



# SAURIAN ANCIENTS

## LES EMPALEURS DE SKAVENS - 3 619 POINTS



Armée invincible

412 pts (11.00 %) 0 pts (0.00 %) 435 pts (12.00 %) 0 pts (0.00 %) 330 pts (9.00 %) 2442 pts (67.00 %)

**Special** (50 Max)   **Heroes** (50 Max)   **Lords** (50 Max)   **Mount** (0 NoLimit)   **Rare** (25 Max)   **Core** (25 Least)

### Lords



**MASSACREUR DE RATATA**  
Saurian Warlord - Standard - Infantry - 20x20mm

**180 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Saurian Warlord	4	6	-	5	5	3	4	5	9	Infantry
<b>Model Rules</b>	Born Predator • Cold-blooded • Innate Defence (5+)									

<b>Options</b>	Heavy Armour (only if on foot) • Paired Weapons
<b>Notes</b>	Omg



**MORT AU RAT MAGIQUE**  
Skink High Priest - Standard - Infantry - 20x20mm

**255 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Skink High Priest	6	2	3	3	3	3	4	1	7	Infantry
<b>Model Rules</b>	Telepathic Link • Strider (Water) • Cold-blooded • Innate Defence (6+)									

<b>Options</b>	Talisman of Supreme Shielding x1 • Dispel Scroll
<b>Magic</b>	Level 3 Wizard Master . Generate spells from Path of Wilderness, Heavens, Light or Nature.
<b>Notes</b>	Le changement c'est maintenant

### Core



**DEFONCEURS DE RATATA**  
Saurian Warriors x16 - Standard - Infantry - 20x20mm

**1 005 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Saurian Warriors	4	3	-	4	4	1	2	2	8	Infantry
Bonus Crocodile Warriors	-	-	-	-	-	-	-	-	-	
Champion	4	4	-	4	4	1	2	3	8	
<b>Model Rules</b>	Cold-blooded • Born Predator • Innate Defence (5+) • Shield									

<b>Options</b>	May take Spear • Champion • Standard Bearer • Crocodile Warriors • Gleaming Icon
<b>Notes</b>	Omg



**PRESSES BITE POUR SKAVENS**  
Skink Braves x10 - Standard - Infantry - 20x20mm

**630 POINTS**



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Skink Brave	6	2	3	3	2	1	4	1	5	Infantry
<b>Model Rules (Skink Brave)</b>	Strider (Water) • Cold-blooded • Javelin • Shield • Innate Defence (6+)									

<b>Options</b>	Skirmish (Max 15 Skinks and no Caimans) • May have Poisoned Attacks (Close Combat only)
<b>Notes</b>	Péon de merde



**PRESSE BITE POUR SKAVENS**  
Skink Braves x14 - Standard - Infantry - 20x20mm

662 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Skink Brave	6	2	3	3	2	1	4	1	5	Infantry
<b>Model Rules (Skink Brave)</b>	Strider (Water) • Cold-blooded • Javelin • Shield • Innate Defence (6+)									

<b>Options</b>	Skirmish (Max 15 Skinks and no Caimans) • May have Poisoned Attacks (Close Combat only)
----------------	---



**L'ESCOUADE ARBOK**  
Snake Swarms x3 - Standard - Infantry - 20x20mm

145 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Snake Swarms	5	3	-	2	2	5	1	5	10	Swarm
<b>Model Rules</b>	Venomous Tide • Cold-blooded									

<b>Options</b>	May gain Scout
<b>Notes</b>	Ça va chier

Special



**SNIPER MORT AU RATS**  
Chameleons x6 - Standard - Infantry - 20x20mm

74 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chameleons	6	2	4	3	2	1	4	1	6	Infantry
<b>Model Rules</b>	Hard Target • Scouts • Skirmishers • Strider (Water) • Cold-blooded • Blowpipe • Innate Defence (6+)									

<b>Notes</b>	+mortier cal50
--------------	----------------



**ESCOUADE TULESRATS**  
Skink Hunters x14 - Standard - Infantry - 20x20mm

338 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Hunters	6	2	3	3	2	1	4	1	6	Infantry
<b>Model Rules</b>	Skirmishers • Strider (Water) • Cold-blooded • Shield • Innate Defence (6+) • Poisoned Javelin									

<b>Options</b>	Replace Poisoned Javelin and Shield for Blowpipe
<b>Notes</b>	Lâches

Rare



**HOW TO TRANSFORM RAT IN GRUYERE**  
Spearback - Standard - Infantry - 20x20mm

60 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Spearback	6	3	4	4	4	3	4	3	6	Monstrous Beast
<b>Model Rules</b>	Living Weapon • Skirmishers • Strider (Water) • Cold-blooded • Shoot Spikes • Innate Defence (4 + )									

Notes

Piquent



### SUPER GRUYERE

Spearback - Standard - Infantry - 20x20mm

60 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Spearback	6	3	4	4	4	3	4	3	6	Monstrous Beast
<b>Model Rules</b>	Living Weapon • Skirmishers • Strider (Water) • Cold-blooded • Shoot Spikes • Innate Defence (4 + )									



### SARBACOUNETTE TUEUSE A RAT DE MERDE

Taurosaur - Standard - Infantry - 20x20mm

210 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Taurosaur	6	3	-	5	6	5	2	4	-	Ridden Monster
Skink Crew (5)	-	2	3	3	-	-	4	1	6	
<b>Model Rules</b>	Stubborn • Immune to Psychology • Cold-blooded • Impact Hits (D6+1) • Innate defence (3+) • Poisoned Javelins									

<b>Options</b>	Two Giant Blowpipes
<b>Notes</b>	Ca envoi dû pâté en croûte

## Magics

### Magic items

Dispel Scroll:

Talisman of Supreme Shielding:

### Magic banners

Gleaming Icon:

### Model Rules

Blowpipe:

Born Predator:

Cold-blooded:

Combined Strength:

Great Weapon:

Hard Target:

Immune to Psychology:

Impact Hits (D6+1):

Innate defence (3+):

Innate Defence (4 + ):

Innate Defence (4+):

Innate Defence (5+):

Innate Defence (6+):

Javelin:

Living Weapon:

Poisoned Javelin:

Poisoned Javelins:

Scout:

Scouts:

Shield:

Shoot Spikes:

Skirmishers:

Strider (Water):

Stubborn:

Telepathic Link:

Venomous Tide:

## Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Sniper mort au rats



Massacreur de ratata



Defonceurs de ratata



presses bite pour skavens



Presse bite pour skavens



Mort au rat magique



Escouade tulesrats



L'escouade arbok



How to transform rat in gruyère



Super Gruyere



Sarbacounette tueuse a rat de merde

