



# ELFES NOIRS

## NAGGAROTH - 1 591 POINTS



0 pts (0.00%) 0 pts (0.00%) 621 pts (31.00%) 970 pts (49.00%) 0 pts (0.00%)  
**Lords** **Hereos** **Core** **Special** **Rare**  
 (0 NoLimit) (0 NoLimit) (0 NoLimit) (0 NoLimit) (0 NoLimit)

### Core



#### AFFRELANCES #1

Affrelances x29 - Standard - Infantry - 20x20

306 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Guerrier Elfe noir	5	4	4	3	3	1	5	1	8	Infantry
Patricien	5	4	4	3	3	1	5	2	8	Infantry
<b>Model Rules</b>	Always Strikes First • Hatred(High Elfs) • Prouesses meurtrières • Spear • Light armour • Shield									

**Options** | Champion • Musician • Standard Bearer • Standard of Discipline



#### CAVALIERS NOIRS #1

Cavaliers Noirs x5 - Standard - Infantry - 20x20

80 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cavalier Noir	5	4	4	3	3	1	5	1	8	Cavalry
Héraut	5	4	5	3	3	1	5	1	8	Cavalry
Coursier Noir	9	3	0	3	3	1	4	1	5	
<b>Model Rules</b>	Fast Cavalry • Always Strikes First • Hatred(High Elfs) • Prouesses meurtrières • Spear • Light armour									



#### CAVALIERS NOIRS #1

Cavaliers Noirs x5 - Standard - Infantry - 20x20

105 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cavalier Noir	5	4	4	3	3	1	5	1	8	Cavalry
Héraut	5	4	5	3	3	1	5	1	8	Cavalry
Coursier Noir	9	3	0	3	3	1	4	1	5	
<b>Model Rules</b>	Fast Cavalry • Always Strikes First • Hatred(High Elfs) • Prouesses meurtrières • Spear • Light armour									

**Options** | Musician • Arbalète à répétition



#### SOMBRETRAITS #1

Sombretraits x10 - Standard - Infantry - 20x20

130 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Guerrier Elfe noir	5	4	4	3	3	1	5	1	8	Infantry
Maître du Guet	5	4	5	3	3	1	5	1	8	Infantry
<b>Model Rules</b>	Always Strikes First • Hatred(High Elfs) • Prouesses meurtrières • Hand weapon • Light armour • Arbalète à répétition									

**Options** | Musician

### Special



### HYDRE DE GUERRE #1

Hydre de guerre - Standard - Infantry - 20x20

180 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Hydre de guerre	6	4	4	5	5	5	2	3	6	Monster
<b>Model Rules</b>	Si une tête est coupée ... • ... Une autre prend sa place • Large target • Scaly Skin(4+) • Terror									

<b>Options</b>	Haleine de feu
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### HYDRE DE GUERRE #1

Hydre de guerre - Standard - Infantry - 20x20

180 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Hydre de guerre	6	4	4	5	5	5	2	3	6	Monster
<b>Model Rules</b>	Si une tête est coupée ... • ... Une autre prend sa place • Large target • Scaly Skin(4+) • Terror									

<b>Options</b>	Haleine de feu
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### CHEVALIERS SUR SANG-FROID #1

Chevaliers sur Sang-froid x5 - Standard - Infantry - 20x20

185 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chevalier sur Sang-froid	5	5	4	4	3	1	6	1	9	Cavalry
Chevalier d'Effroi	5	5	4	4	3	1	6	2	9	Cavalry
Sang-froid	7	3	0	4	4	1	2	2	3	
<b>Model Rules</b>	Cuir épais • Always Strikes First • Hatred(High Elfs) • Fear • Prouesses meurtrières • Stupidity • Hand weapon • Lance de cavalerie • Heavy armour • Shield									

<b>Options</b>	Champion • Musician • Standard Bearer • Gleaming Pennant
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### BALISTE FAUCHEUSE #1

Baliste faucheuse - Standard - Infantry - 20x20

70 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Baliste Faucheuse	-	-	-	-	7	2	-	-	-	War Machine
Servant Elfe Noir	5	4	4	3	3	1	5	1	8	
<b>Model Rules</b>	Hand weapon • Light armour									
<b>Model Rules (Baliste Faucheuse)</b>	Baliste à répétition									
<b>Model Rules (Servant Elfe Noir)</b>	Always Strikes First • Hatred(High Elfs) • Prouesses meurtrières									



### BALISTE FAUCHEUSE #1

Baliste faucheuse - Standard - Infantry - 20x20

70 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Baliste Faucheuse	-	-	-	-	7	2	-	-	-	War Machine
Servant Elfe Noir	5	4	4	3	3	1	5	1	8	
<b>Model Rules</b>	Hand weapon • Light armour									
<b>Model Rules (Baliste Faucheuse)</b>	Baliste à répétition									
<b>Model Rules (Servant Elfe Noir)</b>	Always Strikes First • Hatred(High Elfs) • Prouesses meurtrières									



## EXECUTEURS DE HAR GANETH #1

Executeurs de Har Ganeth x20 - Standard - Infantry - 20x20

285 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Executeur	5	5	4	4	3	1	5	1	9	Infantry
Maître du Draich	5	5	4	4	3	1	5	2	9	Infantry
<b>Model Rules</b>	Killing Blow • Always Strikes First • Hatred(High Elfs) • Prouesses meurtrières • Great Weapon • Heavy armour									

<b>Options</b>	Champion • Musician • Standard Bearer • Banner of Swiftnes
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### Magics

#### Magic banners

**Gleaming Pennant:** One use only. A unit with the Gleaming Pennant can re-roll its first failed Leadership test.

**Banner of Swiftnes:** Models in a unit with the Banner of Swiftnes have +1 to their Movement characteristic.

**Standard of Discipline:** Models in a unit with the Standard of Discipline have +1 Leadership, but cannot use the General's Inspiring Presence special rule.

### Model Rules

... Une autre prend sa place:

Always Strikes First:

Arbalète à répétition:

Baliste à répétition:

Cuir épais:

Fast Cavalry:

Fear:

Great Weapon:

Hand weapon:

Hatred:

Heavy armour:

Killing Blow:

Lance de cavalerie:

Large target:

Light armour:

Prouesses meurtrières:

Scaly Skin:

Shield:

Si une tête est coupée ...:

Spear:

Stupidity:

Terror:

### Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Hydre de guerre #1	Hydre de guerre #1	Chevaliers sur Sang froid #1	Baliste faucheuse #1	Baliste faucheuse #1	Executeurs de Har Ganeth #1	Affrelances #1	Cavaliers Noirs #1	Cavaliers Noirs #1	Sombretraits #1
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