



WARRIORS OF THE DARK GODS

CHAOS ARMY NO3 - 3 896 POINTS



trial

675 pts (17.00 %) **730 pts (19.00 %)** 612 pts (16.00 %) 1549 pts (40.00 %) 330 pts (8.00 %) 115 pts (3.00 %)

Heroes **Core** **Rare** **Special** **Lords** **Mount**

(50 Max) (25 Least) (25 Max) (50 Max) (50 Max) (0 NoLimit)

Lords

LORD OF CHAOS #1

Lord of Chaos - Standard - Infantry - 20x20

330 POINTS

Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Lord of Chaos	4	8	3	5	5	3	7	5	9	Infantry
Crusher	7	5	-	5	4	3	2	3	7	Monstrous Beast
Model Rules	Mark of True Chaos • Gaze of the Gods • Inspire Greatness • Plate Armour									
Model Rules (Crusher)	Magical Attacks • Fear • Mount's Protection (6+)									
Model Rules (Crusher)	Magical Attacks • Fear • Mount's Protection (6+)									

Options | Pestilence • Mount : Crusher (Model with Mark of Wrath only) • Obsidian Sword • Hardened Shield • Talisman of Supreme Shielding x1

Heroes

HARBINGER OF CHAOS - BSB

Harbinger of Chaos - BSB - Standard - Infantry - 20x20

280 POINTS

Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Harbinger of Chaos	4	7	3	5	4	2	6	4	8	Infantry
Wasteland Steed	8	3	-	4	3	1	3	1	5	War Beast
Model Rules	Mark of True Chaos • Gaze of the Gods • Inspire Greatness • Plate Armour									
Model Rules (Wasteland Steed)	Barding • Mount's Protection (6+)									
Model Rules (Wasteland Steed)	Barding • Mount's Protection (6+)									

Options | Pestilence • Mount : Wasteland Steed • Rending Banner • Axe of Battle • Talisman of Greater Shielding x1

SORCERER #2

Sorcerer - Standard - Infantry - 20x20

195 POINTS

Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sorcerer	4	5	3	4	4	2	4	2	8	Infantry
Steed of Lust	10	3	-	3	3	1	5	1	8	War Beast
Model Rules	Mark of True Chaos • Gaze of the Gods • Plate Armour									
Model Rules (Steed of Lust)	Vanguard • Magical Attacks • Poisoned Attacks • Mount's Protection (6+)									
Model Rules (Steed of Lust)	Vanguard • Magical Attacks • Poisoned Attacks • Mount's Protection (6+)									

Options | Change • Upgrade to Wizard level 2 • Mount : Steed of Lust (Model with Mark of Lust only) • Dispel Scroll

Magic | Level 1 Wizard Apprentice . Generates spells from Paths of Magic that depends on the model's Mark of the Dark Gods.



SORCERER #1
Sorcerer - Standard - Infantry - 20x20

200 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sorcerer	4	5	3	4	4	2	4	2	8	Infantry
Wasteland Steed	8	3	-	4	3	1	3	1	5	War Beast
Model Rules	Mark of True Chaos • Gaze of the Gods • Plate Armour									
Model Rules (Wasteland Steed)	Barding • Mount's Protection (6+)									
Model Rules (Wasteland Steed)	Barding • Mount's Protection (6+)									

Options	Change • Upgrade to Wizard level 2 • Mount : Wasteland Steed • King Slayer • Lucky Shield
Magic	Level 1 Wizard Apprentice . Generates spells from Paths of Magic that depends on the model's Mark of the Dark Gods.

Core



BARBARIAN HORSEMEN #1
Barbarian Horsemen x5 - Standard - Infantry - 20x20

385 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Riders	4	4	3	3	3	1	3	1	7	Cavalry
Warhorse	8	3	3	3	3	1	3	1	5	
Model Rules	Fast Cavalry • Mount's Protection (6+) • Light Armour									
Model Rules (Riders)	Mark of True Chaos									

Options	Throwing Weapons
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WASTELAND CHARIOT - WASTELAND RAIDERS #2
Wasteland Chariot - Wasteland Raiders - Standard - Infantry - 20x20

115 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chariot	-	-	-	5	4	-	-	-	-	Chariot
Crew (2)	-	5	3	4	-	-	4	2	8	
Waste Steeds (2)	8	3	-	4	-	4	3	1	8	
Model Rules	Impact Hits (+1) • Mark of True Chaos • Halberd • Plate Armour									

