



# EMPIRE OF SONNSTAHL

## 1 - 4 084 POINTS



536 pts (13.00 %) 446 pts (11.00 %) 107 pts (3.00 %) 1330 pts (33.00 %) 1665 pts (41.00 %) 10 pts (0.00 %)

**Rare** (25 Max)    **Lords** (50 Max)    **Heroes** (50 Max)    **Special** (50 Max)    **Core** (25 Least)    **Mount** (0 NoLimit)

### Lords



**KNIGHT COMMANDER #1**  
Knight Commander - Standard - Infantry - 20x20mm

153 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Knight Commander	4	6	3	4	4	3	6	4	9	Cavalry
Horse	8	3	-	3	3	1	3	1	3	
<b>Model Rules</b>	Mount's Protection (6+) • Barding • Plate Armour									

**Options** | May take a Shield • Lance • May become Legendary Warrior



**MARSHAL #1**  
Marshal - Standard - Infantry - 20x20mm

293 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Marchal	4	5	5	4	4	3	5	3	9	Infantry
Bonus : Imperial Prince	-	-	-	-	-	-	-	+1	-	
Horse	8	3	-	3	3	1	3	1	3	War Beast
<b>Model Rules</b>	Orders • Plate Armour									
<b>Model Rules (Horse)</b>	Mount's Protection (6+)									
<b>Model Rules (Horse)</b>	Mount's Protection (6+)									

**Options** | May take a Shield • Mount : Horse • May take Barding • Imperial Prince • The Sonnstahl

### Heroes



**CAPTAIN #1**  
Captain - Standard - Infantry - 20x20mm

107 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Captain	4	5	5	4	4	2	5	3	8	Infantry
Horse	8	3	-	3	3	1	3	1	3	War Beast
<b>Model Rules</b>	Orders • Heavy Armour									
<b>Model Rules (Horse)</b>	Mount's Protection (6+)									
<b>Model Rules (Horse)</b>	Mount's Protection (6+)									

**Options** | Shield • Plate Armour • Mount : Horse • May take Barding • Hero's Sword (Heroes) - Characters only

### Core



**ELECTORAL CAVALRY #1**  
Electoral Cavalry **x15** - Standard - Infantry - 20x20mm

**765 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	3	3	3	3	1	3	1	8	Cavalry
Champion	4	4	4	3	3	1	3	1	8	
Bonus : Imperial Cavalry	-	+1	-	+1	-	-	-	-	-	
Horse	8	3	-	3	3	1	3	1	3	
<b>Model Rules</b>	Mount's Protection (6+) • Barding • Plate Armour • Great Weapon									

<b>Options</b>	May replace Great Weapon with Lance • May take Shields • Champion • Musician • Standard Bearer • (Knight Commander) Imperial Cavalry • War Standard
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**LIGHT INFANTRY #1**  
Light Infantry **x20** - Standard - Infantry - 20x20mm

**900 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Light Infantry	4	3	3	3	3	1	3	1	7	Infantry
Champion	4	4	4	3	3	1	3	2	7	Infantry
<b>Model Rules</b>	Support Unit • Crossbow									

<b>Options</b>	Champion • Musician • Standard Bearer
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Special



**KNIGHTLY ORDERS #1**  
Knightly Orders **x10** - Standard - Infantry - 20x20mm

**925 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	4	3	4	3	1	4	2	8	Cavalry
Champion	4	5	4	4	3	1	4	3	8	
Horse	8	3	-	3	3	1	3	1	3	
<b>Model Rules</b>	Bodyguard (Knight Commander, General) • Mount's Protection (6+) • Barding • Plate Armour • Lance • Shield									

<b>Options</b>	Champion • Musician • Standard Bearer • Stalker's Standard
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**REITERS #1**  
Reiters **x5** - Standard - Infantry - 20x20mm

**405 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	3	4	3	3	1	3	1	7	Cavalry
Champion	4	4	5	3	3	1	3	2	7	
Horse	8	3	-	3	3	1	3	1	3	
<b>Model Rules</b>	Fire on Impact! • Fast Cavalry • Pistol • Mount's Protection (6+) • Light Armour									

<b>Options</b>	Brace of Pistols • Champion • Repeater Pistol
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Rare



**KNIGHTS OF THE SUN GRIFFON #1**  
Knights of the Sun Griffon x4 - Standard - Infantry - 20x20mm

**536 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	4	3	4	3	1	4	1	8	Cavalry
Champion	4	5	4	4	3	1	4	2	8	
Young Griffon	7	4	-	5	4	3	4	3	7	Cavalry
<b>Model Rules</b>	Fear • Mount's Protection (6+) • Halberd • Plate Armour									
<b>Model Rules (Young Griffon)</b>	Armour Piercing (1)									

<b>Options</b>	May replace Halberd with Lance and Shield • Champion • Musician • Standard Bearer • Flaming Standard
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## Magics

### Magic items

Hero's Sword (Heroes) - Characters only:

The Sonnstahl:

### Magic banners

War Standard:

Stalker's Standard:

Flaming Standard:

### Model Rules

Armour Piercing (1):

Barding:

Bodyguard (Knight Commander, General):

Crossbow:

Fast Cavalry:

Fear:

Fire on Impact!:

Great Weapon:

Halberd:

Heavy Armour:

Lance:

Light Armour:

Mount's Protection (6+):

Orders:

Pistol:

Plate Armour:

Shield:

Support Unit:

### Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Captain #1



Electoral Cavalry #1



Knight Commander #1



Knightly Orders #1



Knights of the Sun Griffon #1



Light Infantry #1



Marshal #1



Reiters #1

