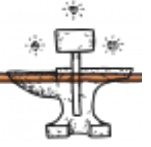




DWARVEN HOLDS

2000 TEST VS JU - 6 500 POINTS



385 pts (19.00 %) 2793 pts (140.00 %) 3022 pts (151.00 %) 300 pts (15.00 %) 0 pts (0.00 %) 0 pts (0.00 %)

Rare (25 Max) **Special** (50 Max) **Core** (25 Least) **Lords** (50 Max) **Heroes** (50 Max) **Mount** (0 NoLimit)

Lords



KING #1

King - Standard - Infantry - 20x20

300 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
King	3	7	4	4	5	3	4	4	10	Infantry
Shield Bearers	3	5	3	4	4	4	2	2	10	Infantry
Model Rules	Shield Wall • Sturdy • Relentless • Plate Armour									
Model Rules (Shield Bearers)	Sturdy • Relentless • Mount's Protection (5+)									
Model Rules (Shield Bearers)	Sturdy • Relentless • Mount's Protection (5+)									

Options | May take a Great Weapon • Mount : Shield Bearers • Rune of Resistance • Rune of Mountains • Rune of Shielding x2

Notes | +1 endu, relance les jet pour blesser de l ennemi et invu 5+
Arme 2 mains 2+armure

Core



CLAN MARKSMEN #1

Clan Marksman x10 - Standard - Infantry - 20x20

1 150 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Marksman	3	4	3	3	4	1	2	1	9	Infantry
Champion	3	5	4	3	4	1	2	2	9	
Model Rules	Sturdy • Relentless • Heavy Armour • Crossbow									

Options | Champion • Musician • Standard Bearer • GuildCrafted Handguns (One of a Kind)



CLAN MARKSMEN #2

Clan Marksman x12 - Standard - Infantry - 20x20

1 152 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Marksman	3	4	3	3	4	1	2	1	9	Infantry
Champion	3	5	4	3	4	1	2	2	9	
Model Rules	Sturdy • Relentless • Heavy Armour • Crossbow									

Options | Champion • Musician • Standard Bearer



CLAN WARRIORS #1

Clan Warriors x20 - Standard - Infantry - 20x20

720 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Warrior	3	4	3	3	4	1	2	1	9	Infantry
Champion	3	5	4	3	4	1	2	2	9	
Model Rules	Sturdy • Relentless • Shield Wall • Heavy Armour									

Options | May take a Shield • Champion • Musician • Standard Bearer

Special



ATTACK COPTERS #1

Attack Copters - Standard - Infantry - 20x20

75 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Driver	-	4	3	4	4	-	2	2	9	Cavalry
Copter	1	-	-	-	5	3	-	-	-	
Model Rules	Fly(8) • Forge Repeater • Mount's Protection (6+) • Heavy Armour									



CATAPULT #1

Catapult - Standard - Infantry - 20x20

90 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Machine	-	-	-	-	7	3	-	-	-	War Machine
Crew (3)	3	4	3	3	4	-	2	1	9	
Model Rules	Stubborn • Heavy Armour									



KING'S GUARD #1

King's Guard x18 - Standard - Infantry - 20x20

1 463 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
King's Guard	3	5	3	4	4	1	2	2	9	Infantry
Champion	3	6	4	4	4	1	2	3	9	
Model Rules	Bodyguard (General, Dwarf King) • Sturdy • Relentless • Great Weapons • Plate Armour									

Options	Champion • Musician • Standard Bearer • Gleaming Icon
Notes	icone étincelante : relance le 1er test de commandement raté



MINERS #1

Miners x10 - Standard - Infantry - 20x20

930 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Miner	3	4	3	4	4	1	2	1	9	Infantry
Model Rules	Ambush • Sturdy • Relentless • Heavy Armour									

Options	Pistol • Standard Bearer
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ORGAN GUN #1

Organ Gun - Standard - Infantry - 20x20

125 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Machine	-	-	-	-	7	3	-	-	-	War Machine
Crew (3)	3	4	3	3	4	-	2	1	9	
Model Rules	Stubborn • Heavy Armour									



SEEKERS #2
Seekers x10 - Standard - Infantry - 20x20

110 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Seeker	3	4	3	4	4	1	2	1	10	Infantry
Model Rules	Ward Save (6+) • Unbreakable • Sturdy • Relentless • Weapon Master • "Yer comin' with me...!" • Great Weapon • Paired Weapons									

Rare



ANVIL OF POWER
Anvil of Power - Standard - Infantry - 20x20

160 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Anvil	-	-	-	-	7	4	-	-	-	War Machine
Anvil Guard (4)	3	5	3	4	4	-	2	1	9	
Model Rules	Ward Save (5+) • Runic Anvil • Magic Resistance (2) • Channel • Unbreakable • Plate Armour									

Options | Rune of Storms • Rune of Shattering • Rune of Cleansing • Rune of Resolve • Rune of Oaths • Rune of Resilience



GRUDGE BUSTER #1
Grudge Buster - Standard - Infantry - 20x20

165 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Crew (2)	-	4	3	4	4	-	2	2	9	Cavalry
Grudge Buster	1	-	-	5	5	5	-	-	-	
Model Rules	Impact Hits (+1) • Fly(8) • Swivel Gun • Innate Defense (3+)									
Model Rules (Grudge Buster)	Grinding Attacks (3D3)									



VENGEANCE SEEKER #1
Vengeance Seeker - Standard - Infantry - 20x20

60 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Vengeance Seeker	3	5	3	4	4	3	2	*	10	Infantry
Model Rules	" The bigger they are... " • Ward Save (6+) • Distracting • Unbreakable • Hard Target • Relentless • "Yer comin' with me...!" • Whirling Chains of Doom									

Magics

Magic items

Rune of Mountains:

Rune of Resistance:

Rune of Shielding:

Magic banners

Gleaming Icon:

Model Rules

" The bigger they are... ":

“Yer comin’ with me...!”:

Ambush:

Bodyguard (General, Dwarf King):

Channel:

Crossbow:

Distracting:

Fly(8):

Forge Repeater:

Great Weapon:

Great Weapons:

Grinding Attacks (3D3):

Hard Target:

Heavy Armour:

Impact Hits (+1):

Innate Defense (3+):

Magic Resistance (2):

Mount’s Protection (6+):

Paired Weapons:

Plate Armour:

Relentless:

Runic Anvil:

Shield Wall:

Stubborn:

Sturdy:

Swivel Gun:

Unbreakable:

Ward Save (5+):

Ward Save (6+):

Weapon Master:

Whirling Chains of Doom:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Anvil of Power	Attack Copters #1	Catapult #1	Clan Marksmen #1	Clan Marksmen #2	Clan Warriors #1	Grudge Buster #1	King #1	King's Guard	Miners #1	Organ Gun #1	Seekers #2	Vengeance Seeker #1