



WARRIORS OF THE DARK GODS

WotDG 2 - 5 084 points



470 pts (9.00 %) 2684 pts (53.00 %) 460 pts (9.00 %) 1155 pts (23.00 %) 315 pts (6.00 %) 0 pts (0.00 %)

Heroes (50 Max) **Core** (25 Least) **Rare** (25 Max) **Special** (50 Max) **Lords** (50 Max) **Mount** (0 NoLimit)

Lords



SORCERER LORD #1
Sorcerer Lord - Standard - Infantry - 20x20mm

315 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sorcerer Lord	4	5	3	4	4	3	5	3	8	Infantry
Model Rules	Mark of True Chaos • Gaze of the Gods • Plate Armour									

Options	Pestilence • Sword of Strength • Talisman of Supreme Shielding x1 • Dispel Scroll
Magic	Level 3 Wizard Master . Generates spells from Paths of Magic that depends on the model's Mark of the Dark Gods.

Heroes



HARBINGER OF CHAOS #1
Harbinger of Chaos - Standard - Infantry - 20x20mm

140 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Harbinger of Chaos	4	7	3	5	4	2	6	4	8	Infantry
Model Rules	Mark of True Chaos • Gaze of the Gods • Inspire Greatness • Plate Armour									

Options	Pestilence • Great Weapon
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HARBINGER OF CHAOS - BSB
Harbinger of Chaos - BSB - Standard - Infantry - 20x20mm

155 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Harbinger of Chaos	4	7	3	5	4	2	6	4	8	Infantry
Model Rules	Mark of True Chaos • Gaze of the Gods • Inspire Greatness • Plate Armour									

Options	Wrath • Halberd
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SORCERER #1
Sorcerer - Standard - Infantry - 20x20mm

175 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sorcerer	4	5	3	4	4	2	4	2	8	Infantry
Model Rules	Mark of True Chaos • Gaze of the Gods • Plate Armour									

Options	Pestilence • Upgrade to Wizard level 2 • Hero's Sword (Heroes) - Characters only • Talisman of Greater Shielding x1
Magic	Level 1 Wizard Apprentice . Generates spells from Paths of Magic that depends on the model's Mark of the Dark Gods.

Core



WASTELAND WARRIORS #2
Wasteland Warriors **x18** - Standard - Infantry - 20x20mm

1 324 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Wasteland Warriors	4	5	3	4	4	1	4	2	8	Infantry
Champion	4	6	4	4	4	1	4	3	8	Infantry
Model Rules	Mark of True Chaos • Plate Armour • Shield									

Options	Pestilence • Great Weapon • Champion • Musician • Standard Bearer
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WASTELAND WARRIORS #1
Wasteland Warriors **x20** - Standard - Infantry - 20x20mm

1 360 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Wasteland Warriors	4	5	3	4	4	1	4	2	8	Infantry
Champion	4	6	4	4	4	1	4	3	8	Infantry
Model Rules	Mark of True Chaos • Plate Armour • Shield									

Options	Wrath • Halberd • Champion • Musician • Standard Bearer
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Special



DRAGON CENTAURS #2
Dragon Centaurs **x3** - Standard - Infantry - 20x20mm

675 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Dragon Centaurs	7	4	2	5	5	4	2	3	8	Monstrous Beast
Champion	7	5	3	5	5	4	2	4	8	Monstrous Beast
Model Rules	Stomp(2) • Mark of True Chaos • Lightning Rage • Light Armour • Innate Defence (5+)									

Options	Great Weapon • Champion • Musician • Standard Bearer
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WASTELAND TROLLS #1
Wasteland Trolls **x6** - Standard - Infantry - 20x20mm

480 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Wasteland Trolls	6	3	1	5	4	3	1	3	4	Monstrous Infantry
Model Rules	Fear • Stupidity • Regeneration (4+) • Troll Belch									

Options	All models may take Paired Weapons • May take the Mark of Pestilence
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Rare



ELDER DRAGON CENTAUR #1
Elder Dragon Centaur - Standard - Infantry - 20x20mm

270 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Elder Dragon Centaur	7	6	3	6	6	6	4	5	9	Monster
Model Rules	Lightning Rage • Swiftstride • Immune to Psychology • Innate Defence (4+)									

Options	May take Light Armour • Halberd
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HELLSCREAM CANNON #1

Hellscream Cannon - Standard - Infantry - 20x20mm

190 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Hellscream Cannon	4	4	3	5	6	5	1	4	7	Monster
Model Rules	Frenzy • Otherworldly • Daemonic Instability • Stubborn • Innate Defence (5+)									

Magics

Magic items

Hero's Sword (Heroes) - Characters only:

Talisman of Greater Shielding:

Dispel Scroll:

Sword of Strength:

Talisman of Supreme Shielding:

Model Rules

Daemonic Instability:

Fear:

Frenzy:

Gaze of the Gods:

Immune to Psychology:

Innate Defence (4+):

Innate Defence (5+):

Inspire Greatness:

Light Armour:

Lightning Rage:

Mark of True Chaos:

Otherworldly:

Plate Armour:

Regeneration (4+):

Shield:

Stomp(2):

Stubborn:

Stupidity:

Swiftstride:

Troll Belch:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Dragon Centaurs #2



Elder Dragon Centaur #1



Harbinger of Chaos #1



Harbinger of Chaos - BSB



Hellscream Cannon #1



Sorcerer #1



Sorcerer Lord #1



Wasteland Trolls #1



Wasteland Warriors #2



Wasteland Warriors #1



