



# OGRE KHANS

## LORD BATTLE - 1 050 POINTS



725 pts (69.00 %) 0 pts (0.00 %) 0 pts (0.00 %) 325 pts (31.00 %) 0 pts (0.00 %) 0 pts (0.00 %)

**Special** (50 Max)    **Core** (25 Least)    **Rare** (25 Max)    **Lords** (50 Max)    **Heroes** (50 Max)    **Mount** (0 NoLimit)

### Lords



#### GREAT KHAN #1

Great Khan - Standard - Infantry - 20x20mm

325 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Great Khan	6	6	4	5	5	5	4	5	9	Monstrous Infantry
<b>Model Rules</b>	Sons of the Avalanche • Fear • Heavy Armour									

**Options** | Trolleater • Hoardmaster • Heart-Ripper • Mammoth-Hide Armour • Dusk Stone x1

### Special



#### MERCENARY VETERANS #1

Mercenary Veterans x3 - Standard - Infantry - 20x20mm

405 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Mercenary Veteran	6	4	4	5	4	3	3	4	8	Monstrous Infantry
Bonus Battle-Scarred	-	-	+1	-	-	-	-	-	-	
<b>Model Rules</b>	Weapon Masters • Sons of the Avalanche • Heavy Armour									



#### TUSKER CAVALRY #1

Tusker Cavalry x2 - Standard - Infantry - 20x20mm

320 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	6	3	3	4	4	3	2	3	8	Monstrous Cavalry
Champion	6	4	4	4	4	3	2	4	8	
Tusker	8	3	-	5	5	3	2	4	5	
<b>Model Rules</b>	Fear • Impact Hits (D3) • Light Armour • Mount's Protection (5+)									

**Options** | May take Heavy Armour • Iron Fist (only with light armour) • Champion • Mark of Wrath

### Magics

#### Magic items

Dusk Stone:

Heart-Ripper:

Mammoth-Hide Armour:

#### Model Rules

Fear:

Heavy Armour:

Impact Hits (D3):

**Light Armour:**

**Mount's Protection (5+):**

**Sons of the Avalanche:**

**Weapon Masters:**

## Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Great Khan #1



Mercenary Veterans #1



Tusker Cavalry #1

