



BRETONNIE

ARMAND DU VEXIN - 2 000 POINTS



310 pts (16.00 %) 236 pts (12.00 %) 945 pts (47.00 %) 165 pts (8.00 %) 344 pts (17.00 %)

Lords (0 NoLimit) **Hereos** (0 NoLimit) **Core** (0 NoLimit) **Special** (0 NoLimit) **Rare** (0 NoLimit)

Lords



PROPHETESSE #1

Prophétesse - Standard - Infantry - 20x20mm

310 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Prophétesse	4	3	3	3	3	3	3	1	8	Infantry
Destrier Bretonnien	8	3	0	3	3	1	3	1	5	Cavalry
Model Rules	Aura de la Dame • Wizard(Level 3) • Hand weapon									
Model Rules (Destrier Bretonnien)	Pur-Sang									
Model Rules (Destrier Bretonnien)	Pur-Sang									

Options Wizard Level 4 • Destrier Bretonnien • Talisman of Preservation • Dispell scroll

Hereos



PALADIN #1

Paladin - Standard - Infantry - 20x20mm

106 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Paladin	4	5	3	4	4	2	5	3	8	Construction
Destrier Bretonnien	8	3	0	3	3	1	3	1	5	Cavalry
Model Rules	Hand weapon • Heavy armour									
Model Rules (Destrier Bretonnien)	Pur-Sang									
Model Rules (Destrier Bretonnien)	Pur-Sang									

Options Serment du Chevalier • Shield • Destrier Bretonnien and Caparaçon • Battle Standard Bearer • Sword of Might • Dragonhelm



DAMOISELLE DU GRAAL #1

Damoiselle du Graal - Standard - Infantry - 20x20mm

130 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Damoiselle	4	3	3	3	3	2	3	1	7	Construction
Model Rules	Aura de la Dame • Wizard(Level 1) • Hand weapon									

Options Wizard Level 2 • Icône de Quenelles

Core



CHEVALIERS DU ROYAUME #1
Chevaliers du Royaume **x8** - Standard - Infantry - 20x20mm

231 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chevalier du Royaume	4	4	3	3	3	1	3	1	8	Cavalry
Champion du Royaume	4	4	3	3	3	1	3	2	8	Cavalry
Destrier	8	3	0	3	3	1	3	1	5	
Model Rules	Serment du Chevalier • Pur-Sang • Hand weapon • Spear • Heavy armour • Shield									

Options	Champion • Musician • Standard Bearer • Banner of Swiftess
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CHEVALIERS DU ROYAUME #2
Chevaliers du Royaume **x8** - Standard - Infantry - 20x20mm

231 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chevalier du Royaume	4	4	3	3	3	1	3	1	8	Cavalry
Champion du Royaume	4	4	3	3	3	1	3	2	8	Cavalry
Destrier	8	3	0	3	3	1	3	1	5	
Model Rules	Serment du Chevalier • Pur-Sang • Hand weapon • Spear • Heavy armour • Shield									

Options	Champion • Musician • Standard Bearer • Standard of Discipline
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CHEVALIER ERRANT #1
Chevalier Errant **x9** - Standard - Infantry - 20x20mm

201 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chevalier Errant	4	3	3	3	3	1	3	1	7	Cavalry
Preux Chevalier	4	3	3	3	3	1	3	2	7	Cavalry
Destrier	8	3	0	3	3	1	3	1	5	
Model Rules	Impetuous • Serment du Chevalier • Pur-Sang • Hand weapon • Spear • Heavy armour • Shield									

Options	Champion • Musician • Standard Bearer
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HOMMES D'ARMES #1
Hommes d'Armes **x24** - Standard - Infantry - 20x20mm

147 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Homme d'Arme	4	2	2	3	3	1	3	1	5	Infantry
Prévôt	4	3	3	3	3	1	3	2	6	Infantry
Model Rules	Devoir du Paysan • Hand weapon • Shield • Light armour • Arme d'hast									

Options	Musician • Standard Bearer • Champion
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ARCHERS #2
Archers **x10** - Standard - Infantry - 20x20mm

70 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Archer	4	2	3	3	3	1	3	1	5	Infantry
Maitre-Archer	4	2	4	3	3	1	3	1	5	Infantry
Model Rules	Devoir du Paysan • Pieux de Défense • Hand weapon • Longbow • Pieux de défense									

