



HAUTS ELFES

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CIRCUS - 4 000 POINTS

1351 pts (30.00 %) **Lords** (0 NoLimit)
 529 pts (12.00 %) **Hereos** (0 NoLimit)
 1005 pts (22.00 %) **Core** (0 NoLimit)
 495 pts (11.00 %) **Special** (0 NoLimit)
 620 pts (14.00 %) **Rare** (0 NoLimit)

Lords



PRINCE #1

Prince - Standard - Infantry - 20x20mm

626 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Prince	5	7	7	4	3	3	8	4	10	Infantry
Dragon stelaire	6	7	0	7	7	7	2	6	9	Monster
Model Rules	Always Strikes First • Prouesses martiales • Valeur des âges • Hand weapon • Light armour									
Model Rules (Dragon stelaire)	Large target • Haleine de feu • Scaly Skin(3+) • Terror • Fly									
Model Rules (Dragon stelaire)	Large target • Haleine de feu • Scaly Skin(3+) • Terror • Fly									

Options	Heavy armour • Dragon stellaire • Ogre Blade • Enchanted shield • Talisman of Preservation
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ARCHIMAGE #1

Archimage - Standard - Infantry - 20x20mm

275 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Archimage	5	4	4	3	3	3	5	1	9	Infantry
Model Rules	Bienfait de Lileath • Always Strikes First • Prouesses martiales • Valeur des âges • Wizard(Level 3) • Hand weapon									

Options	Wizard Level 4 • Livre de hoeth
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ELU D'ASURYAN #1

Elu d'Asuryan - Standard - Infantry - 20x20mm

450 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Élu d'Asuryan	5	7	6	4	3	3	8	3	9	Construction
Phénix coeur-de-givre	2	6	0	6	6	5	3	4	9	Monster
Model Rules	Bienfait d'Asuryan • Always Strikes First • Fear • Prouesses martiales • Magic Resistance(2) • Témoins du destin • Valeur des âges • Halberd • Heavy armour									
Model Rules (Phénix coeur-de-givre)	Natural Armour(5+) • Aura de Blizzard • Large target • Sensible à la magie • Terror • Fly									
Model Rules (Phénix coeur-de-givre)	Natural Armour(5+) • Aura de Blizzard • Large target • Sensible à la magie • Terror • Fly									

Options	Phénix coeur-de-givre
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Hereos



NOBLE #1

Noble - Standard - Infantry - 20x20mm

134 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Noble	5	6	6	4	3	2	7	3	9	Construction
Model Rules	Always Strikes First • Prouesses martiales • Valeur des âges • Hand weapon • Light armour									

Options Heavy armour • Battle Standard Bearer • Sword of Might • Bouclier du Wyrn des Mers



MAGE DRAGON DE CALEDOR #1
 Mage dragon de Caledor - Standard - Infantry - 20x20mm

395 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Mage dragon	5	4	4	3	3	2	6	2	8	Infantry
Dragon solaire	6	5	0	5	5	5	4	4	7	Monster
Model Rules	Hand weapon									
Model Rules (Mage dragon)	Always Strikes First • Mage guerrier • Prouesses martiales • Téméraire • Valeur des âges • Wizard(Level 1)									
Model Rules (Dragon solaire)	Large target • Haleine de feu • Scaly Skin(3+) • Terror • Fly									

Options Wizard Level 2 • Armure de Dragon

Core



ARCHERS #1
 Archers x14 - Standard - Infantry - 20x20mm

150 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Archer	5	4	4	3	3	1	5	1	8	Infantry
Oeil de faucon	5	4	5	3	3	1	5	1	8	Infantry
Model Rules	Always Strikes First • Prouesses martiales • Valeur des âges • Hand weapon • Longbow									

Options Musician



ARCHERS #1
 Archers x14 - Standard - Infantry - 20x20mm

150 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Archer	5	4	4	3	3	1	5	1	8	Infantry
Oeil de faucon	5	4	5	3	3	1	5	1	8	Infantry
Model Rules	Always Strikes First • Prouesses martiales • Valeur des âges • Hand weapon • Longbow									

Options Musician



ARCHERS #1
 Archers x15 - Standard - Infantry - 20x20mm

160 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Archer	5	4	4	3	3	1	5	1	8	Infantry
Oeil de faucon	5	4	5	3	3	1	5	1	8	Infantry
Model Rules	Always Strikes First • Prouesses martiales • Valeur des âges • Hand weapon • Longbow									

Options Musician



HEAUMES D'ARGENT #1

Heaumes d'argent x15 - Standard - Infantry - 20x20mm

375 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Heaume d'argent	5	4	4	3	3	1	5	1	8	Cavalry
Grand heaume	5	4	4	3	3	1	5	2	8	Cavalry
Coursier elfique	9	3	0	3	3	1	4	1	5	Monstrous Beast
Model Rules	Always Strikes First • Prouesses martiales • Valeur des âges • Hand weapon • Lance de cavalerie • Heavy armour • Caparaçon d'ithilmar									

Options	Champion • Champion • Musician • Musician • Standard Bearer • Standard Bearer • Shield • Shield
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PATROUILLEURS ELLYRIENS #1

