



**KINGDOM OF EQUITAIN**  
**SPECIALITY - 5 721 POINTS**



310 pts (5.00 %)   285 pts (5.00 %)   3195 pts (56.00 %)   1155 pts (20.00 %)   776 pts (14.00 %)   65 pts (1.00 %)

**Heroes**   **Lords**   **Core**   **Special**   **Rare**   **Mount**  
(50 Max)   (50 Max)   (25 Least)   (50 Max)   (25 Max)   (0 NoLimit)

## Lords



**GRAIL DAMSEL #1**  
Grail Damsel - Standard - Infantry - 20x20

**285 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Grail Damsel	4	3	3	3	3	3	3	1	8	Infantry
Barded Warhorse	8	3	-	3	3	1	3	1	5	War Beast
<b>Model Rules</b>	Beloved • Insignificant • Lance Formation • The Blessing									
<b>Model Rules (Barded Warhorse)</b>	Trample • Monstrous Ranks • Mount's Protection (5+)									
<b>Model Rules (Barded Warhorse)</b>	Trample • Monstrous Ranks • Mount's Protection (5+)									

<b>Options</b>	Level 4 (Wizard Master) • Magic Resistance (2) • Mount : Barded Warhorse • Dispel Scroll
<b>Magic</b>	Level 3 Wizard Master . Generate spells from Paths of Path of Wilderness, Nature, Heavens, Light and White Magic .

## Heroes



**DAMSEL #1**  
Damsel - Standard - Infantry - 20x20

**115 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Damsel	4	3	3	3	3	2	3	1	7	Infantry
Barded Warhorse	8	3	-	3	3	1	3	1	5	War Beast
<b>Model Rules</b>	Insignificant • Lance Formation • The Blessing • Beloved									
<b>Model Rules (Barded Warhorse)</b>	Trample • Monstrous Ranks • Mount's Protection (5+)									
<b>Model Rules (Barded Warhorse)</b>	Trample • Monstrous Ranks • Mount's Protection (5+)									

<b>Options</b>	Level 2 (Wizard Apprentice) • Mount : Barded Warhorse • Shielding Scroll
<b>Magic</b>	Level 1 Wizard Apprentice . Generate spells from the Paths of Wilderness, Nature, Heavens, Light and White Magic .



**PALADIN - BSB**  
Paladin - BSB - Standard - Infantry - 20x20

**195 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Paladin	4	5	3	4	4	2	5	3	8	Infantry
Barded Warhorse	8	3	-	3	3	1	3	1	5	War Beast
<b>Model Rules</b>	Lance Formation • The Blessing • Oath of Fealty • Jousting • Heavy Armour									
<b>Model Rules (Barded Warhorse)</b>	Trample • Monstrous Ranks • Mount's Protection (5+)									
<b>Model Rules (Barded Warhorse)</b>	Trample • Monstrous Ranks • Mount's Protection (5+)									

<b>Options</b>	Mount : Barded Warhorse • The Oriflamme • Dragon Lance (Heroes) • Hardened Shield • Obsidian Pebble x1
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## Core



**KNIGHTS ASPIRANT #1**  
Knights Aspirant **x7** - Standard - Infantry - 20x20

**578 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight	4	3	3	3	3	1	3	1	7	Cavalry
Champion	4	4	4	3	3	1	3	2	7	Cavalry
Bonus Crusaders	-	-	-	-	-	-	-	-	+1	
Warhorse	8	3	-	3	3	1	3	1	5	
<b>Model Rules</b>	Light Armour • Lance • Mount's Protection (5+) • Shield									
<b>Model Rules (Knight)</b>	Lance Formation • The Blessing									
<b>Model Rules (Bonus Crusaders)</b>	Thunderous Charge • Oath of Fealty • Heavy Armour									
<b>Model Rules (Warhorse)</b>	Thunderous Charge									

<b>Options</b>	Crusaders • Champion • Musician • Standard Bearer • Banner of Speed
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**KNIGHTS OF THE REALM #2**  
Knights of the Realm **x8** - Standard - Infantry - 20x20

**678 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight	4	4	3	4	3	1	3	1	8	Cavalry
Champion	4	5	4	4	3	1	3	2	8	
Warhorse	8	3	-	3	3	1	3	1	5	
<b>Model Rules</b>	Heavy Armour • Lance • Mount's Protection (5+) • Shield									
<b>Model Rules (Knight)</b>	Lance Formation • The Blessing • Oath of Fealty									
<b>Model Rules (Warhorse)</b>	Thunderous Charge									

<b>Options</b>	Champion • Musician • Standard Bearer • Flaming Standard
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**KNIGHTS OF THE REALM #1**  
Knights of the Realm **x9** - Standard - Infantry - 20x20

**699 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight	4	4	3	4	3	1	3	1	8	Cavalry
Champion	4	5	4	4	3	1	3	2	8	
Warhorse	8	3	-	3	3	1	3	1	5	
<b>Model Rules</b>	Heavy Armour • Lance • Mount's Protection (5+) • Shield									
<b>Model Rules (Knight)</b>	Lance Formation • The Blessing • Oath of Fealty									
<b>Model Rules (Warhorse)</b>	Thunderous Charge									

<b>Options</b>	Champion • Musician • Standard Bearer • War Standard
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**PEASANT BOWMEN #1**  
Peasant Bowmen **x10** - Standard - Infantry - 20x20

