



WARRIORS OF THE DARK GODS

KHORNE - 4 970 POINTS



567 pts (11.00 %) 3025 pts (61.00 %) 753 pts (15.00 %) 210 pts (4.00 %) 415 pts (8.00 %) 155 pts (3.00 %)

Heroes **Core** **Rare** **Special** **Lords** **Mount**
 (50 Max) (25 Least) (25 Max) (50 Max) (50 Max) (0 NoLimit)

Lords



LORD OF CHAOS #1

Lord of Chaos - Standard - Infantry - 20x20

415 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Lord of Chaos	4	8	3	5	5	3	7	5	9	Infantry
Manticore	6	5	-	5	5	4	5	3	5	Monstrous Beast
Model Rules	Mark of True Chaos • Gaze of the Gods • Inspire Greatness • Plate Armour									
Model Rules (Manticore)	Large Target • Lethal Strike • Frenzy • Multiple Wounds (D3) • Fear • Fly (8)									
Model Rules (Manticore)	Large Target • Lethal Strike • Frenzy • Multiple Wounds (D3) • Fear • Fly (8)									

Options | Wrath • Shield • Mount : Manticore • Ogre Sword • Dragonscale Helm • Sprout of Rebirth x1

Heroes



BARBARIAN CHIEF #1

Barbarian Chief - Standard - Infantry - 20x20

167 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Osklander Jarl	4	5	4	4	4	2	5	3	8	Infantry
Model Rules	Inspire Barbarians • Mark of True Chaos • Light Armour									
Model Rules (Osklander Jarl)	Ambush • Vanguard • Vanguard • Ambush									

Options | May upgrade to Osklander Jarl • Wrath • Shield • Flail • Armour of Destiny



HARBINGER OF CHAOS - BSB

Harbinger of Chaos - BSB - Standard - Infantry - 20x20

250 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Harbinger of Chaos	4	7	3	5	4	2	6	4	8	Infantry
Crusher	7	5	-	5	4	3	2	3	7	Monstrous Beast
Model Rules	Mark of True Chaos • Gaze of the Gods • Inspire Greatness • Plate Armour									
Model Rules (Crusher)	Magical Attacks • Fear • Mount's Protection (6+)									
Model Rules (Crusher)	Magical Attacks • Fear • Mount's Protection (6+)									

Options | Shield • Wrath • Lance • Mount : Crusher (Model with Mark of Wrath only) • Talisman of Supreme Shielding x1



WRATH PRIEST #1

Wrath Priest - Standard - Infantry - 20x20

150 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Wrath Priest	4	5	3	4	4	2	4	2	8	Infantry
Model Rules	Mark of Wrath • Inspire Greatness • Words of Scorn • Magic Resistance (2) • Plate Armour									

Options | Screaming Swords • Hardened Shield • Crown of Scorn

Core



BARBARIANS #1
Barbarians **x40** - Standard - Infantry - 20x20

1 650 POINTS



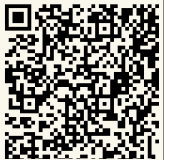
Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Barbarian	4	4	3	3	3	1	3	1	7	Infantry
Champion	4	5	4	3	3	1	3	2	7	Infantry
Model Rules	Mark of True Chaos • Light Armour									

Options	Wrath • Flail • Champion • Musician • Standard Bearer
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WASTELAND WARRIORS #1
Wasteland Warriors **x20** - Standard - Infantry - 20x20

1 375 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Wasteland Warriors	4	5	3	4	4	1	4	2	8	Infantry
Champion	4	6	4	4	4	1	4	3	8	Infantry
Model Rules	Mark of True Chaos • Plate Armour • Shield									

Options	Wrath • Halberd • Champion • Musician • Standard Bearer • Icon of the Relentless Company
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Special



WASTELAND CHARIOT #1
Wasteland Chariot - Standard - Infantry - 20x20

105 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chariot	-	-	-	5	4	-	-	-	-	Chariot
Crew (2)	-	5	3	4	-	-	4	2	8	
Waste Steeds (2)	8	3	-	4	-	4	3	1	8	
Model Rules	Impact Hits (+1) • Mark of True Chaos • Halberd • Plate Armour									

Options	Wrath
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WASTELAND CHARIOT #2
Wasteland Chariot - Standard - Infantry - 20x20

105 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chariot	-	-	-	5	4	-	-	-	-	Chariot
Crew (2)	-	5	3	4	-	-	4	2	8	
Waste Steeds (2)	8	3	-	4	-	4	3	1	8	
Model Rules	Impact Hits (+1) • Mark of True Chaos • Halberd • Plate Armour									

Options	Wrath
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Rare



CRUSHER KNIGHTS #1
Crusher Knights **x3** - Standard - Infantry - 20x20

483 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	5	3	4	4	1	5	2	8	Monstrous Cavalry
Champion	4	6	4	4	4	1	5	3	8	Monstrous Cavalry
Crusher	7	5	-	5	4	3	2	3	7	
Model Rules	Fear • Mark of Wrath • Shields • Mount's Protection (6+) • Plate Armour									
Model Rules (Rider)	Chosen of the Gods									
Model Rules (Crusher)	Magical Attacks									

Options Daemon Weapons • Champion • Musician • Standard Bearer • Stalker's Standard



ELDER DRAGON CENTAUR #1
Elder Dragon Centaur - Standard - Infantry - 20x20

270 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Elder Dragon Centaur	7	6	3	6	6	6	4	5	9	Monster
Model Rules	Lightning Rage • Swiftstride • Immune to Psychology • Innate Defence (4+)									

Options May take Light Armour • Paired Weapons

Magics

Magic items

Armour of Destiny:

Talisman of Supreme Shielding:

Dragonscale Helm:

Ogre Sword:

Sprout of Rebirth:

Crown of Scorn:

Hardened Shield:

Screaming Swords:

Magic banners

Stalker's Standard:

Icon of the Relentless Company:

Model Rules

Ambush:

Chosen of the Gods:

Fear:

Gaze of the Gods:

Halberd:

Immune to Psychology:

Impact Hits (+1):

Innate Defence (4+):

Inspire Barbarians:

Inspire Greatness:

Light Armour:

Lightning Rage:

Magic Resistance (2):

Magical Attacks:

Mark of True Chaos:

Mark of Wrath:

Mount's Protection (6+):

Plate Armour:

Shield:

Shields:

Swiftstride:

Thunderous Charge:

Vanguard:

Words of Scorn:

Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Barbarian Chief #1	Barbarians #1	Crusher Knights #1	Elder Dragon Centaur #1	Harbinger of Chaos - BSB	Lord of Chaos #1	Wasteland Chariot #1	Wasteland Chariot #2	Wasteland Warriors #1	Wrath Priest #1
									