



WARRIORS OF THE DARK GODS

MAX - 16 592 POINTS



0 pts (0.00 %) 9950 pts (60.00 %) 1718 pts (10.00 %) 4924 pts (30.00 %) 0 pts (0.00 %) 0 pts (0.00 %)

Heroes **Core** **Rare** **Special** **Lords** **Mount**

(50 Max) (25 Least) (25 Max) (50 Max) (50 Max) (0 NoLimit)

Core



BARBARIAN HORSEMEN #1

Barbarian Horsemen x5 - Standard - Infantry - 20x20

400 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Riders	4	4	3	3	3	1	3	1	7	Cavalry
Warhorse	8	3	3	3	3	1	3	1	5	
Model Rules	Fast Cavalry • Mount's Protection (6+) • Light Armour									
Model Rules (Riders)	Mark of True Chaos									

Options | Lust • Shield • Throwing Weapons



BARBARIAN HORSEMEN #2

Barbarian Horsemen x5 - Standard - Infantry - 20x20

400 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Riders	4	4	3	3	3	1	3	1	7	Cavalry
Warhorse	8	3	3	3	3	1	3	1	5	
Model Rules	Fast Cavalry • Mount's Protection (6+) • Light Armour									
Model Rules (Riders)	Mark of True Chaos									

Options | Lust • Shield • Throwing Weapons



BARBARIAN HORSEMEN #3

Barbarian Horsemen x5 - Standard - Infantry - 20x20

400 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Riders	4	4	3	3	3	1	3	1	7	Cavalry
Warhorse	8	3	3	3	3	1	3	1	5	
Model Rules	Fast Cavalry • Mount's Protection (6+) • Light Armour									
Model Rules (Riders)	Mark of True Chaos									

Options | Lust • Shield • Throwing Weapons



BARBARIANS #1

Barbarians x40 - Standard - Infantry - 20x20

1 690 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Barbarian	4	4	3	3	3	1	3	1	7	Infantry
Champion	4	5	4	3	3	1	3	2	7	Infantry
Model Rules	Mark of True Chaos • Light Armour									

Options | Wrath • Flail • Throwing Weapons • Champion • Musician • Standard Bearer



BARBARIANS #2

Barbarians **x40** - Standard - Infantry - 20x20

1 690 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Barbarian	4	4	3	3	3	1	3	1	7	Infantry
Champion	4	5	4	3	3	1	3	2	7	Infantry
Model Rules	Mark of True Chaos • Light Armour									

Options	Pestilence • Shield • Throwing Weapons • Champion • Musician • Standard Bearer
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WARHOUNDS #1

Warhounds **x5** - Standard - Infantry - 20x20

45 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Warhounds	7	4	-	3	3	1	3	1	5	War Beast
Model Rules	Insignificant • Poisoned Attacks • Vanguard									

Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Warhounds	7	4	-	3	3	1	3	1	5	War Beast
Model Rules	Insignificant • Poisoned Attacks • Vanguard									



WARHOUNDS #2

Warhounds **x5** - Standard - Infantry - 20x20

45 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Warhounds	7	4	-	3	3	1	3	1	5	War Beast
Model Rules	Insignificant • Poisoned Attacks • Vanguard									



WASTELAND WARRIORS #1

Wasteland Warriors **x20** - Standard - Infantry - 20x20

1 280 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Wasteland Warriors	4	5	3	4	4	1	4	2	8	Infantry
Champion	4	6	4	4	4	1	4	3	8	Infantry
Model Rules	Mark of True Chaos • Plate Armour • Shield									

Options	Change • Champion • Musician • Standard Bearer
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WASTELAND WARRIORS #2

Wasteland Warriors **x20** - Standard - Infantry - 20x20

1 280 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Wasteland Warriors	4	5	3	4	4	1	4	2	8	Infantry
Champion	4	6	4	4	4	1	4	3	8	Infantry
Model Rules	Mark of True Chaos • Plate Armour • Shield									

