



# HIGHBORN ELVES

## 1STBORN - 3 199 POINTS



Eka lista

235 pts (7.00 %)   1870 pts (58.00 %)   419 pts (13.00 %)   160 pts (5.00 %)   515 pts (16.00 %)   150 pts (5.00 %)  
**Lords**                      **Core**                      **Heroes**                      **Rare**                      **Special**                      **Mount**  
 (50 Max)                      (25 Least)                      (50 Max)                      (25 Max)                      (50 Max)                      (0 NoLimit)

### Lords

**ILLADAN**

Archmage - Standard - Infantry - 20x20mm

**235 POINTS**

Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Archmage	5	4	4	3	3	3	5	1	9	Infantry
<b>Model Rules</b>	Lightning Reflexes • Martial Discipline • Master of Balance									

<b>Options</b>	Level 4 (Wizard Master) • Cloak of the Stars
<b>Magic</b>	Level 3 Wizard Master. Generates spells from the Path of White Magic or any of the Battle Magic Paths.
<b>Notes</b>	Path of Light, Companies with Sword Masters

### Heroes

**RAYEN**

Commander - Standard - Infantry - 20x20mm

**284 POINTS**

Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Commander	5	6	6	4	3	2	7	3	9	Infantry
Griffon	6	5	0	5	5	4	5	4	5	Monstrous Beast
<b>Model Rules</b>	Lightning Reflexes • Martial Discipline • Light Armour									
<b>Model Rules (Griffon)</b>	Fear • Fly (8) • Large Target									
<b>Model Rules (Griffon)</b>	Fear • Fly (8) • Large Target									

<b>Options</b>	Dragonforged Armour • Shield • Lance • Mount : Griffon • Thunderous Charge and Devastating Charge • Blessed Sword • Hardened Shield
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**NARSIL**

Mage - Standard - Infantry - 20x20mm

**135 POINTS**

Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Mage	5	4	4	3	3	2	5	1	8	Infantry
<b>Model Rules</b>	Lightning Reflexes • Martial Discipline • Master of Balance									

<b>Options</b>	Level 2 (Wizard Apprentice) • Talisman of Greater Shielding x1 • Tome of Arcane Lore (Heroes)
<b>Notes</b>	Path of White magic, companies with sea guard,

### Core



**ELEIN REAVERS #1**  
Elein Reavers **x5** - Standard - Infantry - 20x20mm

**445 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	5	4	4	3	3	1	5	1	8	Cavalry
Elven Horse	9	3	-	3	3	1	4	1	3	
<b>Model Rules</b>	Fast Cavalry • Lightning Reflexes • Martial Discipline • Mount's Protection (6+) • Light Armour • Light Lance									

<b>Options</b>	May take Mount's Protection (5+) • May take Bow
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**SEA GUARD #1**  
Sea Guard **x25** - Standard - Infantry - 20x20mm

**1 425 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sea Guard	5	4	4	3	3	1	5	1	8	Infantry
Champion	5	5	5	3	3	1	5	2	8	
<b>Model Rules</b>	Lightning Reflexes • Fight in Extra Rank • Weapon Master • Martial Discipline • Steady Aim • Light Armour • Spear • Shield • Bow									

<b>Options</b>	Champion • Musician • Standard Bearer • War Standard
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**Special**



**SWORD MASTERS #1**  
Sword Masters **x15** - Standard - Infantry - 20x20mm

**515 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sword Master	5	6	4	3	3	1	6	2	8	Infantry
Champion	5	7	5	3	3	1	6	3	8	
<b>Model Rules</b>	Lightning Reflexes • Martial Discipline • Sword Sworn • Heavy Armour • Great Weapon									

<b>Options</b>	Champion • Musician • Standard Bearer • Icon of the Relentless Company
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**Rare**



**FIRE PHOENIX #1**  
Fire Phoenix - Standard - Infantry - 20x20mm

**160 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Fire Phoenix	2	5	0	5	5	5	4	3	8	Monster
<b>Model Rules</b>	Flame Swoop • Rebirth • Magical Attacks • Fly (9) • Fireborn • Ward Save (5+) • Flaming Attacks									

**Magics**

**Magic items**

**Cloak of the Stars:**

**Blessed Sword:**

**Hardened Shield:**

**Talisman of Greater Shielding:**

**Tome of Arcane Lore (Heroes):**

## Magic banners

War Standard:

Icon of the Relentless Company:

## Model Rules

Bow:

Divine Attacks:

Fast Cavalry:

Fight in Extra Rank:

Fireborn:

Flame Swoop:

Flaming Attacks:

Fly (9):

Great Weapon:

Heavy Armour:

Immune to Psychology:

Level 1 Wizard Apprentice:

Light Armour:

Light Lance:

Lightning Reflexes:

Lion's Fur:

Magic Resistance (1):

Magical Attacks:

Martial Discipline:

Master of Balance:

Mount's Protection (6+):

Multiple Shot (3):

Quick to Fire:

Rebirth:

Shield:

Spear:

Steady Aim:

Sword Sworn:

Valiant:

Ward Save (4+):

Ward Save (5+):

Weapon Master:

## Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Illadan



Rayen



Elein Reavers #1



Fire Phoenix #1



Narsil



Sea Guard #1



Sword Masters #1