**620 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Peasant Bowman	4	2	3	3	3	1	3	1	5	Infantry
<b>Model Rules</b>	Bowmen's Stakes • Insignificant • Serf • Quick to Fire • Longbow									

<b>Options</b>	(CRUSADERS) May replace Longbow with Crossbow (cannot take braziers)
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**PEASANT BOWMEN #2**  
Peasant Bowmen **x10** - Standard - Infantry - 20x20

**620 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Peasant Bowman	4	2	3	3	3	1	3	1	5	Infantry
<b>Model Rules</b>	Bowmen's Stakes • Insignificant • Serf • Quick to Fire • Longbow									

**Options** (CRUSADERS) May replace Longbow with Crossbow (cannot take braziers)

## Special



### PEGASUS KNIGHTS #1

Pegasus Knights **x4** - Standard - Infantry - 20x20

**555** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight	4	4	3	4	3	1	3	1	8	Monstrous Cavalry
Champion	4	5	4	4	3	1	3	1	8	
Young Pegasus	8	3	-	4	4	2	4	2	7	
<b>Model Rules</b>	Mount's Protection (6+) • Heavy Armour • Lance • Shield									
<b>Model Rules (Knight)</b>	Fly (9) • The Blessing • Oath of Fealty									

**Options** May take Barding • Devastating Charge (Knight only) • Champion • Musician • Standard Bearer



### YEOMAN OUTRIDERS #1

Yeoman Outriders **x5** - Standard - Infantry - 20x20

**300** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	3	3	3	3	1	3	1	6	Cavalry
Champion	4	4	4	3	3	1	3	2	6	
Horse	8	3	-	3	3	1	3	1	5	
<b>Model Rules</b>	Fast Cavalry • Insignificant • Serf • Mount's Protection (6+) • Light Lance • Bow									

**Options** Shields • Champion • Musician



### YEOMAN OUTRIDERS #2

Yeoman Outriders **x5** - Standard - Infantry - 20x20

**300** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	3	3	3	3	1	3	1	6	Cavalry
Champion	4	4	4	3	3	1	3	2	6	
Horse	8	3	-	3	3	1	3	1	5	
<b>Model Rules</b>	Fast Cavalry • Insignificant • Serf • Mount's Protection (6+) • Light Lance • Bow									

**Options** Shields • Champion • Musician

## Rare



### KNIGHTS OF THE GRAIL #1

Knights of the Grail **x5** - Standard - Infantry - 20x20

**436** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight	4	5	3	4	4	1	5	2	9	Cavalry
Champion	4	6	4	4	4	1	5	3	9	
Warhorse	8	3	-	3	3	1	3	1	5	
<b>Model Rules</b>	Grail Oath (Knight's only) • Pure of Heart • Monstrous Support • Mount's Protection (6+) • Barding • Heavy Armour • Lance • Shield									
<b>Model Rules (Knight)</b>	Lance Formation • Oath of Fealty • Jousting									
<b>Model Rules (Warhorse)</b>	Thunderous Charge									

**Options** Champion • Musician • Standard Bearer • May have Divine Attacks • Rending Banner



**THE GREEN KNIGHT**  
The Green Knight - Standard - Infantry - 20x20

**210 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
The Green Knight	4	6	3	4	4	3	6	4	9	Cavalry
Spectral Stallion	9	4	-	4	3	1	4	1	5	
<b>Model Rules</b>	Otherworldly • Ambush • Terror • Unstable • Weapon Master • Ethereal • Mount's Protection (6+) • Barding • Heavy Armour • Great Weapon • Paired Weapons • Shield									



**TREBUCHET #1**  
Trebuchet - Standard - Infantry - 20x20

**130 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Siege War Machine	-	-	-	-	7	3	-	-	-	War Machine
Apprentice (3)	-	2	3	3	3	-	3	1	6	
<b>Model Rules</b>	Insignificant • Serf									

**Magics**

**Magic items**

Shielding Scroll:

Dispel Scroll:

Dragon Lance (Heroes):

Hardened Shield:

Obsidian Pebble:

**Magic banners**

Banner of Speed:

Rending Banner:

Flaming Standard:

War Standard:

The Oriflamme:

**Model Rules**

Ambush:

Barding:

Beloved:

Bow:

Bowmen's Stakes:

Ethereal:

Fast Cavalry:

Fly (9):

Grail Oath (Knight's only):

Great Weapon:

Heavy Armour:

Insignificant:

Jousting:

Lance:

Lance Formation:

Light Armour:

Light Lance:

Longbow:

Monstrous Support:

Mount's Protection (5+):

Mount's Protection (6+):

Oath of Fealty:

Otherworldly:

Paired Weapons:

Pure of Heart:

Quick to Fire:

Scout:

Serf:

Shield:

Skirmish:

Terror:

The Blessing:

Thunderous Charge:

Unstable:

Weapon Master:

### Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Damsel #1	Grail Damsel #1	Knights Aspirant #1	Knights of the Grail #1	Knights of the Realm #2	Knights of the Realm #1	Paladin - BSB	Peasant Bowmen #1	Peasant Bowmen #2	Pegasus Knights #1	The Green Knight	Trebuchet #1	Yeoman Outriders #1	Yeoman Outriders #2