Options	Lust • Champion • Musician • Standard Bearer
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WASTELAND WARRIORS #3

Wasteland Warriors **x20** - Standard - Infantry - 20x20

1 360 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Wasteland Warriors	4	5	3	4	4	1	4	2	8	Infantry
Champion	4	6	4	4	4	1	4	3	8	Infantry
Model Rules	Mark of True Chaos • Plate Armour • Shield									

Options	Pestilence • Great Weapon • Champion • Musician • Standard Bearer
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WASTELAND WARRIORS #4
Wasteland Warriors x20 - Standard - Infantry - 20x20

1 360 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Wasteland Warriors	4	5	3	4	4	1	4	2	8	Infantry
Champion	4	6	4	4	4	1	4	3	8	Infantry
Model Rules	Mark of True Chaos • Plate Armour • Shield									

Options	Wrath • Halberd • Champion • Musician • Standard Bearer
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Special



FALLEN BEAST #1
Fallen Beast - Standard - Infantry - 20x20

70 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Fallen Beast	3D6	3	-	4	5	3	2	D6+1	10	Monstrous Beast
Model Rules	Random Attacks (D6+1) • Wasteland Wanderer • Fear • Mark of True Chaos • Unbreakable • Random Movement (3D6)									

Options	May replace True Chaos with another Mark of the Dark Gods • Wrath
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HELL RIDERS #1
Hell Riders x10 - Standard - Infantry - 20x20

455 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Riders	4	4	4	3	3	1	5	1	7	Cavalry
Champion	4	5	5	3	3	1	5	2	7	Cavalry
Steed of Lust	10	3	-	3	3	1	5	1	7	
Model Rules	Fast Cavalry • Hellish Whip • Mount's Protection (6+) • Light Lance • Shield									
Model Rules (Riders)	Mark of Lust • Lightning Reflexes									
Model Rules (Steed of Lust)	Poisoned Attacks									

Options	Champion • Musician • Standard Bearer
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HELL RIDERS #2
Hell Riders x10 - Standard - Infantry - 20x20

455 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Riders	4	4	4	3	3	1	5	1	7	Cavalry
Champion	4	5	5	3	3	1	5	2	7	Cavalry
Steed of Lust	10	3	-	3	3	1	5	1	7	
Model Rules	Fast Cavalry • Hellish Whip • Mount's Protection (6+) • Light Lance • Shield									
Model Rules (Riders)	Mark of Lust • Lightning Reflexes									
Model Rules (Steed of Lust)	Poisoned Attacks									

Options	Champion • Musician • Standard Bearer
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MAULER CHARIOT #2
Mauler Chariot - Standard - Infantry - 20x20

165 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chariot	-	-	-	5	5	-	-	-	-	Chariot
Crew (2)	-	5	3	4	-	-	4	2	8	
Mauler	6	4	-	5	-	6	2	3	6	
Model Rules	Fear • Impact Hits (+1) • Mark of True Chaos • Mount's Protection (6+) • Plate Armour									
Model Rules (Crew (2))	Halberds									
Model Rules (Mauler)	Grinding attacks (D3)									

Options	Wrath • May take Mount's Protection (5+)
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MAULER CHARIOT #1
Mauler Chariot - Standard - Infantry - 20x20

175 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chariot	-	-	-	5	5	-	-	-	-	Chariot
Crew (2)	-	5	3	4	-	-	4	2	8	
Mauler	6	4	-	5	-	6	2	3	6	
Model Rules	Fear • Impact Hits (+1) • Mark of True Chaos • Mount's Protection (6+) • Plate Armour									
Model Rules (Crew (2))	Halberds									
Model Rules (Mauler)	Grinding attacks (D3)									

Options	Pestilence • May take Mount's Protection (5+)
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ONCE-CHOSEN #1
Once-Chosen x3 - Standard - Infantry - 20x20

