



WARRIORS OF THE DARK GODS

LIST WARRIORS OF THE DARK GODS - V1 #1 - 5 231 POINTS



295 pts (6.00%) 3114 pts (60.00%) 250 pts (5.00%) 1312 pts (25.00%) 260 pts (5.00%) 0 pts (0.00%)

Heroes **Core** **Rare** **Special** **Lords** **Mount**
 (50 Max) (25 Least) (25 Max) (50 Max) (50 Max) (0 NoLimit)

Lords



LORD OF CHAOS #2

Lord of Chaos - Standard - Infantry - 20x20mm

260 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Lord of Chaos	4	8	3	5	5	3	7	5	9	Infantry
Model Rules	Mark of True Chaos • Gaze of the Gods • Inspire Greatness • Plate Armour									

Options	Lust • Shield
Magic items	Sword of Skill • Dragonscale Helm • Sprout of Rebirth

Heroes



HARBINGER OF CHAOS - BSB

Harbinger of Chaos - BSB - Standard - Infantry - 20x20mm

170 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Harbinger of Chaos	4	7	3	5	4	2	6	4	8	Infantry
Model Rules	Mark of True Chaos • Gaze of the Gods • Inspire Greatness • Plate Armour									

Options	Lust
Magic items	Hardened Shield • Razor Blade
Magic banners	Banner of Discipline (Banner Enchantment)



SORCERER #1

Sorcerer - Standard - Infantry - 20x20mm

125 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sorcerer	4	5	3	4	4	2	4	2	8	Infantry
Model Rules	Mark of True Chaos • Gaze of the Gods • Plate Armour									

Magic items	Dispel Scroll
Magic	Level 1 Wizard Apprentice . Generates spells from Paths of Magic that depends on the model's Mark of the Dark Gods.

Core



BARBARIANS #1

Barbarians x42 - Standard - Infantry - 20x20mm

1 530 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Barbarian	4	4	3	3	3	1	3	1	7	Infantry
Model Rules	Mark of True Chaos • Light Armour									

Options	Musician • Standard Bearer
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FALLEN #1

Fallen x6 - Standard - Infantry - 20x20mm

100 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Fallen	6	4	-	4	4	1	4	D3	8	Infantry
Model Rules	Random Attacks (D3) • Immune to Psychology • Skirmishers • Frenzy • Mark of True Chaos • Plate Armour									



WARHOUNDS #1

Warhounds x6 - Standard - Infantry - 20x20mm

49 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Warhounds	7	4	-	3	3	1	3	1	5	War Beast
Model Rules	Insignificant • Poisoned Attacks • Vanguard									



WASTELAND WARRIORS #1

Wasteland Warriors x30 - Standard - Infantry - 20x20mm

1 435 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Wasteland Warriors	4	5	3	4	4	1	4	2	8	Infantry
Champion	4	6	4	4	4	1	4	3	8	Infantry
Model Rules	Mark of True Chaos • Plate Armour • Shield									

Options

Lust • Champion • Musician • Standard Bearer

Magic banners

War Standard (Banner Enchantment)

Special



BLOODBEAST #1

Bloodbeast - Standard - Infantry - 20x20mm

175 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Bloodbeast	7	3	0	6	5	5	3	5	4	Monster
Model Rules	Frenzy • Hatred • Rites of Binding • Innate Defence (4+)									



BLOODBEAST #2

Bloodbeast - Standard - Infantry - 20x20mm

175 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Bloodbeast	7	3	0	6	5	5	3	5	4	Monster
Model Rules	Frenzy • Hatred • Rites of Binding • Innate Defence (4+)									



DRAGON CENTAURS #1

Dragon Centaurs x6 - Standard - Infantry - 20x20mm

847 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Dragon Centaurs	7	4	2	5	5	4	2	3	8	Monstrous Beast
Model Rules	Stomp(2) • Mark of True Chaos • Lightning Rage • Light Armour • Innate Defence (5+)									

Options

Paired Weapons • Standard Bearer

**WASTELAND CHARIOT #1**
Wasteland Chariot - *Standard - Infantry - 20x20mm*

115 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Chariot	-	-	-	5	4	-	-	-	-	Chariot
Crew (2)	-	5	3	4	-	-	4	2	8	
Waste Steeds (2)	8	3	-	4	-	4	3	1	8	
Model Rules	Impact Hits (+1) • Mark of True Chaos • Halberd • Plate Armour									

Options

Lust

Rare

**ELDER DRAGON CENTAUR #1**
Elder Dragon Centaur - *Standard - Infantry - 20x20mm*

250 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Elder Dragon Centaur	7	6	3	6	6	6	4	5	9	Monster
Model Rules	Lightning Rage • Swiftstride • Immune to Psychology • Innate Defence (4+)									

Options

Paired Weapons

Magics**Magic items**

Dispel Scroll:

Dragonscale Helm:

Hardened Shield:

Razor Blade:

Sprout of Rebirth:

Sword of Skill:

Magic banners

Banner of Discipline:

War Standard:

Model Rules

Frenzy:

Frenzy:

Gaze of the Gods:

Halberd:

Hatred:

Immune to Psychology:

Impact Hits (+1):

Innate Defence (4+):

Innate Defence (5+):

Insignificant:

Inspire Greatness:

Light Armour:

Lightning Rage:

Mark of True Chaos:

Plate Armour:

Poisoned Attacks:

Random Attacks (D3):

Rites of Binding:

Shield:

Skirmishers:

Stomp(2):

Swiftstride:

Vanguard:

Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Barbarians #1



Bloodbeast #1



Bloodbeast #2



Dragon Centaurs #1



Elder Dragon Centaur #1



Fallen #1



Harbinger of Chaos - BSB



Lord of Chaos #2



Sorcerer #1



Warhounds #1



Wasteland Chariot #1



Wasteland Warriors #1

