



# ORCS AND GOBLINS

## 750 POINTS AMBUSH GOBELINS - 2 672 POINTS



225 pts (8.00%) 90 pts (3.00%) 122 pts (5.00%) 192 pts (7.00%) 2043 pts (76.00%) 50 pts (2.00%)  
**Rare**      **Special**      **Lords**      **Heroes**      **Core**      **Mount**  
 (25 Max)      (50 Max)      (50 Max)      (50 Max)      (25 Least)      (0 NoLimit)

### Lords



#### GOBLIN KING #1

Goblin King - Standard - Infantry - 20x20mm

122 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Forest Goblin	4	5	4	4	4	3	4	4	8	Infantry
Huntsmen Spider	7	3	-	4	4	3	4	3	7	Monstrous Beast
<b>Model Rules</b>	Light Armour									
<b>Model Rules (Forest Goblin)</b>	Strider (Forests) • Insignificant • Unruly									
<b>Model Rules (Huntsmen Spider)</b>	Poisoned Attacks • Strider • Mount's Protection (5+)									
<b>Model Rules (Huntsmen Spider)</b>	Poisoned Attacks • Strider • Mount's Protection (5+)									

<b>Options</b>	Forest Goblin • Mount : Huntsmen Spider • Shortbow • May take Green Tide (General only)
<b>Magic items</b>	Razor Blade • Hardened Shield • Dusk Stone

### Heroes



#### GOBLIN CHIEF - BSB

Goblin Chief - BSB - Standard - Infantry - 20x20mm

77 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Scuttler Spider	7	3	-	3	3	1	4	1	2	War Beast
<b>Model Rules</b>	Light Armour									
<b>Model Rules (Scuttler Spider)</b>	Strider • Poisoned Attacks • Fast Cavalry • Scout • Mount's Protection (6+)									
<b>Model Rules (Scuttler Spider)</b>	Strider • Poisoned Attacks • Fast Cavalry • Scout • Mount's Protection (6+)									

<b>Options</b>	Short Bow • May take Shield • Mount : Scuttler Spider
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#### GOBLIN SHAMAN #1

Goblin Shaman - Standard - Infantry - 20x20mm

115 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Forest Goblin	4	2	3	3	3	2	2	1	6	Infantry
Scuttler Spider	7	3	-	3	3	1	4	1	2	War Beast
<b>Model Rules (Forest Goblin)</b>	Insignificant • Unruly • Strider (Forests)									
<b>Model Rules (Scuttler Spider)</b>	Strider • Poisoned Attacks • Fast Cavalry • Scout • Mount's Protection (6+)									
<b>Model Rules (Scuttler Spider)</b>	Strider • Poisoned Attacks • Fast Cavalry • Scout • Mount's Protection (6+)									

<b>Options</b>	Level 2 (Wizard Apprentice) • Forest Goblin • Mount : Scuttler Spider
<b>Magic items</b>	Tome of Arcane Lore (Heroes)
<b>Magic</b>	Level 1 Wizard Apprentice . Generate spells from Path of the Little Green Gods

### Core



### GOBLIN RAIDERS #1

Goblin Raiders x5 - Standard - Infantry - 20x20mm

315 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Goblin rider	4	2	3	3	3	1	2	1	6	Cavalry
Scuttler Spider	7	3	-	3	3	1	4	1	-	
<b>Model Rules (Scuttler Spider)</b>	Insignificant • Strider (Forest) • Unruly • Mount's Protection (6+)									

<b>Options</b>	Forest Goblin • Shields • Light Lances • Short Bows
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### GOBLIN RAIDERS #2

Goblin Raiders x7 - Standard - Infantry - 20x20mm

323 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Goblin rider	4	2	3	3	3	1	2	1	6	Cavalry
Scuttler Spider	7	3	-	3	3	1	4	1	-	
<b>Model Rules (Scuttler Spider)</b>	Insignificant • Strider (Forest) • Unruly • Mount's Protection (6+)									

<b>Options</b>	Forest Goblin • Short Bows
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### GOBLINS #1

Goblins x60 - Standard - Infantry - 20x20mm

1 405 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Forest Goblin	4	2	3	3	3	1	2	1	6	Infantry
<b>Model Rules (Forest Goblin)</b>	Insignificant • Unruly • Throwing Weapon									

<b>Options</b>	Forest Goblin • Spears & Shields • Musician • Standard Bearer
<b>Magic banners</b>	Banner of Courage (Banner Enchantment)

## Special



### SPLATTERER #1

Splatterer - Standard - Infantry - 20x20mm

90 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Machine	-	-	-	-	7	3	-	-	-	War Machine
Common Goblin (3)	4	2	3	3	3	-	2	1	6	
<b>Model Rules</b>	Insignificant • Stone Thrower									

## Rare



### GARGANTULA #1

Gargantula - Standard - Infantry - 20x20mm

225 POINTS



Troops	M	WS	BS	S	T	W	I	A	Ld	Type
Gargantula	7	4	-	5	6	8	4	8	-	Ridden Monster
Forest Goblin (8)	-	2	3	3	-	-	2	1	6	
<b>Model Rules</b>	Stubborn • Immune to Psychology • Swiftstride • Venomous Fangs • Strider • Innate Defence (4+)									
<b>Model Rules (Gargantula)</b>	Poisoned Attack									
<b>Model Rules (Forest Goblin (8))</b>	Light Lances • Short Bows									

## Magics

### Magic items

**Dusk Stone:**

**Hardened Shield:**

**Razor Blade:**

**Tome of Arcane Lore (Heroes):**

### Magic banners

**Banner of Courage:**

### Model Rules

**Hard Target:**

**Hatred (Army book: Dwarven Holds):**

**Hatred (Dwarven Holds):**

**Immune to Psychology:**

**Innate Defence (4+):**

**Insignificant:**

**Lethal Strike:**

**Light Armour:**

**Light Lances:**

**Lightning Reflexes (only for their first round of combat in the game):**

**Mount's Protection (6+):**

**Multiple Wounds (D3, Infantry and Cavalry):**

**Paired Weapons:**

**Poisoned Attack:**

**Ricochet (1d6):**

**Running Amok!:**

**Shambolic (2d6):**

**Short Bows:**

**Stone Thrower:**

**Strider:**

**Strider (Forest):**

**Strider (Forests):**

**Stubborn:**

**Swiftstride:**

**Throwing Weapon:**

**Unruly:**

**Venomous Fangs:**

### Qr codes of your army

You can print this page to have all your army's units qrcode and cut them to stick them on your units, with them you can directly access to the unit's profil with your phone.

Gargantula #1



Goblin Chief - BSB



Goblin King #1



Goblin Raiders #1



Goblin Raiders #2



Goblin Shaman #1



Goblins #1



Splatterer #1