



EMPIRE OF SONNSTAHL

SEEFERF - 2 193 POINTS



0 pts (0.00 %) 243 pts (11.00 %) 0 pts (0.00 %) 0 pts (0.00 %) 1950 pts (89.00 %) 0 pts (0.00 %)

Rare (25 Max) **Lords** (50 Max) **Heroes** (50 Max) **Special** (50 Max) **Core** (25 Least) **Mount** (0 NoLimit)

Lords



MARSHAL #1

Marshal - Standard - Infantry - 20x20mm

243 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Marchal	4	5	5	4	4	3	5	3	9	Infantry
Bonus : Imperial Prince	-	-	-	-	-	-	-	+1	-	
Model Rules	Orders • Plate Armour									

Options | May take a Shield • Imperial Prince • Hero's Sword (Lord) - Characters only • Glittering Cuirass

Core



ELECTORAL CAVALRY #1

Electoral Cavalry x5 - Standard - Infantry - 20x20mm

90 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	3	3	3	3	1	3	1	8	Cavalry
Horse	8	3	-	3	3	1	3	1	3	
Model Rules	Mount's Protection (6+) • Barding • Plate Armour • Great Weapon									



ELECTORAL CAVALRY #2

Electoral Cavalry x5 - Standard - Infantry - 20x20mm

90 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	4	3	3	3	3	1	3	1	8	Cavalry
Horse	8	3	-	3	3	1	3	1	3	
Model Rules	Mount's Protection (6+) • Barding • Plate Armour • Great Weapon									



HEAVY INFANTRY #1

Heavy Infantry x40 - Standard - Infantry - 20x20mm

1 770 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Heavy Infantry	4	3	3	3	3	1	3	1	7	Infantry
Champion	4	4	4	3	3	1	3	2	7	
Model Rules	Support Unit (Only units of 20 or less models) • Parent Unit (Only units of 21 or more models) • Light Armour • Shield									

Options | Spear • Champion • Musician • Standard Bearer

Magics

Magic items

Glittering Cuirass:

Hero's Sword (Lord) - Characters only:

Model Rules

Barding:

Great Weapon:

Light Armour:

Mount's Protection (6+):

Orders:

Parent Unit (Only units of 21 or more models):

Plate Armour:

Shield:

Support Unit (Only units of 20 or less models):

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Electoral Cavalry #1



Electoral Cavalry #2



Heavy Infantry #1



Marshal #1

