



0 pts (0.00 %) **Characters** (35 Max)
 0 pts (0.00 %) **Core** (25 Least)
 0 pts (0.00 %) **Special** (0 NoLimit)
 0 pts (0.00 %) **Guerilla Warriors** (25 Max)
 0 pts (0.00 %) **Magna Sauria** (35 Max)

Magics

Racial Trait Spell

	Casting	Range	Type	Duration
Astral Union				
<i>Mf</i>	9+	12"	Translation missing: en.magic_spell.type_target.Augment	One Turn
<i>The target must reroll natural '1's to hit (for both Melee and Shooting Attacks), as long as there is another friendly unit within 6" of it (when performing the attack).</i>				

Model Rules

Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.