



# SYLVAN ELVES

## LIST SYLVAN ELVES - V1 #2 - 3 213 POINTS



1400 pts (44.00 %) 515 pts (16.00 %) 135 pts (4.00 %) **638 pts (20.00 %)** 525 pts (16.00 %) 0 pts (0.00 %)

**Special** (50 Max)      **Rare** (25 Max)      **Heroes** (50 Max)      **Core** (25 Least)      **Lords** (50 Max)      **Mount** (0 NoLimit)

### Lords



#### HIGH DRUID #1

High Druid - Standard - Infantry - 20x20mm

185 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
High Druid	5	4	4	3	3	3	5	1	9	Infantry
<b>Model Rules</b>	Forest Walker • Lightning Reflexes									

**Magic** Level 3 Wizard Master . Generate spells from Path of Black Magic, Path of White Magical or any of the Paths of Battle Magic.



#### TREEFATHER ANCIENT, AVATAR OF NATURE

Treefather Ancient, Avatar of Nature - Standard - Infantry - 20x20mm

340 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Treefather Ancient, Avatar of Nature	5	6	5	7	6	6	3	6	9	Monster
<b>Model Rules</b>	Otherworldly • Stubborn • Forest Walker • Flammable • Crush Attack • Innate defence (3+)									

### Heroes



#### CHIEFTAIN - BSB

Chieftain - BSB - Standard - Infantry - 20x20mm

135 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chieftain	5	6	6	4	3	2	7	3	9	Infantry
<b>Model Rules</b>	Forest Walker • Lightning Reflexes									

**Options** May take a Longbow • Light Armour • Elven Cloak • Perforating Tip • Hail Shot

### Core



#### DRYADS #1

Dryads x10 - Standard - Infantry - 20x20mm

104 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Dryads	5	4	4	4	4	1	5	2	8	Infantry
<b>Model Rules</b>	Hatred (if joined by a Dryad Matriarch) • Otherworldly • Forest Walker									



**DRYADS #2**  
Dryads **x10** - Standard - Infantry - 20x20mm

**104 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Dryads	5	4	4	4	4	1	5	2	8	Infantry
<b>Model Rules</b>	Hatred (if joined by a Dryad Matriarch) • Otherworldly • Forest Walker									



**SYLVAN ARCHERS #2**  
Sylvan Archers **x10** - Standard - Infantry - 20x20mm

**140 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sylvan Archers	5	4	4	3	3	1	5	1	8	Infantry
<b>Model Rules</b>	Forest Walker • Lightning Reflexes • Longbow									

<b>Options</b>	May take Black Arrows (050 Choice) • Musician
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**SYLVAN ARCHERS #3**  
Sylvan Archers **x10** - Standard - Infantry - 20x20mm

**140 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sylvan Archers	5	4	4	3	3	1	5	1	8	Infantry
<b>Model Rules</b>	Forest Walker • Lightning Reflexes • Longbow									

<b>Options</b>	May take Black Arrows (050 Choice) • Musician
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**SYLVAN ARCHERS #1**  
Sylvan Archers **x10** - Standard - Infantry - 20x20mm

**150 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sylvan Archers	5	4	4	3	3	1	5	1	8	Infantry
<b>Model Rules</b>	Forest Walker • Lightning Reflexes • Longbow									

<b>Options</b>	May take Black Arrows (050 Choice) • Musician • Standard Bearer
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**Special**



**THICKET BEASTS #1**  
Thicket Beasts **x6** - Standard - Infantry - 20x20mm

**475 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Thicket Beasts	5	4	4	4	5	3	3	3	8	Monstrous Infantry
Champion	5	5	5	4	5	3	3	4	8	Monstrous Infantry
<b>Model Rules</b>	Otherworldly, • Bodyguard (Thicket Shepherd) • Forest Walker • Flammable • Armour Piercing (1) • Emboldening Boughs • Innate Defence (4+)									

<b>Options</b>	Champion
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**WILD HUNTSMEN #1**  
Wild Huntsmen **x10** - Standard - Infantry - 20x20mm

**925 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	5	5	4	4	3	1	5	1	9	Cavalry
Champion	5	6	5	4	3	1	5	2	9	Cavalry
Elven Deer	9	3	-	4	3	1	4	1	3	
<b>Model Rules</b>	Devastating Charge (Rider only) • Light Troops • Frenzy • Ward Save (6+) • Forest Walker (Rider only) • Lightning Reflexes (Rider only) • Mount's Protection (6+) • Light Armour • Light Lance									

<b>Options</b>	Shield • Champion • Musician • Standard Bearer
<b>Rare</b>	



**FOREST EAGLE #1**  
Forest Eagle - Standard - Infantry - 20x20mm

**50 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Forest Eagle	2	5	-	4	4	3	4	2	8	Monstrous Beast
<b>Model Rules</b>	Strider (Forest) • Fly (9)									



**FOREST EAGLE #2**  
Forest Eagle - Standard - Infantry - 20x20mm

**50 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Forest Eagle	2	5	-	4	4	3	4	2	8	Monstrous Beast
<b>Model Rules</b>	Strider (Forest) • Fly (9)									



**PATHFINDERS #1**  
Pathfinders **x5** - Standard - Infantry - 20x20mm

**100 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Pathfinders	5	5	5	3	3	1	5	1	8	Infantry
<b>Model Rules</b>	Skirmisher • Forest Walker • Lightning Reflexes • Scout • Master Archer • Sylvan Blades • Longbow									



**PATHFINDERS #2**  
Pathfinders **x5** - Standard - Infantry - 20x20mm

**100 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Pathfinders	5	5	5	3	3	1	5	1	8	Infantry
<b>Model Rules</b>	Skirmisher • Forest Walker • Lightning Reflexes • Scout • Master Archer • Sylvan Blades • Longbow									



**TREEFATHER #1**  
Treefather - Standard - Infantry - 20x20mm

**215 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Treefather	5	5	5	6	6	5	2	5	8	Monster
<b>Model Rules</b>	Otherworldly • Stubborn • Forest Walker • Flammable • Crush Attack • Innate defence (3+)									

## Magics

### Magic items

Hail Shot:

### Model Rules

Armour Piercing (1):

Bodyguard (Thicket Shepherd):

Crush Attack:

Dances of Cenyryn:

Devastating Charge:

Devastating Charge (Rider only):

Emboldening Boughs:

Flammable:

Fly (9):

Forest Walker:

Forest Walker (Rider only):

Frenzy:

Hatred (if joined by a Dryad Matriarch):

Immune to Psychology:

Innate defence (3+):

Innate Defence (4+):

Innate Defence (5+):

Light Armour:

Light Lance:

Light Troops:

Lightning Reflexes:

Lightning Reflexes (Rider only):

Longbow:

Master Archer:

Mount's Protection (6+):

Multiple Shots (Attacks on profile):

Not A Leader:

Otherworldly:

Otherworldly,:

Scout:

Skirmisher:

Strider (Forest):

Stubborn:

Sylvan Blades:

Ward Save ( 4+ ):

## Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Chieftain - BSB



Dryads #1



Dryads #2



Forest Eagle #1



Forest Eagle #2



High Druid #1



Pathfinders #1



Pathfinders #2



Sylvan Archers #2



Sylvan Archers #3



Sylvan Archers #1



Thicket Beasts #1



Treefather #1



Treefather Ancient, Avatar of Nature



Wild Huntsmen #1

