



ORCS AND GOBLINS

LIST ORCS AND GOBLINS - V1 #1 - 6 293 POINTS



225 pts (4.00 %) 1270 pts (20.00 %) 432 pts (7.00 %) 276 pts (4.00 %) 4090 pts (65.00 %) 20 pts (0.00 %)

Rare **Special** **Lords** **Heroes** **Core** **Mount**

(25 Max) (50 Max) (50 Max) (50 Max) (25 Least) (0 NoLimit)

Lords



ORC BIG SHAMAN #1

Orc Big Shaman - Standard - Infantry - 20x20

230 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
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Options	Level 4 (Wizard Master) • Ring of Fire
Magic	Level 3 Wizard Master . Generate spells from Path of the Big Green Gods, Path of Wilderness



ORC WARLORD #1

Orc Warlord - Standard - Infantry - 20x20

202 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Common Orc	4	6	3	5	5	3	4	4	9	Infantry
Model Rules (Common Orc)	Unruly • Born to Fight • Light Armour									

Options	Shield • Common Orc • Heavy Armour • Axe of the Aporcalypse (Lord)
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Heroes



GOBLIN CHIEF #1

Goblin Chief - Standard - Infantry - 20x20

66 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Common Goblin	4	4	4	4	4	2	3	3	7	Infantry
Cave Goblin	4	4	4	4	4	2	4	3	6	Infantry
Wolf	9	3	-	3	3	1	3	1	3	War Beast
Model Rules	Light Armour									
Model Rules (Common Goblin)	Insignificant • Insignificant • Unruly • Unruly									
Model Rules (Cave Goblin)	Insignificant • Insignificant • Unruly • Unruly • Hatred (Army book: Dwarven Holds) • Hatred (Army book: Dwarven Holds)									
Model Rules (Wolf)	Fast Cavalry • Mount's Protection (6+)									
Model Rules (Wolf)	Fast Cavalry • Mount's Protection (6+)									

Options	May take Shield • Lance • Common Goblin • Heavy Armour • Mount : Wolf
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GOBLIN SHAMAN #1

Goblin Shaman - Standard - Infantry - 20x20

105 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Goblin	4	2	3	3	3	2	3	1	5	Infantry
Model Rules (Cave Goblin)	Insignificant • Unruly • Hatred (Army book: Dwarven Holds)									

Options	Level 2 (Wizard Apprentice) • Cave Goblin • 2 Power 'Shrooms
Magic	Level 1 Wizard Apprentice . Generate spells from Path of the Little Green Gods



ORC CHIEF - BSB

Orc Chief - BSB - Standard - Infantry - 20x20

105 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Iron Orc	4	6	3	4	5	2	3	3	8	Infantry

Options	Iron Orc • Shield • Plate Armour
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Core



GOBLIN RAIDERS #1

Goblin Raiders x5 - Standard - Infantry - 20x20

320 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Goblin rider	4	2	3	3	3	1	2	1	6	Cavalry
Wolf	9	3	-	3	3	1	3	1	3	

Model Rules (Wolf)	Insignificant • Unruly • Mount's Protection (6+) • Light Armour
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Options	Common Goblin • Shields • Light Lances • Musician
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GOBLIN RAIDERS #2

Goblin Raiders x5 - Standard - Infantry - 20x20

320 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Goblin rider	4	2	3	3	3	1	2	1	6	Cavalry
Wolf	9	3	-	3	3	1	3	1	3	

Model Rules (Wolf)	Insignificant • Unruly • Mount's Protection (6+) • Light Armour
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Options	Common Goblin • Shields • Light Lances • Musician
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GOBLINS #2

Goblins x25 - Standard - Infantry - 20x20

1 245 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Goblin	4	2	3	3	3	1	3	1	5	Infantry
Mad Git	2D6	-	-	5	3	1	3	1	5	Infantry

