



DREAD ELVES

FINAL NAB - 7 170 POINTS



350 pts (5.00 %) 2785 pts (39.00 %) 2900 pts (40.00 %) 820 pts (11.00 %) 315 pts (4.00 %) 200 pts (3.00 %)

Heroes (50 Max) **Core** (25 Least) **Special** (50 Max) **Rare** (25 Max) **Lords** (50 Max) **Mount** (0 NoLimit)

Lords



EXALTED ORACLE #1

Exalted Oracle - Standard - Infantry - 20x20mm

315 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Exalted Oracle	5	4	4	3	3	3	5	1	9	Infantry
Model Rules	Master of the Dark Arts • Lightning Reflexes • Killer Instinct									

Options	Level 4 (Wizard Master) • Talisman of Greater Shielding x1 • Ring of Fire • Book of Arcane Power (Lords)
Magic	Level 3 Wizard Master . Generate spells from any Path of Battle Magic or Path of Black Magic. If the Cult of Yema upgrade is chosen, only spells from the Path of Lust or Path of Black Magic may be generated.

Heroes



CULT OF NABH PRIEST - BSB

Cult of Nabh Priest - BSB - Standard - Infantry - 20x20mm

350 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cult of Nabh Priest	5	6	6	4	3	2	7	3	8	Infantry
Wagon	-	-	-	5	6	5	-	-	-	Chariot
Disciples of Nabh (3)	-	3	4	3	-	-	5	1	8	Infantry
Will of the Gods	8	-	-	-	-	-	-	-	-	
Model Rules	Poisoned Attacks • Lightning Reflexes • Devastating Charge • Hatred • Paired Weapons									
Model Rules (Wagon)	Divine Blessing • Magic Resistance(1) • Fear • Poisoned Attacks • Large Target • Ward Save (4+) • Lightning Reflexes • Devastating Charge • Hatred • Scythes • Killer Instinct • Paired Weapons • Mount's Protection (6+) • Light Armour									
Model Rules (Wagon)	Divine Blessing • Magic Resistance(1) • Fear • Poisoned Attacks • Large Target • Ward Save (4+) • Lightning Reflexes • Devastating Charge • Hatred • Scythes • Killer Instinct • Paired Weapons • Mount's Protection (6+) • Light Armour									

Options	Executioner's Blade • Mount : Divine Altar of Nabh • War Standard • Divine Icon
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Core



BLADES OF NABH #1

Blades of Nabh x30 - Standard - Infantry - 20x20mm

1 595 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Blades of Nabh	5	4	4	3	3	1	5	1	8	Infantry
Champion	5	5	5	3	3	1	5	2	8	Infantry
Model Rules	Poisoned Attacks • Lightning Reflexes • Devastating Charge • Killer Instinct • Paired Weapons									

Options	Champion • Musician • Standard Bearer • Banner of Speed
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REPEATER AUXILIARIES #1
Repeater Auxiliaries **x17** - Standard - Infantry - 20x20mm

1 190 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Repeater Auxiliaries	5	4	4	3	3	1	5	1	8	Infantry
Champion	5	5	5	3	3	1	5	2	8	Infantry
Model Rules	Lightning Reflexes • Killer Instinct • Light Armour • Repeater Crossbow									

Options	Champion • Standard Bearer
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Special



DREAD KNIGHTS #1
Dread Knights **x5** - Standard - Infantry - 20x20mm

670 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	5	5	4	4	3	1	6	1	9	Cavalry
Champion	5	6	5	4	3	1	6	2	9	Cavalry
Raptor	7	3	-	4	4	1	2	2	5	
Model Rules	Killer Instinct (Knight only) • Lightning Reflexes (Knight only) • Stupidity • Heavy Armour • Lance • Mount's Protection (5+) • Shield									

Options	Champion • Standard Bearer
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DREAD KNIGHTS #2
Dread Knights **x5** - Standard - Infantry - 20x20mm

