



0 pts (0.00 %) 0 pts (0.00 %) 0 pts (0.00 %) 0 pts (0.00 %)  
**Characters** **Core** **Special** **Unseen Arrows**  
 (40 Max) (25 Least) (0 NoLimit) (35 Max)

### Magics

Racial Trait Spell

	Casting	Range	Type	Duration
<b>H Forest Embrace</b>				
Mf	(4+) {7+}	18"	Translation missing: en.magic_spell.type_target.Augment	One Turn
<p><i>Place a Forest Terrain Feature underneath the target (this can be substituted by placing a marker next to the unit).</i>  <i>This Forest always extends to the edges of the target's Unit Boundary (even if the unit moves or changes formation).</i>  <i>{Enemy units in base contact with the target must reroll natural to-hit rolls of '6'.}</i></p>				

### Model Rules

### Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.