



DWARVEN HOLDS

AIGLES SEQUANES v3 - 4 578 POINTS



0 pts (0.00 %) **2999 pts (66.00 %)** 1324 pts (29.00 %) 138 pts (3.00 %) 117 pts (3.00 %) 0 pts (0.00 %)

Rare (25 Max) **Special** (50 Max) **Core** (25 Least) **Lords** (50 Max) **Heroes** (50 Max) **Mount** (0 NoLimit)

Lords



MASTER ENGINEER #1
Master Engineer - Standard - Infantry - 20x20mm

138 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Master Engineer	3	6	4	4	5	3	3	2	10	Infantry
Model Rules	Entrench • Master Marksman • Engineer • Sturdy • Relentless • Shield Wall • Plate Armour									

Options	May take a Shield • Forge Repeater • Rune of the Forge x1
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Heroes



RUNIC SMITH #1
Runic Smith - Standard - Infantry - 20x20mm

117 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Runic Smith	3	5	3	4	4	2	3	2	9	Infantry
Model Rules	Rune Craft • Magic Resistance (1) • Channel • Sturdy • Relentless • Shield Wall • Plate Armour									

Options	May take a Shield • Rune of Gleaming • Rune of Resilience • Rune of Denial - One per army
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Core



CLAN MARKSMEN #1
Clan Marksman x19 - Standard - Infantry - 20x20mm

1 324 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Marksman	3	4	3	3	4	1	2	1	9	Infantry
Champion	3	5	4	3	4	1	2	2	9	
Model Rules	Sturdy • Relentless • Heavy Armour • Crossbow									

Options	May take Great Weapon • Champion • Musician • Standard Bearer • GuildCrafted Handguns (One of a Kind)
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Special



ATTACK COPTERS #1
Attack Copters - Standard - Infantry - 20x20mm

75 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Driver	-	4	3	4	4	-	2	2	9	Cavalry
Copter	1	-	-	-	5	3	-	-	-	
Model Rules	Fly(8) • Forge Repeater • Mount's Protection (6+) • Heavy Armour									



CANNON #1
Cannon - Standard - Infantry - 20x20mm

115 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Machine	-	-	-	-	7	3	-	-	-	War Machine
Crew (3)	3	4	3	3	4	-	2	1	9	
Model Rules	Stubborn • Heavy Armour									

Options	Engineering Rune
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FORGE WARDENS #1
Forge Wardens x16 - Standard - Infantry - 20x20mm

1 529 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Forge Warden	3	5	3	4	4	1	2	1	9	Infantry
Model Rules	Fireborn • Ward Save (6+) • Sturdy • Relentless • Forge Gun • Plate Armour									

Options	Musician • Standard Bearer • Runic Standard of Swiftess
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MINERS #1
Miners x10 - Standard - Infantry - 20x20mm

920 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Miner	3	4	3	4	4	1	2	1	9	Infantry
Model Rules	Ambush • Sturdy • Relentless • Heavy Armour									

Options	Musician • Standard Bearer
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SEEKERS #1
Seekers x10 - Standard - Infantry - 20x20mm

360 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Seeker	3	4	3	4	4	1	2	1	10	Infantry
Champion	3	5	4	4	4	1	2	2	10	
Model Rules	Ward Save (6+) • Unbreakable • Sturdy • Relentless • Weapon Master • "Yer comin' with me...!" • Great Weapon • Paired Weapons									

Options	May take Skirmisher (max 15 models) • Champion
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Magics

Magic items

Rune of the Forge:

Rune of Denial - One per army:

Magic banners

Runic Standard of Swiftess:

Model Rules

"Yer comin' with me...!":

Ambush:

Channel:

Crossbow:

Engineer:

Entrench:

Fireborn:

Fly(8):

Forge Gun:

Forge Repeater:

Great Weapon:

Heavy Armour:

Magic Resistance (1):

Master Marksman:

Mount's Protection (6+):

Paired Weapons:

Plate Armour:

Relentless:

Rune Craft:

Shield Wall:

Stubborn:

Sturdy:

Unbreakable:

Ward Save (6+):

Weapon Master:

Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Attack Copters #1



Cannon #1



Clan Marksmen #1



Forge Wardens #1



Master Engineer #1



Miners #1



Runic Smith #1



Seekers #1

