



45 pts (1.00 %) 1020 pts (30.00 %) 0 pts (0.00 %) 110 pts (3.00 %) 2240 pts (66.00 %) 15 pts (0.00 %)  
**Rare**      **Special**      **Lords**      **Heroes**      **Core**      **Mount**  
 (25 Max)      (50 Max)      (50 Max)      (50 Max)      (25 Least)      (0 NoLimit)

## Heroes



### ORC BOSS

Orc Chief - Standard - Infantry - 20x20

110 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Common Orc	4	5	3	4	5	2	3	3	8	Infantry
War Boar	7	3	-	3	3	1	3	1	3	War Beast
<b>Model Rules (Common Orc)</b>	Born to Fight • Born to Fight • Unruly • Unruly • Light Armour • Light Armour									
<b>Model Rules (War Boar)</b>	Thunderous Charge • Mount's Protection (5+)									
<b>Model Rules (War Boar)</b>	Thunderous Charge • Mount's Protection (5+)									

**Options** | Shield • Common Orc • Mount : War Boar • Skull Splitter

## Core



### WOLF RIDERS

Goblin Raiders x10 - Standard - Infantry - 20x20

390 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Goblin rider	4	2	3	3	3	1	2	1	6	Cavalry
Bonus Champion	-	+1	+1	-	-	-	-	+1	-	

**Options** | Shields • Light Lances • Champion • Musician • Standard Bearer



### ORC BOYZ

Orcs x20 - Standard - Infantry - 20x20

1 850 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Bonus Champion	-	+1	+1	-	-	-	-	+1	-	

**Options** | Paired Weapons • Champion • Musician • Standard Bearer

## Special



### DA BLUE BASHERS

Iron Orcs x15 - Standard - Infantry - 20x20

1 020 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Iron Orc	4	5	3	4	4	1	2	1	8	Infantry
Champion	-	+1	+1	-	-	-	-	+1	-	
<b>Model Rules</b>	Bodyguard (Iron Orc Warlord, Iron Orc Chief) • Shields • Heavy Armour • Great Weapon • Paired Weapons									

**Options** | Plate Armour • Champion • Musician • Standard Bearer

## Rare



**SPEAR CHUKKA**  
Skewerer - Standard - Infantry - 20x20

45 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Machine	-	-	-	-	7	3	-	-	-	War Machine
Crew (3)	4	2	3	3	3	-	2	1	6	
<b>Model Rules</b>	Insignificant • Ballista									

### Magics

### Magic items

Skull Splitter:

### Model Rules

Ballista:

Bodyguard (Iron Orc Warlord, Iron Orc Chief):

Born to Fight:

Frenzy:

Great Weapon:

Heavy Armour:

Immune to Psychology:

Insignificant:

Light Armour:

Mount's Protection (6+):

Paired Weapons:

Shields:

Strider (Forest):

Unruly:

Ward Save (6+):

Weapon Masters:

### Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

wolf riders



da blue bashers



Orc boss



orc boyz



spear chukka