670 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	5	5	4	4	3	1	6	1	9	Cavalry
Champion	5	6	5	4	3	1	6	2	9	Cavalry
Raptor	7	3	-	4	4	1	2	2	5	
Model Rules	Killer Instinct (Knight only) • Lightning Reflexes (Knight only) • Stupidity • Heavy Armour • Lance • Mount's Protection (5+) • Shield									

Options	Champion • Standard Bearer
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HARPIES #1
Harpies **x5** - Standard - Infantry - 20x20mm

65 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Harpy	5	3	-	3	3	1	5	2	6	Infantry
Model Rules	Fly (10) • Skirmishers • Insignificant									

Options	
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HARPIES #2
Harpies **x5** - Standard - Infantry - 20x20mm

65 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Harpy	5	3	-	3	3	1	5	2	6	Infantry
Model Rules	Fly (10) • Skirmishers • Insignificant									



TOWER GUARD #1
Tower Guard **x25** - Standard - Infantry - 20x20mm

1 430 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Tower Guard	5	5	4	3	3	1	6	2	9	Infantry
Champion	5	6	5	3	3	1	6	3	9	Infantry
Bonus Dread Guard	-	+1	-	-	-	-	-	-	-	
Model Rules	Bodyguard • Immune to Psychology • Lightning Reflexes • Armour Piercing (1) • Killer Instinct • Halberd • Heavy Armour									
Model Rules (Bonus Dread Guard)	Fight in Extra Ranks									

Options	Champion • Musician • Standard Bearer • May be upgraded to Dread Guardians
Rare	



DARK ACOLYTES #1
Dark Acolytes **x5** - Standard - Infantry - 20x20mm

660 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	5	4	4	4	3	1	5	2	8	Cavalry
Champion	5	5	5	4	3	2	5	3	8	Cavalry
Elven Horse	9	3	-	3	3	1	4	1	3	
Model Rules	Ward Save (4+) • Lightning Reflexes (Rider only) • Light Troops • Poisoned Attacks (Rider only) • Killer Instinct (Rider only)									

Options	Champion
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DREAD REAPER #1
Dread Reaper - Standard - Infantry - 20x20mm

80 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Bolt Thrower	-	-	-	-	7	2	-	-	-	War Machine
Crew (2)	5	4	4	3	3	-	5	1	8	
Model Rules	Killer Instinct (Crew only) • Lightning Reflexes (Crew only) • Elven Bolt Thrower • Light Armour									

Options	May purchase Repeating Shot
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DREAD REAPER #2
Dread Reaper - Standard - Infantry - 20x20mm

80 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Bolt Thrower	-	-	-	-	7	2	-	-	-	War Machine
Crew (2)	5	4	4	3	3	-	5	1	8	
Model Rules	Killer Instinct (Crew only) • Lightning Reflexes (Crew only) • Elven Bolt Thrower • Light Armour									

Options	May purchase Repeating Shot
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Magics

Magic items

Divine Icon:

Book of Arcane Power (Lords):

Ring of Fire:

Talisman of Greater Shielding:

Magic banners

Banner of Speed:

War Standard:

Model Rules

Armour Piercing (1):

Bodyguard:

Devastating Charge:

Elven Bolt Thrower:

Fight in Extra Ranks:

Fly (10):

Halberd:

Hatred:

Heavy Armour:

Immune to Psychology:

Insignificant:

Killer Instinct:

Killer Instinct (Crew only):

Killer Instinct (Knight only):

Killer Instinct (Rider only):

Lance:

Light Armour:

Light Troops:

Lightning Reflexes:

Lightning Reflexes (Crew only):

Lightning Reflexes (Knight only):

Lightning Reflexes (Rider only):

Master of the Dark Arts:

Mount's Protection (5+):

Paired Weapons:

Poisoned Attacks:

Poisoned Attacks (Rider only):

Repeater Crossbow:

Shield:

Skirmishers:

Stupidity:

Ward Save (4+):

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Blades of Nabh #1



Cult of Nabh Priest - BSB



Dark Acolytes #1



Dread Knights #1



Dread Knights #2



Dread Reaper #1



Dread Reaper #2



Exalted Oracle #1



Harpies #1



Harpies #2



Repeater Auxiliaries #1



Tower Guard #1