Model Rules (Cave Goblin)	Insignificant • Unruly • Hatred (Army book: Dwarven Holds)
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Model Rules (Mad Git)	Shambolic (2d6) • Running Amok!! • Ricochet (1d6) • Hard Target
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Options	Cave Goblin • Take up to 3 Mad Gits x1 • Short Bows • Musician
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GOBLINS #1

Goblins x25 - Standard - Infantry - 20x20

1 265 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Goblin	4	2	3	3	3	1	3	1	5	Infantry
Mad Git	2D6	-	-	5	3	1	3	1	5	Infantry

Model Rules (Cave Goblin)	Insignificant • Unruly • Hatred (Army book: Dwarven Holds)
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Model Rules (Mad Git)	Shambolic (2d6) • Running Amok!! • Ricochet (1d6) • Hard Target
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Options	Cave Goblin • Take up to 3 Mad Gits x2 • Short Bows • Musician
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ORC EADBASHERS

Orc Eadbashers x30 - Standard - Infantry - 20x20

940 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Common Orc	4	4	3	4	4	1	2	1	7	Infantry
Bonus Champion	-	+1	+1	-	-	-	-	+1	-	
Model Rules (Common Orc)	Born to Fight • Unruly • Light Armour									

Options	Common Orc • Shields • Champion • Musician • Standard Bearer
Special	



GIT LAUNCHER #1

Git Launcher - Standard - Infantry - 20x20

90 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Machine	-	-	-	-	7	3	-	-	-	War Machine
Common Goblin (3)	4	2	3	3	3	-	2	1	6	
Model Rules	Insignificant • Git Launcher									

Options	Plate Armour • Champion • Musician • Standard Bearer
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IRON ORCS #1

Iron Orcs x20 - Standard - Infantry - 20x20

1 090 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Iron Orc	4	5	3	4	4	1	2	1	8	Infantry
Champion	-	+1	+1	-	-	-	-	+1	-	
Model Rules	Bodyguard (Iron Orc Warlord, Iron Orc Chief) • Shields • Heavy Armour • Great Weapon • Paired Weapons									

Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Machine	-	-	-	-	7	3	-	-	-	War Machine
Common Goblin (3)	4	2	3	3	3	-	2	1	6	
Model Rules	Insignificant • Stone Thrower									

Rare



GARGANTULA #1

Gargantula - Standard - Infantry - 20x20

225 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Gargantula	7	4	-	5	6	8	4	8	-	Ridden Monster
Forest Goblin (8)	-	2	3	3	-	-	2	1	6	
Model Rules	Stubborn • Immune to Psychology • Swiftstride • Venomous Fangs • Strider • Innate Defence (4+)									
Model Rules (Gargantula)	Poisoned Attack									
Model Rules (Forest Goblin (8))	Light Lances • Short Bows									

Magics

Magic items

Ring of Fire:

Axe of the Apocalypse (Lord):

Model Rules

Bodyguard (Iron Orc Warlord, Iron Orc Chief):

Born to Fight:

Frenzy:

Git Launcher:

Great Weapon:

Hard Target:

Hatred (Army book: Dwarven Holds):

Heavy Armour:

Immune to Psychology:

Innate Defence (4+):

Insignificant:

Lethal Strike:

Light Armour:

Light Lances:

Lightning Reflexes (only for their first round of combat in the game):

Mount's Protection (6+):

Multiple Wounds (D3, Infantry and Cavalry):

Paired Weapons:

Poisoned Attack:

Ricochet (1d6):

Running Amok!:

Shambolic (2d6):

Shields:

Short Bows:

Stone Thrower:

Strider:

Strider (Forest):

Strider (Forests):

Stubborn:

Swiftstride:

Throwing Weapon:

Unruly:

Venomous Fangs:

Ward Save (6+):

Weapon Masters:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Gargantula #1	Git Launcher	Goblin Chief #1	Goblin Raiders #1	Goblin Raiders #2	Goblin Shaman #1	Goblins #2	Goblins #1	Iron Orcs #1	Orc Big Shaman #1	Orc Chief BSB	Orc Eadbashers	Orc Warlord #1	Splatterer #1
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