Options	Pestilence
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WASTELAND CHARIOT - WASTELAND RAIDERS #3
Wasteland Chariot - Wasteland Raiders - Standard - Infantry - 20x20

115 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chariot	-	-	-	5	4	-	-	-	-	Chariot
Crew (2)	-	5	3	4	-	-	4	2	8	
Waste Steeds (2)	8	3	-	4	-	4	3	1	8	
Model Rules	Impact Hits (+1) • Mark of True Chaos • Halberd • Plate Armour									

Options	Pestilence
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WASTELAND CHARIOT - WASTELAND RAIDERS #3
Wasteland Chariot - Wasteland Raiders - Standard - Infantry - 20x20

115 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chariot	-	-	-	5	4	-	-	-	-	Chariot
Crew (2)	-	5	3	4	-	-	4	2	8	
Waste Steeds (2)	8	3	-	4	-	4	3	1	8	
Model Rules	Impact Hits (+1) • Mark of True Chaos • Halberd • Plate Armour									

Options	Pestilence
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Special



BLOODBEAST #1

Bloodbeast - Standard - Infantry - 20x20

175 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Bloodbeast	7	3	0	6	5	5	3	5	4	Monster
Model Rules	Frenzy • Hatred • Rites of Binding • Innate Defence (4+)									



WASTELAND KNIGHTS #1

Wasteland Knights x5 - Standard - Infantry - 20x20

960 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Riders	4	5	3	4	4	1	5	2	8	Cavalry
Champion	4	6	4	4	4	1	5	3	8	Cavalry
Wasteland Steed	8	3	-	4	3	1	3	1	5	
Model Rules	Fear • Mark of True Chaos • Mount's Protection (6+) • Barding • Plate Armour • Lance • Shield									

Options	Pestilence • All models may replace Lance with Daemon Weapons • Champion • Musician • Standard Bearer • Stalker's Standard
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WASTELAND TROLLS #1

Wasteland Trolls x5 - Standard - Infantry - 20x20

414 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Wasteland Trolls	6	3	1	5	4	3	1	3	4	Monstrous Infantry
Model Rules	Fear • Stupidity • Regeneration (4+) • Troll Belch									

Options	May take the Mark of Pestilence
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Rare



CRUSHER KNIGHTS #1

Crusher Knights x2 - Standard - Infantry - 20x20

352 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	5	3	4	4	1	5	2	8	Monstrous Cavalry
Crusher	7	5	-	5	4	3	2	3	7	
Model Rules	Fear • Mark of Wrath • Shields • Mount's Protection (6+) • Plate Armour									
Model Rules (Rider)	Chosen of the Gods									
Model Rules (Crusher)	Magical Attacks									

Options	Daemon Weapons
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WASTELAND GIANT #1

Wasteland Giant - Standard - Infantry - 20x20

260 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Wasteland Giant	6	3	-	6	5	6	3	Spe	10	Monster
Bonus Wrath	-	-	-	+1	-	-	-	-	-	
Bonus Pestilence	-	-	-	-	+1	-	-	-	-	
Bonus Lust	+2	-	-	-	-	-	-	-	-	
Model Rules	Mark of True Chaos • Stubborn • Immune to Psychology									

Options	Champion • Change
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Notes	xorta ma sibtx fejn jajdlek li champion bil mark of change isir sorceror .. so ma nafx x irrid naghmel :P
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Magics

Magic items

Axe of Battle:

Talisman of Greater Shielding:

Hardened Shield:

Obsidian Sword:

Talisman of Supreme Shielding:

Dispel Scroll:

King Slayer:

Lucky Shield:

Magic banners

Rending Banner:

Stalker's Standard:

Model Rules

Barding:

Chosen of the Gods:

Fast Cavalry:

Fear:

Frenzy:

Gaze of the Gods:

Halberd:

Hatred:

Immune to Psychology:

Impact Hits (+1):

Innate Defence (4+):

Inspire Greatness:

Lance:

Light Armour:

Magical Attacks:

Mark of True Chaos:

Mark of Wrath:

Mount's Protection (6+):

Plate Armour:

Regeneration (4+):

Rites of Binding:

Shield:

Shields:

Stubborn:

Stupidity:

Troll Belch:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

