



WARRIORS OF THE DARK GODS


BIRTHDAY ROSE - 4 561 POINTS



165 pts (4.00 %) 2575 pts (56.00 %) 529 pts (12.00 %) 912 pts (20.00 %) 380 pts (8.00 %) 0 pts (0.00 %)


Heroes **Core** **Rare** **Special** **Lords** **Mount**
 (50 Max) (25 Least) (25 Max) (50 Max) (50 Max) (0 NoLimit)

Lords



MAXUS KHORNUS
 Daemon Prince - Standard - Infantry - 20x20


380 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Daemon Prince	8	9	5	6	5	4	8	5	9	Monster
Model Rules	Daemon of True Chaos • Otherworldly • Daemonic Instability • Stubborn									


Options	Plate Armour • Daemonic Wings - models On Foot only • Axe of Battle
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Heroes



PESTILENZIO
 Sorcerer - Standard - Infantry - 20x20


165 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sorcerer	4	5	3	4	4	2	4	2	8	Infantry
Model Rules	Mark of True Chaos • Gaze of the Gods • Plate Armour									


Options	Pestilence • Upgrade to Wizard level 2 • Dispel Scroll
Magic	Level 1 Wizard Apprentice . Generates spells from Paths of Magic that depends on the model's Mark of the Dark Gods.

Core




WARHOUNDS #1
 Warhounds x5 - Standard - Infantry - 20x20

45 POINTS




Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Warhounds	7	4	-	3	3	1	3	1	5	War Beast
Model Rules	Insignificant • Poisoned Attacks • Vanguard									



WARHOUNDS #2
 Warhounds x5 - Standard - Infantry - 20x20

45 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Warhounds	7	4	-	3	3	1	3	1	5	War Beast
Model Rules	Insignificant • Poisoned Attacks • Vanguard									



WASTELAND WARRIORS #2
Wasteland Warriors **x13** - Standard - Infantry - 20x20

1 220 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Wasteland Warriors	4	5	3	4	4	1	4	2	8	Infantry
Champion	4	6	4	4	4	1	4	3	8	Infantry
Model Rules	Mark of True Chaos • Plate Armour • Shield									

Options	Wrath • Champion • Musician • Standard Bearer • Banner of Fury - Wrath only
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WASTELAND WARRIORS #1
Wasteland Warriors **x15** - Standard - Infantry - 20x20

1 265 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Wasteland Warriors	4	5	3	4	4	1	4	2	8	Infantry
Champion	4	6	4	4	4	1	4	3	8	Infantry
Model Rules	Mark of True Chaos • Plate Armour • Shield									

Options	Pestilence • Champion • Musician • Standard Bearer • Banner of Filth - Pestilence only
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Special



DRAGON CENTAURS #1
Dragon Centaurs **x4** - Standard - Infantry - 20x20

737 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Dragon Centaurs	7	4	2	5	5	4	2	3	8	Monstrous Beast
Champion	7	5	3	5	5	4	2	4	8	Monstrous Beast
Model Rules	Stomp(2) • Mark of True Chaos • Lightning Rage • Light Armour • Innate Defence (5+)									

Options	Halberd • Champion • Musician • Standard Bearer
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MAULER CHARIOT #1
Mauler Chariot - Standard - Infantry - 20x20

175 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chariot	-	-	-	5	5	-	-	-	-	Chariot
Crew (2)	-	5	3	4	-	-	4	2	8	
Mauler	6	4	-	5	-	6	2	3	6	
Model Rules	Fear • Impact Hits (+1) • Mark of True Chaos • Mount's Protection (6+) • Plate Armour									
Model Rules (Crew (2))	Halberds									
Model Rules (Mauler)	Grinding attacks (D3)									

Options	Pestilence • May take Mount's Protection (5+)
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Rare



CRUSHER KNIGHTS #1
Crusher Knights **x4** - Standard - Infantry - 20x20

529 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	5	3	4	4	1	5	2	8	Monstrous Cavalry
Champion	4	6	4	4	4	1	5	3	8	Monstrous Cavalry
Crusher	7	5	-	5	4	3	2	3	7	
Model Rules	Fear • Mark of Wrath • Shields • Mount's Protection (6+) • Plate Armour									
Model Rules (Rider)	Chosen of the Gods									
Model Rules (Crusher)	Magical Attacks									

Options	Daemon Weapons • Champion • Musician • Standard Bearer • Banner of Speed
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Magics

Magic items

Axe of Battle:

Dispel Scroll:

Magic banners

Banner of Speed:

Banner of Fury - Wrath only:

Banner of Filth - Pestilence only:

Model Rules

Chosen of the Gods:

Daemon of True Chaos:

Daemonic Instability:

Fear:

Gaze of the Gods:

Grinding attacks (D3):

Halberds:

Impact Hits (+1):

Innate Defence (5+):

Insignificant:

Light Armour:

Lightning Rage:

Magical Attacks:

Mark of True Chaos:

Mark of Wrath:

Mount's Protection (6+):

Otherworldly:

Plate Armour:

Poisoned Attacks:

Shield:

Shields:

Stomp(2):

Stubborn:

Vanguard:

Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Crusher Knights #1	Maxus Khornus	Dragon Centaur's #1	Mauler Chariot #1	Pestilenzio	Warhounds #1	Warhounds #2	Wasteland Warriors #2	Wasteland Warriors #1
								