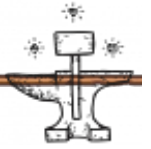




# DWARVEN HOLDS

## LIST DWARVEN HOLDS - V1 #1 - 5 906 POINTS



160 pts (3.00 %) 2480 pts (50.00 %) 2431 pts (49.00 %) 540 pts (11.00 %) 295 pts (6.00 %) 0 pts (0.00 %)

**Rare** (25 Max)    **Special** (50 Max)    **Core** (25 Least)    **Lords** (50 Max)    **Heroes** (50 Max)    **Mount** (0 NoLimit)

### Lords



#### DAEMON SEEKER #1

Daemon Seeker - Standard - Infantry - 20x20mm

260 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Daemon Seeker	3	7	4	5	5	3	5	5	10	Infantry
<b>Model Rules</b>	Hatred (models with Otherworldly) • Weapon Master • "Yer comin' with me...!" • "The bigger they are..." • Vanguard • Lethal Strike • Ward Save (6+) • Not A Leader • Unbreakable • Sturdy • Relentless • Great Weapon • Paired Weapons									

**Options** Monster Seeker • Rune of Smashing (Lord) • Rune of Precision • Rune of Fury x1 • Rune of Shielding x2



#### DAEMON SEEKER #2

Daemon Seeker - Standard - Infantry - 20x20mm

280 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Daemon Seeker	3	7	4	5	5	3	5	5	10	Infantry
<b>Model Rules</b>	Hatred (models with Otherworldly) • Weapon Master • "Yer comin' with me...!" • "The bigger they are..." • Vanguard • Lethal Strike • Ward Save (6+) • Not A Leader • Unbreakable • Sturdy • Relentless • Great Weapon • Paired Weapons									

**Options** Monster Seeker • Rune of Precision • Rune of Quickening x1 • Rune of Fury x1 • Rune of Dragon's Breath x1 • Rune of Shielding x2

### Heroes



#### RUNIC SMITH #1

Runic Smith - Standard - Infantry - 20x20mm

152 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Runic Smith	3	5	3	4	4	2	3	2	9	Infantry
<b>Model Rules</b>	Rune Craft • Magic Resistance (1) • Channel • Sturdy • Relentless • Shield Wall • Plate Armour									

**Options** May take a Shield • Rune of Resolve • Rune of Reckoning • Rune of Denial - One per army • Rune of Devouring - One per army



#### THANE - BSB

Thane - BSB - Standard - Infantry - 20x20mm

143 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Thane	3	6	4	4	5	2	3	3	10	Infantry
<b>Model Rules</b>	Sturdy • Relentless • Shield Wall • Plate Armour									

**Options** May take a Shield • Rune of Steel • Rune of Iron x1

### Core



**CLAN MARKSMEN #1**  
Clan Marksmen **x15** - Standard - Infantry - 20x20mm

**1 205 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Marksmen	3	4	3	3	4	1	2	1	9	Infantry
Champion	3	5	4	3	4	1	2	2	9	
<b>Model Rules</b>	Sturdy • Relentless • Heavy Armour • Crossbow									

<b>Options</b>	Champion • Musician • GuildCrafted Handguns (One of a Kind)
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**GREYBEARDS #1**  
Greybeards **x29** - Standard - Infantry - 20x20mm

**1 226 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Greybeard	3	5	3	4	4	1	2	1	9	Infantry
Champion	3	6	4	4	4	1	2	2	9	
<b>Model Rules</b>	Seen It All • Immune to Psychology • Sturdy • Relentless • Shield Wall • Heavy Armour									

<b>Options</b>	May take a Great Weapon • Champion • Musician • Standard Bearer
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**Special**

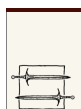


**ATTACK COPTERS #1**  
Attack Copters - Standard - Infantry - 20x20mm

**75 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Driver	-	4	3	4	4	-	2	2	9	Cavalry
Copter	1	-	-	-	5	3	-	-	-	
<b>Model Rules</b>	Fly(8) • Forge Repeater • Mount's Protection (6+) • Heavy Armour									