334 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Once-Chosen	5	5	3	4	4	3	4	3	8	Monstrous Infantry
Champion	5	6	4	4	4	3	4	4	8	Monstrous Infantry
Bonus Wrath	-	-	-	-	-	-	-	-	-	
Bonus Pestilence	-	-	-	-	-	-	-	-	-	
Bonus Lust	+2	-	-	-	-	-	-	-	-	
Model Rules	Mark of True Chaos • Chosen of the Gods • Plate Armour									
Model Rules (Bonus Wrath)	Frenzy									
Model Rules (Bonus Pestilence)	Fear									
Model Rules (Bonus Lust)	Skirmishers									

Options	Champion • Pestilence
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WASTELAND CHARIOT #2
Wasteland Chariot - Standard - Infantry - 20x20

95 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chariot	-	-	-	5	4	-	-	-	-	Chariot
Crew (2)	-	5	3	4	-	-	4	2	8	
Waste Steeds (2)	8	3	-	4	-	4	3	1	8	
Model Rules	Impact Hits (+1) • Mark of True Chaos • Halberd • Plate Armour									



WASTELAND CHARIOT #1
Wasteland Chariot - Standard - Infantry - 20x20

105 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chariot	-	-	-	5	4	-	-	-	-	Chariot
Crew (2)	-	5	3	4	-	-	4	2	8	
Waste Steeds (2)	8	3	-	4	-	4	3	1	8	
Model Rules	Impact Hits (+1) • Mark of True Chaos • Halberd • Plate Armour									

Options	Wrath
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WASTELAND KNIGHTS #2
Wasteland Knights x6 - Standard - Infantry - 20x20

930 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Riders	4	5	3	4	4	1	5	2	8	Cavalry
Champion	4	6	4	4	4	1	5	3	8	Cavalry
Wasteland Steed	8	3	-	4	3	1	3	1	5	
Model Rules	Fear • Mark of True Chaos • Mount's Protection (6+) • Barding • Plate Armour • Lance • Shield									

Options	Wrath • Champion • Musician • Standard Bearer
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WASTELAND KNIGHTS #3
Wasteland Knights x10 - Standard - Infantry - 20x20

1 060 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Riders	4	5	3	4	4	1	5	2	8	Cavalry
Champion	4	6	4	4	4	1	5	3	8	Cavalry
Wasteland Steed	8	3	-	4	3	1	3	1	5	
Model Rules	Fear • Mark of True Chaos • Mount's Protection (6+) • Barding • Plate Armour • Lance • Shield									

Options	Change • Champion • Musician • Standard Bearer
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WASTELAND KNIGHTS #1
Wasteland Knights x10 - Standard - Infantry - 20x20

1 080 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Riders	4	5	3	4	4	1	5	2	8	Cavalry
Champion	4	6	4	4	4	1	5	3	8	Cavalry
Wasteland Steed	8	3	-	4	3	1	3	1	5	
Model Rules	Fear • Mark of True Chaos • Mount's Protection (6+) • Barding • Plate Armour • Lance • Shield									

Options	Pestilence • Champion • Musician • Standard Bearer
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Rare



BATTLE SHRINE #1
Battle Shrine - Standard - Infantry - 20x20

140 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Battle Shrine	-	-	-	5	5	5	-	-	-	Chariot
Shrine priest (1)	-	5	3	4	-	-	4	2	8	
Shrine Bearer (1)	6	3	3	4	-	-	2	3D3	-	
Model Rules	Ward Save (4+) • The Dark Gods Are Watching • Fear • Large Target • Heavy Armour • Mount's Protection (6+)									
Model Rules (Shrine Bearer (1))	Random Attack (3D3)									

Options	Change
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CHIMERA #1
Chimera - Standard - Infantry - 20x20

230 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chimera	6	4	-	6	5	4	3	7	5	Monster
Model Rules	Regeneration (5+) • Fly (8) • Innate Defence (4+)									