Options	Brasero • Musician
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ARCHERS #1

Archers **x10** - Standard - Infantry - 20x20mm

65 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Archer	4	2	3	3	3	1	3	1	5	Infantry
Maitre-Archer	4	2	4	3	3	1	3	1	5	Infantry
Model Rules	Devoir du Paysan • Pieux de Défense • Hand weapon • Longbow • Pieux de défense									

Options

Brasero

Special



CHEVALIERS PEGASES #1

Chevaliers Pégases **x3** - Standard - Infantry - 20x20mm

165 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chevalier Pégase	4	4	3	3	4	2	4	1	8	Monstrous Cavalry
Champion	4	4	3	3	4	2	4	2	8	Monstrous Cavalry
Pégase	8	3	0	4	0	0	4	2	7	Swarm
Model Rules	Flying Cavalry • Serment du Chevalier • Hand weapon • Lance de cavalerie • Heavy armour • Shield									

Options

Champion

Rare



TREBUCHET #1

Trébuchet - Standard - Infantry - 20x20mm

90 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Trébuchet	-	-	-	-	7	4	-	-	-	Chariot
Paysan	4	2	2	3	3	1	3	1	5	Infantry
Maitre-Charpentier	4	3	3	3	3	1	3	1	6	Infantry
Model Rules	Devoir du Paysan • Trébuchet • Trébuchet									



TREBUCHET #2

Trébuchet - Standard - Infantry - 20x20mm

90 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Trébuchet	-	-	-	-	7	4	-	-	-	Chariot
Paysan	4	2	2	3	3	1	3	1	5	Infantry
Maitre-Charpentier	4	3	3	3	3	1	3	1	6	Infantry
Model Rules	Devoir du Paysan • Trébuchet • Trébuchet									



CHEVALIER DU GRAAL #1

Chevalier du Graal **x9** - Standard - Infantry - 20x20mm

164 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chevalier du Graal	4	5	3	4	3	1	5	2	8	Cavalry
Destrier	8	3	0	3	3	1	3	1	5	Monstrous Beast
Model Rules	Serment du Graal • Saints Vivants • Pur-Sang • Hand weapon • Lance de cavalerie • Heavy armour • Shield									

Options

Musician • Standard Bearer • Champion • Banner of Eternal Flame

Magics

Magic items

Dragonhelm: The wearer counts his armour save as being one point higher than normal. The wearer has a 2+ ward save against Flaming Attacks.

Sword of Might: Close combat attacks made with this sword are resolved at +1 Strength.

Dispell scroll: One use only. When an enemy spell has been cast, a wizard who has a dispell scroll can read it instead of attempting to dispell the spell by using dispell dice. This automatically dispells the enemy spell; no dice roll is required. Note that even a dispell scroll will not help if the spell has been cast with irresistible force. Note also that a dispell scroll cannot be used to dispell spells that remain in play other than at the moment they are cast.

Talisman of Preservation: The Talisman of Preservation grants the bearer a 4+ ward save.

Icône de Quenelles:

Magic banners

Banner of Swiftness: Models in a unit with the Banner of Swiftness have +1 to their Movement characteristic.

Standard of Discipline: Models in a unit with the Standard of Discipline have +1 Leadership, but cannot use the General's Inspiring Presence special rule.

Banner of Eternal Flame: Models in a unit with the Banner of Eternal Flame have Flaming Attacks.

Model Rules

Arme d'hast:

Aura de la Dame:

Devoir du Paysan:

Flying Cavalry:

Hand weapon:

Heavy armour:

Impetuous:

Lance de cavalerie:

Light armour:

Longbow:

Pieux de Défense:

Pieux de défense:

Pur-Sang:

Saints Vivants:

Serment du Chevalier:

Serment du Graal:

Shield:

Spear:

Trébuchet:

Trébuchet:

Wizard:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Paladin #1



Prophétesse #1



Chevaliers du Royaume #1



Chevaliers du Royaume #2



Chevalier Errant #1



Hommes d'Armes #1



Archers #2



Archers #1



Chevaliers Pégases #1



Trébuchet #1



Trébuchet #2



Chevalier du Graal #1



Damoselle du Graal #1

