



WARRIORS OF THE DARK GODS

ARMY WDG 1 - 1 340 POINTS



830 pts (18.00 %) 0 pts (0.00 %) 510 pts (11.00 %) 0 pts (0.00 %)
Characters **Core** **Special** **Legendary Beasts**
 (45 Max) (20 Least) (0 NoLimit) (35 Max)

Characters

CHOSEN LORD #1

Chosen Lord - Standard - Infantry - 25x25mm

535 POINTS

Global	Adv	Mar	Dis	Model Rules		
	5"	10"	9	Fearless, Path of the Favoured		
Defensive	HP	Def	Res	Arm	Hell-Forged Armour	
	3	7	5	0		
Offensive	Att	Off	Str	Ap	Agi	Hand Weapon
Chosen Lord	5	8	5	2	7	

Options | Sloth • General • Shield • Idol of Spite • Burning Portent

CHOSEN LORD #2

Chosen Lord - Standard - Infantry - 25x25mm

295 POINTS

Global	Adv	Mar	Dis	Model Rules		
	5"	10"	9	Fearless, Path of the Favoured		
Defensive	HP	Def	Res	Arm	Hell-Forged Armour	
	3	7	5	0		
Offensive	Att	Off	Str	Ap	Agi	Hand Weapon
Chosen Lord	5	8	5	2	7	

Special

CHOSEN #1

Chosen x7 - Standard - Infantry - 25x25mm

510 POINTS

Global	Adv	Mar	Dis	Model Rules		
	5"	10"	8	Scoring, Fearless, Path of the Favoured		
Defensive	HP	Def	Res	Arm	Hell-Forged Armour, Spiked Shield	
	2	6	4	0		
Offensive	Att	Off	Str	Ap	Agi	Masters of Battle
Chosen	3	6	4	1	5	

Options | Great Weapon • Wrath

Magics

Racial Trait Spell

Casting	Range	Type	Duration
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	Casting	Range	Type	Duration
Hellfire				
Mf	(6+) {10+}	18"	Hex, Damage, Direct	Instant
The target suffers (2D3) {2D6} hits with Strength 6, Armour Penetration 0, and Magical Attacks.				

Magic items

Burning Portent: Attacks made with this weapon become **Flaming Attacks** and **Magical Attacks**, gain **Multiple Wounds (D3)**, and their Armour Penetration is **set** to 10.

Model Rules

Fearless: If more than half of a unit's models are Fearless, the unit automatically passes Panic Tests and Decimated Tests and cannot declare a Flee Charge Reaction (unless already Fleeing). Models that are Fearless are also immune to the effects of Fear.

Hand Weapon: All models come equipped with a Hand Weapon as their default equipment. If a model has any Close Combat Weapon other than a Hand Weapon, it cannot choose to use the Hand Weapon (unless specifically stated). Hand Weapons wielded by models on foot can be used alongside a Shield, then giving Parry

Hell-Forged Armour: Armour Equipment.
Follows the rules for Plate Armour (can be enchanted as if it was Plate Armour). The wearer's model gains Aegis (5+, against Toxic Attacks).

Masters of Battle: Attack Attribute.
The model's maximum number of Supporting Attacks is set to 3.

Path of the Favoured: Universal Rule.
Units with more than half of their models with Path of the Favoured must reroll failed Break Tests. In addition, model parts with Path of the Favoured upgraded to a Champion additionally gain +1 Health Point to a maximum of 3, and their Discipline is set to 9.

Scoring: Units with at least one model with Scoring are considered to be Scoring Units, which are used for winning Secondary Objectives (see section XVI.2 "Scoring Secondary Objectives", page 67). Every army needs a few Scoring units to be able to complete Secondary Objectives, which is why units with Scoring are marked in the Army Books with a special pennant icon:

- Scoring can be lost during the game:
- A unit that is Fleeing loses Scoring for as long as it is Fleeing.
 - An Ambushing unit that enters the Battlefield on Game Turn 4 or later loses Scoring.
 - A unit that has performed a Post-Combat Reform loses Scoring until the start of the following Player Turn.

Spiked Shield: Models on foot only.
Follows the rules for Shields (can be enchanted as if it was a Shield). For each successful Armour Save roll of 4+ made by the bearer against a Melee Attack while using a Spiked Shield, the bearer immediately inflicts 1 hit with the bearer's Strength and Armour Penetration against the model that caused the wound, before any casualties are removed, distributed onto the model's Health Pool. This is considered a Special Attack.

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Chosen Lord #1



Chosen Lord #2



Chosen #1



