



SYLVAN ELVES

LIST SYLVAN ELVES - V1 #9 - 3 784 POINTS



1401 pts (37.00%) 315 pts (8.00%) 525 pts (14.00%) 1198 pts (32.00%) 345 pts (9.00%) 40 pts (1.00%)

Special (50 Max) **Rare** (25 Max) **Heroes** (50 Max) **Core** (25 Least) **Lords** (50 Max) **Mount** (0 NoLimit)

Lords



TREEFATHER ANCIENT, AVATAR OF NATURE

Treefather Ancient, Avatar of Nature - Standard - Infantry - 20x20mm

345 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Treefather Ancient, Avatar of Nature	5	6	5	7	6	6	3	6	9	Monster
Model Rules	Otherworldly • Stubborn • Forest Walker • Flammable • Crush Attack • Innate defence (3+)									

Options	Oaken Crown - General only
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Heroes



DRUID #2

Druid - Standard - Infantry - 20x20mm

105 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Druid	5	4	4	3	3	2	5	1	8	Infantry
Model Rules	Forest Walker • Lightning Reflexes									

Magic items	Dispel Scroll
Magic	Level 1 Wizard Apprentice . Generate spells from Path of Black Magic, White Magic or any of the Battle Magic Paths.



DRUID #2

Druid - Standard - Infantry - 20x20mm

185 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Druid	5	4	4	3	3	2	5	1	8	Infantry
Unicorn	10	5	-	5	4	3	5	2	8	War Beast
Model Rules	Forest Walker • Lightning Reflexes									
Model Rules (Unicorn)	Magic Resistance (2) • Magical Attacks • Strider (Forest) • Mount's Protection (6+)									
Model Rules (Unicorn)	Magic Resistance (2) • Magical Attacks • Strider (Forest) • Mount's Protection (6+)									

Options	Level 2 (Wizard Apprentice) • Mount : Unicorn
Magic items	Sceptre of Power (Heroes) • Bow of Wyscan
Magic	Level 1 Wizard Apprentice . Generate spells from Path of Black Magic, White Magic or any of the Battle Magic Paths.



DRYAD MATRIARCH #1

Dryad Matriarch - Standard - Infantry - 20x20mm

75 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Dryad Matriarch	5	6	6	4	4	2	7	3	9	Infantry
Model Rules	Hatred • Otherworldly • Forest Walker									

Options	Level 1 Wizard Apprentice
Magic	Level 1 Wizard Apprentice . Generate spells from Path of Nature or Wilderness.



THICKET SHEPHERD - BSB
Thicket Shepherd - BSB - Standard - Infantry - 20x20mm

160 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Thicket Shepherd	5	5	4	5	5	4	4	4	9	Monstrous Infantry
Model Rules	Otherworldly • Forest Walker • Flammable • Innate Defence (4+) • Armour Piercing (1) • Emboldening Boughs									

Options	Entwined Roots
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Core



DRYADS #1
Dryads x24 - Standard - Infantry - 20x20mm

862 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Dryads	5	4	4	4	4	1	5	2	8	Infantry
Champion	5	5	5	4	4	1	5	3	8	Infantry
Model Rules	Hatred (if joined by a Dryad Matriarch) • Otherworldly • Forest Walker									

Options	Champion • Musician • Standard Bearer
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SYLVAN ARCHERS #2
Sylvan Archers x10 - Standard - Infantry - 20x20mm

150 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sylvan Archers	5	4	4	3	3	1	5	1	8	Infantry
Model Rules	Forest Walker • Lightning Reflexes • Longbow									

Options	May take Black Arrows (050 Choice) • Musician • Standard Bearer
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SYLVAN ARCHERS #1
Sylvan Archers x13 - Standard - Infantry - 20x20mm

186 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Sylvan Archers	5	4	4	3	3	1	5	1	8	Infantry
Model Rules	Forest Walker • Lightning Reflexes • Longbow									

