



# ORCS AND GOBLINS

## LIST ORCS AND GOBLINS - V1 #1 - 8 727 POINTS



135 pts (2.00 %) 358 pts (4.00 %) 247 pts (3.00 %) 452 pts (5.00 %) 7535 pts (86.00 %) 0 pts (0.00 %)

**Rare** (25 Max)    **Special** (50 Max)    **Lords** (50 Max)    **Heroes** (50 Max)    **Core** (25 Least)    **Mount** (0 NoLimit)

### Lords



**GORZAKK LIPSPLITTER**  
Orc Warlord - Standard - Infantry - 20x20mm

**247 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Common Orc	4	6	3	5	5	3	4	4	9	Infantry
<b>Model Rules (Common Orc)</b>	Unruly • Born to Fight • Light Armour									

**Options** Common Orc • Heavy Armour • May take Waaargh! (General only) • Axe of the Apocalypse (Lord) • Hardened Shield • Talisman of Greater Shielding x1

### Heroes



**GOBLIN CHIEF #1**  
Goblin Chief - Standard - Infantry - 20x20mm

**41 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
<b>Model Rules</b>	Light Armour									

**Options** Great Weapon • Cave Goblin



**GOBLIN CHIEF #2**  
Goblin Chief - Standard - Infantry - 20x20mm

**41 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
<b>Model Rules</b>	Light Armour									

**Options** Great Weapon • Cave Goblin



**GOBLIN CHIEF - BSB**  
Goblin Chief - BSB - Standard - Infantry - 20x20mm

**85 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
<b>Model Rules</b>	Light Armour									

**Options** Mithril Mail - models on foot only (Heroes)



**GOBLIN SHAMAN #1**  
Goblin Shaman - *Standard - Infantry - 20x20mm*

**140 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Goblin	4	2	3	3	3	2	3	1	5	Infantry
<b>Model Rules (Cave Goblin)</b>	Insignificant • Unruly • Hatred (Army book: Dwarven Holds)									

<b>Options</b>	Level 2 (Wizard Apprentice) • Cave Goblin • 2 Power 'Shrooms • Dispel Scroll
<b>Magic</b>	Level 1 Wizard Apprentice . Generate spells from Path of the Little Green Gods



**GOBLIN SHAMAN #2**  
Goblin Shaman - *Standard - Infantry - 20x20mm*

**145 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Goblin	4	2	3	3	3	2	3	1	5	Infantry
<b>Model Rules (Cave Goblin)</b>	Insignificant • Unruly • Hatred (Army book: Dwarven Holds)									

<b>Options</b>	Level 2 (Wizard Apprentice) • Cave Goblin • 2 Power 'Shrooms • Ring of Fire • Tome of Arcane Lore (Heroes)
<b>Magic</b>	Level 1 Wizard Apprentice . Generate spells from Path of the Little Green Gods

**Core**



**GOBLIN RAIDERS #1**  
Goblin Raiders **x5** - *Standard - Infantry - 20x20mm*

**300 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Goblin rider	4	2	3	3	3	1	2	1	6	Cavalry
Scuttler Spider	7	3	-	3	3	1	4	1	-	
<b>Model Rules (Scuttler Spider)</b>	Insignificant • Strider (Forest) • Unruly • Mount's Protection (6+)									

<b>Options</b>	Forest Goblin
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**GOBLIN RAIDERS #2**  
Goblin Raiders **x5** - *Standard - Infantry - 20x20mm*

**300 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Goblin rider	4	2	3	3	3	1	2	1	6	Cavalry
Scuttler Spider	7	3	-	3	3	1	4	1	-	
<b>Model Rules (Scuttler Spider)</b>	Insignificant • Strider (Forest) • Unruly • Mount's Protection (6+)									

<b>Options</b>	Forest Goblin
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**GOBLIN RAIDERS #3**  
Goblin Raiders **x5** - *Standard - Infantry - 20x20mm*

**300 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Goblin rider	4	2	3	3	3	1	2	1	6	Cavalry
Scuttler Spider	7	3	-	3	3	1	4	1	-	
<b>Model Rules (Scuttler Spider)</b>	Insignificant • Strider (Forest) • Unruly • Mount's Protection (6+)									

<b>Options</b>	Forest Goblin
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**GOBLIN RAIDERS #4**  
Goblin Raiders **x5** - Standard - Infantry - 20x20mm

**300 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Goblin rider	4	2	3	3	3	1	2	1	6	Cavalry
Scuttler Spider	7	3	-	3	3	1	4	1	-	
<b>Model Rules (Scuttler Spider)</b>	Insignificant • Strider (Forest) • Unruly • Mount's Protection (6+)									

<b>Options</b>	Forest Goblin
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**GOBLINS #3**  
Goblins **x20** - Standard - Infantry - 20x20mm

**1 220 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Goblin	4	2	3	3	3	1	3	1	5	Infantry
<b>Model Rules (Cave Goblin)</b>	Insignificant • Unruly • Hatred (Army book: Dwarven Holds)									

