Trait Spell

\*This spell can target units Engaged in Combat and in contact with the Caster's Front Facing.

	Casting	Range	Type	Duration
<b>H Hellfire</b>				
<i>Mf</i>	9+	18"	Translation missing: en.magic_spell.type_target.Hex, Translation missing: en.magic_spell.type_target.Damage	Instant
<i>The target suffers 2D6 hits with Strength 6, Armour Penetration 0, and Magical Attacks.</i>				

### Model Rules

### Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.