**ATTACK COPTERS #2**  
Attack Copters - Standard - Infantry - 20x20mm

**75 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Driver	-	4	3	4	4	-	2	2	9	Cavalry
Copter	1	-	-	-	5	3	-	-	-	
<b>Model Rules</b>	Fly(8) • Forge Repeater • Mount's Protection (6+) • Heavy Armour									



**FORGE WARDENS #1**  
Forge Wardens **x16** - Standard - Infantry - 20x20mm

**1 514 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Forge Warden	3	5	3	4	4	1	2	1	9	Infantry
Champion	3	6	4	4	4	1	2	2	9	
<b>Model Rules</b>	Fireborn • Ward Save (6+) • Sturdy • Relentless • Forge Gun • Plate Armour									

<b>Options</b>	Champion • Musician • Standard Bearer
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### ORGAN GUN #1

Organ Gun - Standard - Infantry - 20x20mm

125 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Machine	-	-	-	-	7	3	-	-	-	War Machine
Crew (3)	3	4	3	3	4	-	2	1	9	
<b>Model Rules</b>	Stubborn • Heavy Armour									



### ORGAN GUN #2

Organ Gun - Standard - Infantry - 20x20mm

125 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Machine	-	-	-	-	7	3	-	-	-	War Machine
Crew (3)	3	4	3	3	4	-	2	1	9	
<b>Model Rules</b>	Stubborn • Heavy Armour									



### SEEKERS #1

Seekers x17 - Standard - Infantry - 20x20mm

461 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Seeker	3	4	3	4	4	1	2	1	10	Infantry
Champion	3	5	4	4	4	1	2	2	10	
<b>Model Rules</b>	Ward Save (6+) • Unbreakable • Sturdy • Relentless • Weapon Master • "Yer comin' with me...!" • Great Weapon • Paired Weapons									

#### Options

May take Skirmisher (max 15 models) • Champion • Musician



### STEAM BOMBER #1

Steam Bomber - Standard - Infantry - 20x20mm

105 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Driver	-	4	3	4	4	-	2	2	9	Cavalry
Copter	1	-	-	-	5	3	-	-	-	
<b>Model Rules</b>	Fly(8) • Mount's Protection (6+) • Heavy Armour • Forge Repeater									

## Rare



### ANVIL OF POWER

Anvil of Power - Standard - Infantry - 20x20mm

160 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Anvil	-	-	-	-	7	4	-	-	-	War Machine
Anvil Guard (4)	3	5	3	4	4	-	2	1	9	
<b>Model Rules</b>	Ward Save (5+) • Runic Anvil • Magic Resistance (2) • Channel • Unbreakable • Plate Armour									

#### Options

Rune of Storms • Rune of Shattering • Rune of Metal • Rune of Resolve • Rune of Reckoning • Rune of Oaths

## Magics

## Magic items

**Rune of Fury:**

**Rune of Precision:**

**Rune of Shielding:**

**Rune of Smashing (Lord):**

**Rune of Dragon's Breath:**

**Rune of Quickening:**

**Rune of Denial - One per army:**

**Rune of Devouring - One per army:**

**Rune of Iron:**

**Rune of Steel:**

## **Model Rules**

**"The bigger they are...":**

**"Yer comin' with me...!":**

**Channel:**

**Crossbow:**

**Fireborn:**

**Fly(8):**

**Forge Gun:**

**Forge Repeater:**

**Great Weapon:**

**Hatred (models with Otherworldly):**

**Heavy Armour:**

**Immune to Psychology:**

**Lethal Strike:**

**Magic Resistance (1):**

**Magic Resistance (2):**

**Mount's Protection (6+):**

**Not A Leader:**

**Paired Weapons:**

**Plate Armour:**

**Relentless:**

**Rune Craft:**

**Runic Anvil:**

**Seen It All:**

**Shield Wall:**

**Stubborn:**

**Sturdy:**

**Unbreakable:**

**Vanguard:**

**Ward Save (5+):**

Ward Save (6+):

Weapon Master:

## Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Anvil of Power



Attack Copters #1



Attack Copters #2



Clan Marksmen #1



Daemon Seeker #1



Daemon Seeker #2



Forge Wardens #1



Greybeards #1



Organ Gun #1



Organ Gun #2



Runic Smith #1



Seekers #1



Steam Bomber #1



Thane - BSB

