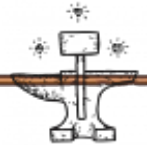




# DWARVEN HOLDS


## LIST DWARVEN HOLDS - V1 #1 - 535 POINTS



225 pts (42.00 %) 0 pts (0.00 %) 0 pts (0.00 %) 310 pts (58.00 %) 0 pts (0.00 %) 50 pts (9.00 %)

**Rare** (25 Max)    **Special** (50 Max)    **Core** (25 Least)    **Lords** (50 Max)    **Heroes** (50 Max)    **Mount** (0 NoLimit)


### Lords



#### KING #1

King - Standard - Infantry - 20x20mm


### 310 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
King	3	7	4	4	5	3	4	4	10	Infantry
Shield Bearers	3	5	3	4	4	4	2	2	10	Infantry
<b>Model Rules</b>	Shield Wall • Sturdy • Relentless • Plate Armour									
<b>Model Rules (Shield Bearers)</b>	Sturdy • Relentless • Mount's Protection (5+)									
<b>Model Rules (Shield Bearers)</b>	Sturdy • Relentless • Mount's Protection (5+)									

**Options** x1 May take a Shield • Mount : Shield Bearers • Rune of Penetrating (Lord) • Rune of Steel • Rune of Iron x1 • Rune of Retribution - One per army


### Rare




#### FLAME CANNON #1

Flame Cannon - Standard - Infantry - 20x20mm

### 105 POINTS




Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Machine	-	-	-	-	7	3	-	-	-	War Machine
Crew (3)	3	4	3	3	4	-	2	1	9	
<b>Model Rules</b>	Stubborn • Flame Thrower Artillery Weapon • Heavy Armour									




#### VENGEANCE SEEKER #1

Vengeance Seeker - Standard - Infantry - 20x20mm

### 60 POINTS




Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Vengeance Seeker	3	5	3	4	4	3	2	*	10	Infantry
<b>Model Rules</b>	"The bigger they are..." • Ward Save (6+) • Distracting • Unbreakable • Hard Target • Relentless • "Yer comin' with me...!" • Whirling Chains of Doom									



#### VENGEANCE SEEKER #2

Vengeance Seeker - Standard - Infantry - 20x20mm

### 60 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Vengeance Seeker	3	5	3	4	4	3	2	*	10	Infantry
<b>Model Rules</b>	"The bigger they are..." • Ward Save (6+) • Distracting • Unbreakable • Hard Target • Relentless • "Yer comin' with me...!" • Whirling Chains of Doom									

### Magics

## Magic items

Rune of Iron:

Rune of Penetrating (Lord):

Rune of Retribution - One per army:

Rune of Steel:

## Model Rules

“ The bigger they are... ”:

“Yer comin’ with me...!”:

Distracting:

Flame Thrower Artillery Weapon:

Hard Target:

Heavy Armour:

Plate Armour:

Relentless:

Shield Wall:

Stubborn:

Sturdy:

Unbreakable:

Ward Save (6+):

Whirling Chains of Doom:

## Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Flame Cannon #1



King #1



Vengeance Seeker #1



Vengeance Seeker #2



