



155 pts (100.00 %)
0 pts (0.00 %)
0 pts (0.00 %)
0 pts (0.00 %)
0 pts (0.00 %)  
**Characters**      **Core**      **Special**      **Clans' Thunder**      **Engines of War**  
(40 Max)      (25 Least)      (0 NoLimit)      (35 Max)      (20 Max)

## Characters

**RUNIC SMITH #1**

Runic Smith - Standard - Infantry - 20x20mm

**155 POINTS**

Global	Adv	Mar	Dis	Model Rules	
	3"	9"	9	Channel (1, 1), Rune Craft Mastery	
Defensive	HP	Def	Res	Arm	
	3	5	4	0	Shield Wall (Ægide, Ægide), Magic Resistance (1, 1), Plate Armour
Offensive	Att	Off	Str	Ap	Agi
<b>Runic Smith</b>	2	5	4	1	3

## Magics

### Model Rules

**Channel:** During step 3 of the Magic Phase Sequence, each of the Active Player's models with Channel may add X Veil Tokens to the owner's Veil Token Pool. This Universal Rule is cumulative, adding X Veil Tokens of each independent instance of Channel to the model's total Channel value (so e.g. a model with Channel (1) and Channel (2) is treated like a model with Channel (3)).

**Hand Weapon:** All models come equipped with a Hand Weapon as their default equipment. If a model has any Close Combat Weapon other than a Hand Weapon, it cannot choose to use the Hand Weapon (unless specifically stated). Hand Weapons wielded by models on foot can be used alongside a Shield, then giving Parry

**Magic Resistance:**

**Plate Armour:** +3 Armor

**Rune Craft Mastery:** Close Combat Attacks from models in the same unit as one or more models with Rune Craft Mastery gain +1 Armour Penetration. Each Runic Smith may select up to three different Battle Runes during Spell Selection, provided it paid for them.

**Shield Wall:** When using a Shield, the model gains Aegis (6+, against Close Combat Attacks). This is improved to Aegis (5+, against Close Combat Attacks) if the attacker is Charging. This Special Save can only be used against attacks from enemies Engaged in the model's unit's Front Facing.

**Sturdy:** Melee.

The model gains Devastating Charge (+1 Str, +1 AP) and it does not suffer from negative to-hit modifiers from a Stand and Shoot Charge Reaction.

## Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Runic Smith #1