Options	May take Black Arrows (050 Choice) • Musician • Standard Bearer
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Special



KESTREL KNIGHTS #1
Kestrel Knights x3 - Standard - Infantry - 20x20mm

393 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	5	5	4	4	3	1	5	1	9	Monstrous Cavalry
Kestrel	2	5	-	4	4	3	4	2	5	
Model Rules	Fast Cavalry • Fly (9) • Forest Walker (Rider only) • Lightning Reflexes (Rider only) • Sylvan Lance • Mount's Protection (6+) • Longbow									
Model Rules (Rider)	Devastating Charge									
Model Rules (Kestrel)	Armour Piercing (1)									

Options	May exchange Longbow for Shield • Light Armour • Skirmishers (max 3 models)
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KESTREL KNIGHTS #2

Kestrel Knights x3 - Standard - Infantry - 20x20mm

393 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Rider	5	5	4	4	3	1	5	1	9	Monstrous Cavalry
Kestrel	2	5	-	4	4	3	4	2	5	
Model Rules	Fast Cavalry • Fly (9) • Forest Walker (Rider only) • Lightning Reflexes (Rider only) • Sylvan Lance • Mount's Protection (6+) • Longbow									
Model Rules (Rider)	Devastating Charge									
Model Rules (Kestrel)	Armour Piercing (1)									

Options	May exchange Longbow for Shield • Light Armour • Skirmishers (max 3 models)
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THICKET BEASTS #1

Thicket Beasts x7 - Standard - Infantry - 20x20mm

615 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Thicket Beasts	5	4	4	4	5	3	3	3	8	Monstrous Infantry
Champion	5	5	5	4	5	3	4	4	8	Monstrous Infantry
Model Rules	Otherworldly, • Bodyguard (Thicket Shepherd) • Forest Walker • Flammable • Armour Piercing (1) • Emboldening Boughs • Innate Defence (4+)									

Options	Champion • Musician • Standard Bearer • (Entwined Roots)
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Rare



FOREST EAGLE #1

Forest Eagle - Standard - Infantry - 20x20mm

50 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Forest Eagle	2	5	-	4	4	3	4	2	8	Monstrous Beast
Model Rules	Strider (Forest) • Fly (9)									



FOREST EAGLE #2

Forest Eagle - Standard - Infantry - 20x20mm

50 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Forest Eagle	2	5	-	4	4	3	4	2	8	Monstrous Beast
Model Rules	Strider (Forest) • Fly (9)									



TREEFATHER #1

Treefather - Standard - Infantry - 20x20mm

215 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Treefather	5	5	5	6	6	5	2	5	8	Monster
Model Rules	Otherworldly • Stubborn • Forest Walker • Flammable • Crush Attack • Innate defence (3+)									

Magics

Magic items

Bow of Wyscan:

Dispel Scroll:

Sceptre of Power (Heroes):

Model Rules

Armour Piercing (1):

Bodyguard (Thicket Shepherd):

Crush Attack:

Devastating Charge:

Emboldening Boughs:

Fast Cavalry:

Flammable:

Fly (9):

Forest Walker:

Forest Walker (Rider only):

Hatred:

Hatred (if joined by a Dryad Matriarch):

Innate defence (3+):

Innate Defence (4+):

Innate Defence (4+):

Lightning Reflexes:

Lightning Reflexes (Rider only):

Longbow:

Mount's Protection (6+):

Otherworldly:

Otherworldly,:

Strider (Forest):

Stubborn:

Sylvan Lance:

Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Druid #2



Druid #2



Dryad Matriarch #1



Dryads #1



Forest Eagle #1



Forest Eagle #2



Kestrel Knights #1



Kestrel Knights #2



Sylvan Archers #2



Sylvan Archers #1



Thicket Beasts #1



Thicket Shepherd - BSB



Treefather #1



Treefather Ancient, Avatar of Nature

