



# ORCS AND GOBLINS

## LIST ORCS AND GOBLINS - V1 #1 - 5 992 POINTS



220 pts (4.00 %) 903 pts (15.00 %) 611 pts (10.00 %) 148 pts (2.00 %) 4110 pts (69.00 %) 75 pts (1.00 %)

**Rare** (25 Max)      **Special** (50 Max)      **Lords** (50 Max)      **Heroes** (50 Max)      **Core** (25 Least)      **Mount** (0 NoLimit)

### Lords



#### GOBLIN BIG SHAMAN #1

Goblin Big Shaman - *Standard - Infantry - 20x20mm*

295 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Goblin	4	2	3	3	4	3	3	1	6	Infantry
<b>Model Rules (Cave Goblin)</b>	Hatred (Army book: Dwarven Holds) • Insignificant • Unruly									

<b>Options</b>	Level 4 (Wizard Master) • Cave Goblin • 2 Power 'Shrooms
<b>Magic items</b>	Tome of Arcane Lore (Lords) • Talisman of Supreme Shielding
<b>Magic</b>	Level 3 Wizard Master . Generate spells from Path of the Little Green Gods, Path of Shadow



#### GOBLIN KING #2

Goblin King - *Standard - Infantry - 20x20mm*

123 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Goblin	4	5	4	4	4	3	5	4	8	Infantry
Cave Gnasher	3D6	4	-	6	4	3	3	3	3	Monstrous Beast
<b>Model Rules</b>	Light Armour									
<b>Model Rules (Cave Goblin)</b>	Hatred (Dwarven Holds) • Insignificant • Unruly									
<b>Model Rules (Cave Gnasher)</b>	Impact Hits (1) • Bouncers • Hard Target • Oi, it bites ! • Fly (6) • Mount's Protection (6+)									
<b>Model Rules (Cave Gnasher)</b>	Impact Hits (1) • Bouncers • Hard Target • Oi, it bites ! • Fly (6) • Mount's Protection (6+)									

<b>Options</b>	Shield • Heavy Armour • Mount : Cave Gnasher • Cave Goblin • May take Green Tide (General only)
<b>Magic items</b>	Backstabbing Dirks • Dragonscale Helm



#### GOBLIN KING #1

Goblin King - *Standard - Infantry - 20x20mm*

193 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Goblin	4	5	4	4	4	3	5	4	8	Infantry
Cave Gnasher	3D6	4	-	6	4	3	3	3	3	Monstrous Beast
<b>Model Rules</b>	Light Armour									
<b>Model Rules (Cave Goblin)</b>	Hatred (Dwarven Holds) • Insignificant • Unruly									
<b>Model Rules (Cave Gnasher)</b>	Impact Hits (1) • Bouncers • Hard Target • Oi, it bites ! • Fly (6) • Mount's Protection (6+)									
<b>Model Rules (Cave Gnasher)</b>	Impact Hits (1) • Bouncers • Hard Target • Oi, it bites ! • Fly (6) • Mount's Protection (6+)									

<b>Options</b>	Heavy Armour • Mount : Cave Gnasher • Cave Goblin
<b>Magic items</b>	Axe of the Aporcalypse (Lord) • Hardened Shield • Talisman of Greater Shielding • Potion of Swiftmess

### Heroes



## GOBLIN CHIEF - BSB

Goblin Chief - BSB - Standard - Infantry - 20x20mm

**148** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Gnasher	3D6	4	-	6	4	3	3	3	3	Monstrous Beast
<b>Model Rules</b>	Light Armour									
<b>Model Rules (Cave Gnasher)</b>	Impact Hits (1) • Bouncers • Hard Target • Oi, it bites ! • Fly (6) • Mount's Protection (6+)									
<b>Model Rules (Cave Gnasher)</b>	Impact Hits (1) • Bouncers • Hard Target • Oi, it bites ! • Fly (6) • Mount's Protection (6+)									

<b>Options</b>	May take Shield • Light Lance • Cave Goblin • Mount : Cave Gnasher
<b>Magic items</b>	Bluffer's Helm - cannot be taken by Large Targets • Pan of Protection Pinchin' - Goblins only

### Core



## GOBLINS #1

Goblins x40 - Standard - Infantry - 20x20mm

**1 370** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Goblin	4	2	3	3	3	1	3	1	5	Infantry
Bonus Champion	-	+1	+1	-	-	-	-	+1	-	
<b>Model Rules (Cave Goblin)</b>	Insignificant • Unruly • Hatred (Army book: Dwarven Holds)									

<b>Options</b>	Cave Goblin • Take Nets • Spears & Shields • Champion • Musician • Standard Bearer
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## GOBLINS #2

Goblins x40 - Standard - Infantry - 20x20mm

**1 370** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Goblin	4	2	3	3	3	1	3	1	5	Infantry
Bonus Champion	-	+1	+1	-	-	-	-	+1	-	
<b>Model Rules (Cave Goblin)</b>	Insignificant • Unruly • Hatred (Army book: Dwarven Holds)									

<b>Options</b>	Cave Goblin • Take Nets • Spears & Shields • Champion • Musician • Standard Bearer
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## GOBLINS #3

Goblins x40 - Standard - Infantry - 20x20mm

**1 370** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Goblin	4	2	3	3	3	1	3	1	5	Infantry
Bonus Champion	-	+1	+1	-	-	-	-	+1	-	
<b>Model Rules (Cave Goblin)</b>	Insignificant • Unruly • Hatred (Army book: Dwarven Holds)									

<b>Options</b>	Cave Goblin • Take Nets • Spears & Shields • Champion • Musician • Standard Bearer
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### Special



