



WARRIORS OF THE DARK GODS

TORNEO - 4 259 POINTS



225 pts (5.00 %) 3690 pts (87.00 %) 344 pts (8.00 %) 0 pts (0.00 %) 0 pts (0.00 %) 50 pts (1.00 %)

Heroes (50 Max) **Core** (25 Least) **Rare** (25 Max) **Special** (50 Max) **Lords** (50 Max) **Mount** (0 NoLimit)

Heroes



SORCERER #1
Sorcerer - Standard - Infantry - 20x20

225 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sorcerer	4	5	3	4	4	2	4	2	8	Infantry
Disc of Change	1	3	-	4	4	1	4	3	7	War Beast
Model Rules	Mark of True Chaos • Gaze of the Gods • Plate Armour									
Model Rules (Disc of Change)	Fly (8) • Magical Attacks • Mount's Protection (6+)									
Model Rules (Disc of Change)	Fly (8) • Magical Attacks • Mount's Protection (6+)									

Options	Change • Upgrade to Wizard level 2 • Mount : Disc of Change (Model with Mark of Change only) • Dispel Scroll
Magic	Level 1 Wizard Apprentice . Generates spells from Paths of Magic that depends on the model's Mark of the Dark Gods.

Core



BARBARIANS #1
Barbarians x20 - Standard - Infantry - 20x20

1 420 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Barbarian	4	4	3	3	3	1	3	1	7	Infantry
Model Rules	Mark of True Chaos • Light Armour									

Options	Wrath • Paired Weapons
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WASTELAND WARRIORS #1
Wasteland Warriors x10 - Standard - Infantry - 20x20

1 130 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Wasteland Warriors	4	5	3	4	4	1	4	2	8	Infantry
Model Rules	Mark of True Chaos • Plate Armour • Shield									

Options	Pestilence
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WASTELAND WARRIORS #2
Wasteland Warriors x10 - Standard - Infantry - 20x20

1 140 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Wasteland Warriors	4	5	3	4	4	1	4	2	8	Infantry
Champion	4	6	4	4	4	1	4	3	8	Infantry
Model Rules	Mark of True Chaos • Plate Armour • Shield									

Options	Pestilence • Champion
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Rare



CRUSHER KNIGHTS #1
Crusher Knights x2 - Standard - Infantry - 20x20

344 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	5	3	4	4	1	5	2	8	Monstrous Cavalry
Crusher	7	5	-	5	4	3	2	3	7	
Model Rules	Fear • Mark of Wrath • Shields • Mount's Protection (6+) • Plate Armour									
Model Rules (Rider)	Chosen of the Gods									
Model Rules (Crusher)	Magical Attacks									

Options	Lances
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Magics

Magic items

Dispel Scroll:

Model Rules

Chosen of the Gods:

Fear:

Gaze of the Gods:

Light Armour:

Magical Attacks:

Mark of True Chaos:

Mark of Wrath:

Mount's Protection (6+):

Plate Armour:

Shield:

Shields:

Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Barbarians #1	Crusher Knights #1	Sorcerer #1	Wasteland Warriors #1	Wasteland Warriors #2