<b>Options</b>	Cave Goblin • Spears & Shields
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**GOBLINS #4**  
Goblins **x20** - Standard - Infantry - 20x20mm

**1 220 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Goblin	4	2	3	3	3	1	3	1	5	Infantry
<b>Model Rules (Cave Goblin)</b>	Insignificant • Unruly • Hatred (Army book: Dwarven Holds)									

<b>Options</b>	Cave Goblin • Spears & Shields
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**GOBLINS #1**  
Goblins **x60** - Standard - Infantry - 20x20mm

**1 470 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Goblin	4	2	3	3	3	1	3	1	5	Infantry
Bonus Champion	-	+1	+1	-	-	-	-	+1	-	
<b>Model Rules (Cave Goblin)</b>	Insignificant • Unruly • Hatred (Army book: Dwarven Holds)									

<b>Options</b>	Cave Goblin • Take Nets • Shields • Champion • Musician • Standard Bearer
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**GOBLINS #2**  
Goblins **x60** - Standard - Infantry - 20x20mm

**1 470 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Goblin	4	2	3	3	3	1	3	1	5	Infantry
Bonus Champion	-	+1	+1	-	-	-	-	+1	-	
<b>Model Rules (Cave Goblin)</b>	Insignificant • Unruly • Hatred (Army book: Dwarven Holds)									

<b>Options</b>	Cave Goblin • Take Nets • Shields • Champion • Musician • Standard Bearer
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**ORC EADBASHERS**  
Orc Eadbashers **x30** - Standard - Infantry - 20x20mm

**955** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Common Orc	4	4	3	4	4	1	2	1	7	Infantry
Bonus Champion	-	+1	+1	-	-	-	-	+1	-	
<b>Model Rules (Common Orc)</b>	Born to Fight • Unruly • Light Armour									

<b>Options</b>	Common Orc • Paired Weapons • Champion • Musician • Standard Bearer • War Standard
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**Special**



**GNASHER DASHERS #1**  
Gnasher Dashers **x6** - Standard - Infantry - 20x20mm

**70** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Gnasher Dasher	3D6	4	-	5	3	1	4	2	5	Cavalry
Cave Goblin	-	2	3	3	3	1	3	1	5	
<b>Model Rules</b>	Rows of Teeth • Immune to Psychology • Skirmishers • Oi, it bites ! • Fly (6) • Mount's Protection (6+) • Light Armour									
<b>Model Rules (Cave Goblin)</b>	Insignificant • Unruly • Hatred (Army book: Dwarven Holds)									



**TROLL #1**  
Troll **x6** - Standard - Infantry - 20x20mm

**288** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Troll	6	3	2	5	4	3	1	3	4	Monstrous Infantry
<b>Model Rules</b>	Troll Belch • Fear • Stupidity • Regeneration (4+)									
<b>Model Rules (Cave Troll)</b>	Magic Resistance (3) • Innate Defence ( 4+ )									

<b>Options</b>	Cave Troll
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**Rare**



**SKEWERER #1**  
Skewerer **x3** - Standard - Infantry - 20x20mm

**135** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Machine	-	-	-	-	7	3	-	-	-	War Machine
Crew (3)	4	2	3	3	3	-	2	1	6	
<b>Model Rules</b>	Insignificant • Ballista									

**Magics**

**Magic items**

**Mithril Mail - models on foot only (Heroes):**

**Dispel Scroll:**

**Ring of Fire:**

**Tome of Arcane Lore (Heroes):**

**Axe of the Apocalypse (Lord):**

**Hardened Shield:**

**Talisman of Greater Shielding:**

## **Magic banners**

**War Standard:**

## **Model Rules**

**Ballista:**

**Born to Fight:**

**Distracting:**

**Fear:**

**Fly (6):**

**Frenzy:**

**Hard Target:**

**Hatred (Army book: Dwarven Holds):**

**Heavy Armour:**

**Immune to Psychology:**

**Innate Defence ( 4+ ):**

**Insignificant:**

**Lethal Strike:**

**Light Armour:**

**Lightning Reflexes (only for their first round of combat in the game):**

**Magic Resistance (3):**

**Mount's Protection (6+):**

**Multiple Wounds (D3, Infantry and Cavalry):**

**Oi, it bites !:**

**Paired Weapons:**

**Regeneration (4+):**

**Ricochet (1d6):**

**Rows of Teeth:**

**Running Amok!!:**

**Shambolic (2d6):**

**Skirmishers:**

**Strider (Forest):**

**Strider (Forests):**

**Strider (Water):**

**Stupidity:**

**Throwing Weapon:**

**Troll Belch:**

**Unruly:**

**Ward Save (6+):**

**Weapon Masters:**

## Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Gnasher Dashers #1



Goblin Chief #1



Goblin Chief #2



Goblin Chief - BSB



Goblin Raiders #1



Goblin Raiders #2



Goblin Raiders #3



Goblin Raiders #4



Goblin Shaman #1



Goblin Shaman #2



Goblins #3



Goblins #4



Goblins #1



Goblins #2



Orc Eadbashers



Gorzakk Lipsplitter



Skewerer #1



Troll #1

