



# OGRE KHANS

## KIELCE 24 - 285 POINTS



Turniej

0 pts (0.00 %)  
 0 pts (0.00 %)  
 0 pts (0.00 %)  
 0 pts (0.00 %)  
 285 pts (100.00 %)  
 0 pts (0.00 %)

**Special**  
**Core**  
**Rare**  
**Lords**  
**Heroes**  
**Mount**

(50 Max)  
 (25 Least)  
 (25 Max)  
 (50 Max)  
 (50 Max)  
 (0 NoLimit)

### Heroes

#### KHAN

Khan - BSB - Standard - Infantry - 20x20mm

## 130 POINTS

| Troops             | M                                    | WS | BS | S | T | W | I | A | Ld | Type               |
|--------------------|--------------------------------------|----|----|---|---|---|---|---|----|--------------------|
| Khan               | 6                                    | 5  | 4  | 5 | 5 | 4 | 3 | 4 | 8  | Monstrous Infantry |
| <b>Model Rules</b> | Sons of the Avalanche • Heavy Armour |    |    |   |   |   |   |   |    |                    |

#### SHAMAN

Shaman - Standard - Infantry - 20x20mm

## 155 POINTS

| Troops             | M                     | WS | BS | S | T | W | I | A | Ld | Type               |
|--------------------|-----------------------|----|----|---|---|---|---|---|----|--------------------|
| Shaman             | 6                     | 3  | 3  | 4 | 4 | 4 | 2 | 3 | 7  | Monstrous Infantry |
| <b>Model Rules</b> | Sons of the Avalanche |    |    |   |   |   |   |   |    |                    |

|                    |  |
|--------------------|--|
| <b>Options</b>     | Level 2 (Wizard Apprentice)  |
| <b>Magic items</b> | Ring of Fire   |
| <b>Magic</b>       | Level 1 Wizard Apprentice . Generate spells from Path of Beasts or Path of Butchery. |

### Magics

### Magic items

**Ring of Fire:**

### Model Rules

**Heavy Armour:**

**Sons of the Avalanche:**

### Qr codes of your army

Your can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Khan

Shaman

