



ORCS AND GOBLINS

LIST ORCS AND GOBLINS - V1 #5 - 3 337 POINTS



65 pts (2.00 %) 194 pts (6.00 %) 128 pts (4.00 %) 0 pts (0.00 %) 2950 pts (88.00 %) 20 pts (1.00 %)

Rare (25 Max) **Special** (50 Max) **Lords** (50 Max) **Heroes** (50 Max) **Core** (25 Least) **Mount** (0 NoLimit)

Lords



GOBLIN KING #1

Goblin King - Standard - Infantry - 20x20mm

128 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Goblin	4	5	4	4	4	3	5	4	8	Infantry
Cave Gnasher	3D6	4	-	6	4	3	3	3	3	Monstrous Beast
Model Rules	Light Armour									
Model Rules (Cave Goblin)	Hatred (Dwarven Holds) • Insignificant • Unruly									
Model Rules (Cave Gnasher)	Impact Hits (1) • Bouncers • Hard Target • Oi, it bites ! • Fly (6) • Mount's Protection (6+)									
Model Rules (Cave Gnasher)	Impact Hits (1) • Bouncers • Hard Target • Oi, it bites ! • Fly (6) • Mount's Protection (6+)									

Options

Shield • Heavy Armour • Lance • Mount : Cave Gnasher • Cave Goblin • May take Green Tide (General only) • Pan of Protection Pinchin' - Goblins only x1

Core



GOBLINS #1

Goblings x60 - Standard - Infantry - 20x20mm

1 475 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Goblin	4	2	3	3	3	1	3	1	5	Infantry
Bonus Champion	-	+1	+1	-	-	-	-	+1	-	
Mad Git	2D6	-	-	5	3	1	3	1	5	Infantry
Model Rules (Cave Goblin)	Insignificant • Unruly • Hatred (Army book: Dwarven Holds)									
Model Rules (Mad Git)	Shambolic (2d6) • Running Amok!! • Ricochet (1d6) • Hard Target									

Options

Cave Goblin • Take up to 3 Mad Gits x3 • Spears & Shields • Champion • Musician • Standard Bearer • Banner of Courage



GOBLINS #2

Goblings x60 - Standard - Infantry - 20x20mm

1 475 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Goblin	4	2	3	3	3	1	3	1	5	Infantry
Bonus Champion	-	+1	+1	-	-	-	-	+1	-	
Mad Git	2D6	-	-	5	3	1	3	1	5	Infantry
Model Rules (Cave Goblin)	Insignificant • Unruly • Hatred (Army book: Dwarven Holds)									
Model Rules (Mad Git)	Shambolic (2d6) • Running Amok!! • Ricochet (1d6) • Hard Target									

Options

Cave Goblin • Take up to 3 Mad Gits x3 • Spears & Shields • Champion • Musician • Standard Bearer • Banner of Courage

Special



GIT LAUNCHER #1

Git Launcher - Standard - Infantry - 20x20mm

90 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Machine	-	-	-	-	7	3	-	-	-	War Machine
Common Goblin (3)	4	2	3	3	3	-	2	1	6	
Model Rules	Insignificant • Git Launcher									



GNASHER HERD #1

Gnasher Herd x13 - Standard - Infantry - 20x20mm

104 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Gnasher	5	4	-	5	3	1	4	2	5	War Beast
Model Rules	Oi, it bites ! • They're Everywhere ! • Immune to Psychology • Insignificant									

Rare



GNASHER WRECKING TEAM #1

Gnasher Wrecking Team - Standard - Infantry - 20x20mm

65 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Gnasher Wrecking Team	3D6	-	-	6	4	3	3	2	3	Monstrous Beast
Model Rules	Accident Prone • Look At 'Em Go! • Hard Target • Ricochet (1d6) • Shambolic (3d6)									

Magics

Magic items

Pan of Protection Pinchin' - Goblins only:

Magic banners

Banner of Courage:

Model Rules

Accident Prone:

Git Launcher:

Hard Target:

Hatred (Army book: Dwarven Holds):

Hatred (Dwarven Holds):

Immune to Psychology:

Insignificant:

Lethal Strike:

Light Armour:

Lightning Reflexes (only for their first round of combat in the game):

Look At 'Em Go!:

Multiple Wounds (D3, Infantry and Cavalry):

Oi, it bites !:

Paired Weapons:

Ricochet (1d6):

Running Amok!:

Shambolic (2d6):

Shambolic (3d6):

Strider (Forests):

They're Everywhere !:

Throwing Weapon:

Unruly:

Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Git Launcher #1



Gnasher Herd #1



Gnasher Wrecking Team #1



Goblin King #1



Goblins #1



Goblins #2