Patrouilleurs ellyriens x5 - Standard - Infantry - 20x20mm

85 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Patrouilleur Ellyrien	5	4	4	3	3	1	5	1	8	Cavalry
Emissaire	5	4	5	3	3	1	5	1	8	Cavalry
Coursier elfique	9	3	0	3	3	1	4	1	5	
Model Rules	Fast Cavalry • Always Strikes First • Prouesses martiales • Valeur des âges • Hand weapon • Spear • Light armour									

Options	Remplacer les lances par des arcs
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PATROUILLEURS ELLYRIENS #1

Patrouilleurs ellyriens x5 - Standard - Infantry - 20x20mm

85 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Patrouilleur Ellyrien	5	4	4	3	3	1	5	1	8	Cavalry
Emissaire	5	4	5	3	3	1	5	1	8	Cavalry
Coursier elfique	9	3	0	3	3	1	4	1	5	
Model Rules	Fast Cavalry • Always Strikes First • Prouesses martiales • Valeur des âges • Hand weapon • Spear • Light armour									

Options	Remplacer les lances par des arcs
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Special



LIONS BLANCS DE CHRACE #1

Lions blancs de Chrace x35 - Standard - Infantry - 20x20mm

495 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Lion blanc	5	5	4	4	3	1	5	1	8	Infantry
Grand lion	5	5	4	4	3	1	5	2	8	Infantry
Model Rules	Always Strikes First • Forest Strider • Prouesses martiales • Stubborn • Valeur des âges • Great Weapon • Heavy armour • Cape de Lion									

Options	Champion • Musician • Standard Bearer • Banner of Eternal Flame
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Rare



PHENIX CŒUR DE GIVRE #1
Phénix Coeur de givre - Standard - Infantry - 20x20mm

240 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Phénix Coeur de Givre	2	6	0	6	6	5	3	4	9	Monster
Model Rules	Natural Armour(5+) • Aura de Blizzard • Large target • Sensible à la magie • Terror • Fly									



PHENIX CŒUR DE GIVRE #1
Phénix Coeur de givre - Standard - Infantry - 20x20mm

240 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Phénix Coeur de Givre	2	6	0	6	6	5	3	4	9	Monster
Model Rules	Natural Armour(5+) • Aura de Blizzard • Large target • Sensible à la magie • Terror • Fly									



BALISTE SERRE D'AIGLE #1
Baliste serre d'aigle - Standard - Infantry - 20x20mm

70 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Baliste serre d'aigle	-	-	-	-	7	2	-	-	-	War Machine
Garde maritime	5	4	4	3	3	1	5	1	8	
Model Rules (Baliste serre d'aigle)	Baliste à répétition									
Model Rules (Garde maritime)	Always Strikes First • Prouesses martiales • Valeur des âges • Hand weapon • Light armour									



BALISTE SERRE D'AIGLE #1
Baliste serre d'aigle - Standard - Infantry - 20x20mm

70 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Baliste serre d'aigle	-	-	-	-	7	2	-	-	-	War Machine
Garde maritime	5	4	4	3	3	1	5	1	8	
Model Rules (Baliste serre d'aigle)	Baliste à répétition									
Model Rules (Garde maritime)	Always Strikes First • Prouesses martiales • Valeur des âges • Hand weapon • Light armour									

Magics

Magic items

Enchanted shield: Shield. The bearer counts his armour save as being two points higher than normal, rather than the usual one point that a shield would normally grant.

Ogre Blade: Close combat attacks made with this sword are resolved at +2 Strength.

Talisman of Preservation: The Talisman of Preservation grants the bearer a 4+ ward save.

Livre de hoeth:

Bouclier du Wyrn des Mers:

Sword of Might: Close combat attacks made with this sword are resolved at +1 Strength.

Magic banners

Banner of Eternal Flame: Models in a unit with the Banner of Eternal Flame have Flaming Attacks.

Model Rules

Always Strikes First:

Aura de Blizzard:

Baliste à répétition:

Bienfait d'Asuryan:

Bienfait de Lileath:

Caparaçon d'ithilmar:

Cape de Lion:

Fast Cavalry:

Fear:

Fly:

Forest Strider:

Great Weapon:

Halberd:

Haleine de feu:

Hand weapon:

Heavy armour:

Lance de cavalerie:

Large target:

Light armour:

Longbow:

Mage guerrier:

Magic Resistance:

Natural Armour:

Prouesses martiales:

Scaly Skin:

Sensible à la magie:

Spear:

Stubborn:

Téméraire:

Témoins du destin:

Terror:

Valeur des âges:

Wizard:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Prince #1



Archimage #1



Elu d'Asuryan #1



Noble #1



Mage dragon de Caledor #1



Archers #1



Archers #1



Archers #1



Heaumes d'argent #1



Patrouilleurs ellyriens #1



Patrouilleurs ellyriens #1



Lions blancs de Chrace #1



Phénix Coeur de givre #1



Phénix Coeur de givre #1



Baliste serre d'aigle #1



Baliste serre d'aigle #1