## GNASHER DASHERS #1

Gnasher Dashers x10 - Standard - Infantry - 20x20mm

**110** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Gnasher Dasher	3D6	4	-	5	3	1	4	2	5	Cavalry
Cave Goblin	-	2	3	3	3	1	3	1	5	
<b>Model Rules</b>	Rows of Teeth • Immune to Psychology • Skirmishers • Oi, it bites ! • Fly (6) • Mount's Protection (6+) • Light Armour									
<b>Model Rules (Cave Goblin)</b>	Insignificant • Unruly • Hatred (Army book: Dwarven Holds)									



### GNASHER DASHERS #3

Gnasher Dashers x10 - Standard - Infantry - 20x20mm

110 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Gnasher Dasher	3D6	4	-	5	3	1	4	2	5	Cavalry
Cave Goblin	-	2	3	3	3	1	3	1	5	
<b>Model Rules</b>	Rows of Teeth • Immune to Psychology • Skirmishers • Oi, it bites ! • Fly (6) • Mount's Protection (6+) • Light Armour									
<b>Model Rules (Cave Goblin)</b>	Insignificant • Unruly • Hatred (Army book: Dwarven Holds)									



### GNASHER HERD #1

Gnasher Herd x20 - Standard - Infantry - 20x20mm

160 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Gnasher	5	4	-	5	3	1	4	2	5	War Beast
<b>Model Rules</b>	Oi, it bites ! • They're Everywhere ! • Immune to Psychology • Insignificant									



### SCRAP WAGON #1

Scrap Wagon - Standard - Infantry - 20x20mm

55 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Scrap Wagon	3D6	-	-	4	4	4	-	-	-	Chariot
Grotlings (1°)	-	2	3	2	-	-	2	5	4	
<b>Model Rules</b>	Shambolic (3d6) • Impact Hits (2D6) • Unstable • Pursuit Mode • Insignificant • Mount's Protection (6+) • Throwing Weapons									

<b>Options</b>	Smells Like Green Spirit
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### SPLATTERER #1

Splatterer - Standard - Infantry - 20x20mm

90 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Machine	-	-	-	-	7	3	-	-	-	War Machine
Common Goblin (3)	4	2	3	3	3	-	2	1	6	
<b>Model Rules</b>	Insignificant • Stone Thrower									



### TROLL #1

Troll x8 - Standard - Infantry - 20x20mm

378 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Cave Troll	6	3	2	5	4	3	1	3	4	Monstrous Infantry
<b>Model Rules</b>	Troll Belch • Fear • Stupidity • Regeneration (4+)									
<b>Model Rules (Cave Troll)</b>	Magic Resistance (3) • Innate Defence (4+)									

<b>Options</b>	Cave Troll
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Rare



## GNASHER WRECKING TEAM #1

Gnasher Wrecking Team - *Standard - Infantry - 20x20mm*

**65** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Gnasher Wrecking Team	3D6	-	-	6	4	3	3	2	3	Monstrous Beast
<b>Model Rules</b>	Accident Prone • Look At 'Em Go! • Hard Target • Ricochet (1d6) • Shambolic (3d6)									



## GNASHER WRECKING TEAM #2

Gnasher Wrecking Team - *Standard - Infantry - 20x20mm*

**65** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Gnasher Wrecking Team	3D6	-	-	6	4	3	3	2	3	Monstrous Beast
<b>Model Rules</b>	Accident Prone • Look At 'Em Go! • Hard Target • Ricochet (1d6) • Shambolic (3d6)									



## SKEWERER #1

Skewerer x2 - *Standard - Infantry - 20x20mm*

**90** POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Machine	-	-	-	-	7	3	-	-	-	War Machine
Crew (3)	4	2	3	3	3	-	2	1	6	
<b>Model Rules</b>	Insignificant • Ballista									

### Magics

#### Magic items

**Axe of the Apocalypse (Lord):**

**Backstabbing Dirks:**

**Bluffer's Helm - cannot be taken by Large Targets:**

**Dragonscale Helm:**

**Hardened Shield:**

**Pan of Protection Pinchin' - Goblins only:**

**Potion of Swiftens:**

**Talisman of Greater Shielding:**

**Talisman of Supreme Shielding:**

**Tome of Arcane Lore (Lords):**

#### Model Rules

**Accident Prone:**

**Ballista:**

**Distracting:**

**Fear:**

**Fly (6):**

**Hard Target:**

**Hatred (Army book: Dwarven Holds):**

**Hatred (Dwarven Holds):**

**Immune to Psychology:**

**Impact Hits (2D6):**

**Innate Defence ( 4+ ):**

**Insignificant:**

**Lethal Strike:**

**Light Armour:**

**Lightning Reflexes (only for their first round of combat in the game):**

**Look At ‘Em Go!:**

**Magic Resistance (3):**

**Mount’s Protection (6+):**

**Multiple Wounds (D3, Infantry and Cavalry):**

**Oi, it bites !:**

**Paired Weapons:**

**Pursuit Mode:**

**Regeneration (4+):**

**Ricochet (1d6):**

**Rows of Teeth:**

**Running Amok!::**

**Shambolic (2d6):**

**Shambolic (3d6):**

**Skirmishers:**

**Stone Thrower:**

**Strider (Forests):**

**Strider (Water):**

**Stupidity:**

**They’re Everywhere !:**

**Throwing Weapon:**

**Throwing Weapons:**

**Troll Belch:**

**Unruly:**

**Unstable:**

## Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Gnasher Dashers #1



Gnasher Dashers #3



Gnasher Herd #1



Gnasher Wrecking Team #1



Gnasher Wrecking Team #2



Goblin Big Shaman #1



Goblin Chief - BSB



Goblin King #2



Goblin King #1



Goblins #1



Goblins #2



Goblins #3



Scrap Wagon #1



Skewerer #1



Splatterer #1



Troll #1