CRUSHER KNIGHTS #1
Crusher Knights x3 - Standard - Infantry - 20x20

443 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	5	3	4	4	1	5	2	8	Monstrous Cavalry
Champion	4	6	4	4	4	1	5	3	8	Monstrous Cavalry
Crusher	7	5	-	5	4	3	2	3	7	
Model Rules	Fear • Mark of Wrath • Shields • Mount's Protection (6+) • Plate Armour									
Model Rules (Rider)	Chosen of the Gods									
Model Rules (Crusher)	Magical Attacks									

Options	Daemon Weapons • Champion • Musician • Standard Bearer
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ELDER DRAGON CENTAUR #1
Elder Dragon Centaur - Standard - Infantry - 20x20

270 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Elder Dragon Centaur	7	6	3	6	6	6	4	5	9	Monster
Model Rules	Lightning Rage • Swiftstride • Immune to Psychology • Innate Defence (4+)									

Options	May take Light Armour • Paired Weapons
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ELDER DRAGON CENTAUR #2
Elder Dragon Centaur - Standard - Infantry - 20x20

270 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Elder Dragon Centaur	7	6	3	6	6	6	4	5	9	Monster
Model Rules	Lightning Rage • Swiftstride • Immune to Psychology • Innate Defence (4+)									

Options	May take Light Armour • Great Weapon
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HELLSCREAM CANNON #1
Hellscream Cannon - Standard - Infantry - 20x20

190 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Hellscream Cannon	4	4	3	5	6	5	1	4	7	Monster
Model Rules	Frenzy • Otherworldly • Daemonic Instability • Stubborn • Innate Defence (5+)									



VORTEX FIEND #1
Vortex Fiend - Standard - Infantry - 20x20

175 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Vortex Fiend	6	4	-	5	5	5	3	D6+2	8	Monster
Model Rules	Random Attacks (D6+2) • Waves of Change • Channel • Hard Target • Ward Save (5+) • Innate Defence (5+)									

Magics

Model Rules

Barding:

Channel:

Chosen of the Gods:

Daemonic Instability:

Fast Cavalry:

Fear:

Fly (8):

Frenzy:

Grinding attacks (D3):

Halberd:

Halberds:

Hard Target:

Heavy Armour:

Hellish Whip:

Immune to Psychology:

Impact Hits (+1):

Innate Defence (5+):

Innate Defence (4+):

Innate Defence (5+):

Insignificant:

Lance:

Large Target:

Light Armour:

Light Lance:

Lightning Rage:

Lightning Reflexes:

Magical Attacks:

Mark of Lust:

Mark of True Chaos:

Mark of Wrath:

Mount's Protection (6+):

Otherworldly:

Plate Armour:

Poisoned Attacks:

Random Attack (3D3):

Random Attacks (D6+1):

Random Attacks (D6+2):

Random Movement (3D6):

Regeneration (5+):

Shield:

Shields:

Skirmishers:

Stubborn:

Swiftstride:

The Dark Gods Are Watching:

Unbreakable:

Vanguard:

Ward Save (4+):

Ward Save (5+):

Wasteland Wanderer:

Waves of Change:

Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Barbarian Horsemen #1	Barbarian Horsemen #2	Barbarian Horsemen #3	Barbarian Horsemen #4	Barbarian Horsemen #5	Barbarian Horsemen #6	Barbarian Horsemen #7	Barbarian Horsemen #8	Barbarian Horsemen #9	Barbarian Horsemen #10	Barbarian Horsemen #11	Barbarian Horsemen #12	Barbarian Horsemen #13	Barbarian Horsemen #14	Barbarian Horsemen #15	Barbarian Horsemen #16	Barbarian Horsemen #17	Barbarian Horsemen #18	Barbarian Horsemen #19	Barbarian Horsemen #20	Barbarian Horsemen #21	Barbarian Horsemen #22	Barbarian Horsemen #23	Barbarian Horsemen #24	Barbarian Horsemen #25	Barbarian Horsemen #26	Barbarian Horsemen #27	Barbarian Horsemen #28	Barbarian Horsemen #29	Barbarian Horsemen #30