



VAMPIRE COVENANT

LIST VAMPIRE COVENANT #1 - 507 POINTS



390 pts (77.00 %) 117 pts (23.00 %) 0 pts (0.00 %) 0 pts (0.00 %) 0 pts (0.00 %) 0 pts (0.00 %)

Rare **Special** **Heroes** **Core** **Mount** **Lords**
 (25 Max) (50 Max) (50 Max) (25 Least) (0 NoLimit) (50 Max)

Special



VAMPIRE SPAWN #1
 Vampire Spawn x3 - Standard - Infantry - 20x20

117 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Vampire Spawn	6	4	-	5	4	3	4	3	8	Infantry
Model Rules	Fly (9) • Fear • Frenzy • Undead • Vampiric (6+) • Invocation (2)									

Rare



DARK COACH #1
 Dark Coach - Standard - Infantry - 20x20

190 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Wagon	-	-	-	5	6	4	-	-	-	Chariot
Fell Wraith (1)	-	3	-	3	-	-	3	3	5	
[Awakened Vampire (0)]	-	6	-	5	-	-	6	4	8	
Undead Mounts (2)	8	3	-	4	-	-	2	1	-	
Ghost Steeds (1)	8	3	0	3	-	-	2	*	4	
Model Rules	Vampiric (4+) • Soul Syphon • Ward Save (4+) • Scythes • Terror • Undead • Invocation (1) • Heavy Armour									
Model Rules (Fell Wraith (1))	Great Weapon									



SHRIEKING HORROR #1
 Shrieking Horror - Standard - Infantry - 20x20

200 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Shrieking Horror	6	4	-	5	6	6	2	4	4	Monster
Model Rules	Fly (8) • Undead • Chilling Shriek (6, 4) • Regeneration (6+) • Ashes to Ashes • Invocation (1)									

Magics

Model Rules

Ashes to Ashes:

Chilling Shriek (6, 4):

Fear:

Fly (9):

Fly (8):

Frenzy:

Great Weapon:

Heavy Armour:

Invocation (1):

Invocation (2):

Regeneration (6+):

Scythes:

Soul Syphon:

Terror:

Undead:

Vampiric (4+):

Vampiric (6+):

Ward Save (4+):

Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Dark Coach #1



Shrieking Horror #1



Vampire Spawn #1

