



ASKLANDERS

DRUDKA - 360 POINTS



0 pts (0.00 %) 360 pts (18.00 %) 0 pts (0.00 %) 0 pts (0.00 %)
Characters **Core** **Legendary Beasts** **Special**
 (40 Max) (25 Least) (30 Max) (0 NoLimit)

Core



WARHOUNDS #1

Warhounds x15 - Standard - Beast - 25x50mm

180 POINTS



Global	Adv	Mar	Dis	Model Rules		
	8"	16"	5	Insignificant, Release the Hounds		
Defensive	HP	Def	Res	Arm		
	1	3	3	0		
Offensive	Att	Off	Str	Ap	Agi	
Warhound	1	3	3	0	4	



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Magics

Racial Trait Spell

	Casting	Range	Type	Duration
H Frostbite				
Mf	<5+> {8+}	24"	Universal	Last one Turn
If this spell targets a friendly unit, the target gains +1 Armour. If this spell targets an enemy unit, the target suffers -1 Armour. {This spell may target two units instead of one (declare the additional target before the Casting Attempt).}				

Model Rules

Insignificant:

Release the Hounds: One use only. May be activated at the start of a friendly Player Turn (all models in a unit must activate this rule at the same time). The model gains +6" March Rate and **Devastating Charge** (+1 Att, +1 Str) during this Player Turn.

Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Warhounds #1





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