



## LIST OGRE KHANS - V1 #1 - 415 POINTS

0 pts (0.00 %) 0 pts (0.00 %) 0 pts (0.00 %) 415 pts (100.00 %) 0 pts (0.00 %) 0 pts (0.00 %)

**Special**      **Core**      **Rare**      **Lords**      **Heroes**      **Mount**  
 (50 Max)      (25 Least)      (25 Max)      (50 Max)      (50 Max)      (0 NoLimit)


### Lords




#### GREAT KHAN #1

Great Khan - Standard - Infantry - 20x20mm

### 180 POINTS




Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Great Khan	6	6	4	5	5	5	4	5	9	Monstrous Infantry
<b>Model Rules</b>	Sons of the Avalanche • Fear • Heavy Armour									



#### GREAT SHAMAN #1

Great Shaman - Standard - Infantry - 20x20mm

### 235 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Great Shaman	6	3	3	4	5	5	3	3	8	Monstrous Infantry
<b>Model Rules</b>	Sons of the Avalanche									

<b>Magic</b>	Level 3 Wizard Master . Generates spells from one of the following Paths: Death, Heavens, Wilderness, or Butchery.
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### Magics

### Model Rules

- Fear:**
- Heavy Armour:**
- Sons of the Avalanche:**

### Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Great Khan #1	
	
Great Shaman #1	
